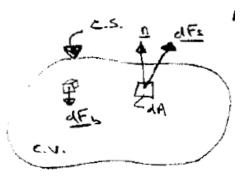
Chapter 2: Pressure Distribution in a Fluid

Pressure and pressure gradient

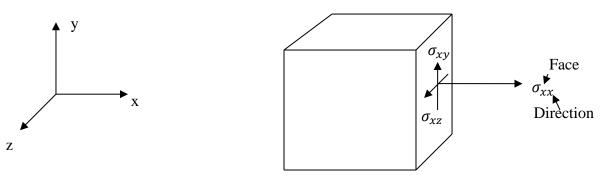
In fluid statics, as well as in fluid dynamics, the <u>forces</u> acting on a portion of fluid (CV) bounded by a CS are of <u>two kinds</u>: body forces and surface forces.



Body Forces: act on the entire body of the fluid (force per unit volume).

<u>Surface Forces</u>: act at the CS and are due to the surrounding medium (force/unit area-stress).

In general, the <u>surface forces</u> can be resolved into two components: one <u>normal</u> and one <u>tangential</u> to the surface. Considering a cubical fluid element, we see that the stress in a moving fluid comprises a 2^{nd} order tensor.



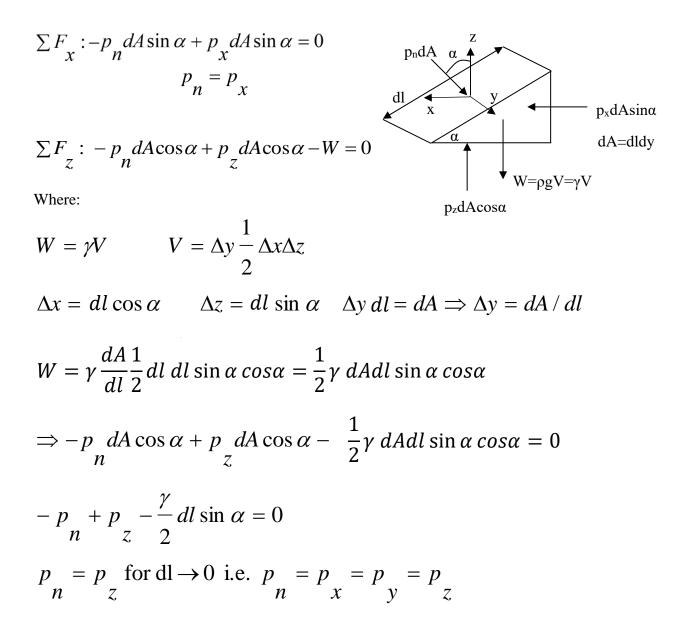
$$\sigma_{ij} = \begin{bmatrix} \sigma_{xx} & \sigma_{xy} & \sigma_{xz} \\ \sigma_{yx} & \sigma_{yy} & \sigma_{yz} \\ \sigma_{zx} & \sigma_{zy} & \sigma_{zz} \end{bmatrix}$$

Since by definition, a fluid cannot withstand a shear stress without moving (deformation), <u>a stationary fluid</u> must necessarily be completely free of shear stress ($\sigma_{ij}=0$, $i \neq j$). The only non-zero stress is the <u>normal stress</u>, which is referred to as <u>pressure</u>:

 $\sigma_{ii} = -p$ $\sigma_n = -p, \text{ which is compressive, as it should be since}$ fluid cannot withstand tension. (Sign convention based on the fact that p>0 and in the direction of -<u>n</u>) Or $p_x = p_y = p_z = p_n = p$ (One value at a point, independent of direction; p is a scalar)

i.e. normal stress (pressure) is isotropic.

This can be easily seen by considering the equilibrium of a wedge-shaped fluid element $\forall = 10^{-9} \text{ mm}^3$



Note: For a fluid in motion, the normal stress is different on each face and not equal to p

$$\sigma_{xx} \neq \sigma_{yy} \neq \sigma_{zz} \neq -p$$

For an incompressible fluid, by convention p is defined as the average of the normal stresses:

$$p = \bar{p} = -\frac{1}{3} \left(\sigma_{xx} + \sigma_{yy} + \sigma_{zz} \right) = -\frac{1}{3} \sigma_{ii}$$

The fluid element experiences a force on it because of the fluid pressure distribution if it varies spatially.

Consider the net force in the x direction due to $p(\underline{x},t)$.

$$dF_{x} = pdydz - \left(p + \frac{\partial p}{\partial x}dx\right)dydz$$

$$dx \qquad 1^{\text{st} \text{ order}} \text{ Taylor series}$$

$$= -\frac{\partial p}{\partial x}dxdydz$$

The result will be similar for dF_y and dF_z ; consequently, we conclude:

$$d\underline{F}_{press} = \left[-\frac{\partial p}{\partial x}\hat{i} - \frac{\partial p}{\partial y}\hat{j} - \frac{\partial p}{\partial z}\hat{k} \right] \Delta \forall$$

Or:

 $f = -\nabla p$ force per unit volume due to $p(\underline{x},t)$.

Note: if p=constant, f = 0.

Equilibrium of a fluid element

Consider now a fluid element which is acted upon by both surface forces and a body force due to gravity:

$$dF_{grav} = \rho \underline{g} d \forall$$
 Or $\underline{f}_{grav} = \rho \underline{g}$ (per unit volume)

Application of Newton's law yields: $m\underline{a} = \sum \underline{F}$

 $\rho d \forall \underline{a} = (\sum \underline{f}) d \forall$ $\rho \underline{a} = \sum \underline{f} = \underline{f}_{body} + \underline{f}_{surface} \text{ per unit } d \forall$

$$\underbrace{f_{body}}_{f_{ody}} = \rho \underline{g} \quad and \quad \underline{g} = -g\hat{k} \quad \Rightarrow \underbrace{f_{body}}_{body} = -\rho g \quad \hat{k} \quad z^{\uparrow} \quad g^{\downarrow}$$

$$\underbrace{f_{surface}}_{surface} = \underbrace{f_{pressure}}_{pressure} + \underbrace{f_{viscous}}_{surface}$$

(Includes $\underline{f}_{viscous}$, since in general $\sigma_{ij} = -p\delta_{ij} + \tau_{ij}$)

$$\underline{f}_{pressure} = -\nabla p$$
Viscous part
$$\underline{f}_{viscous} = \mu \left[\frac{\partial^2 \underline{V}}{\partial x^2} + \frac{\partial^2 \underline{V}}{\partial y^2} + \frac{\partial^2 \underline{V}}{\partial z^2} \right] = \mu \nabla^2 \underline{V}$$
For a upper part the viscous forms will have this form (C

For ρ , μ =constant, the viscous force will have this form (Chapter 4).

Note that $\underline{V} \cdot \nabla \underline{V}$ is nonlinear, i.e., product of unknowns!

This is called the Navier-Stokes equation and will be discussed further in Chapter 4. Consider solving the N-S equation for p when \underline{a} and \underline{V} are known.

$$\nabla p = \rho (\underline{g} - \underline{a}) + \mu \nabla^2 \underline{V} = \underline{B}(\underline{x}, t)$$

This is simply a first order PDE for p and can be solved readily. For the general case (\underline{V} and p unknown), one must solve the NS and continuity equations, which is a formidable task since the NS equations are a system of 2^{nd} order nonlinear PDEs.

We now consider the following special cases:

1) Hydrostatics
$$(\underline{a} = \underline{V} = 0)$$

2) Rigid body translation or rotation $(\nabla^2 \underline{V} = 0)^1$
3) Irrotational motion $(\nabla \times \underline{V} = 0)$
 $\underbrace{\nabla \times (\nabla \times \underline{b}) = \nabla (\nabla \cdot \underline{b}) - \nabla^2 \underline{b}}_{vector identity}$ For vector $\underline{b} = \underline{V}$
if $\rho = \text{constant}$
 $\nabla \times \underline{V} = 0 \Rightarrow \quad \nabla^2 \underline{V} = 0 \Rightarrow \text{Euler equation} \Rightarrow \int \Rightarrow \text{Bernoulli equation}$
also,
 $\nabla \times \underline{V} = 0 \Rightarrow \underline{V} = \nabla \varphi \text{ & if } \rho = \text{const.} \Rightarrow \nabla^2 \varphi = 0$

¹ No viscous stresses since fluid element does not deform in shape or size/volume.

Case (1) Hydrostatic Pressure Distribution

$$\nabla p = \rho \underline{g} = -\rho g \hat{k} \qquad z^{\uparrow} \qquad \downarrow g$$

i.e.
$$\frac{\partial p}{\partial x} = \frac{\partial p}{\partial y} = 0$$
 and $\frac{\partial p}{\partial z} = -\rho g$ $dp = -\rho g dz$

or
$$p_2 - p_1 = -\int_1^2 \rho g dz = -g \int_1^2 \rho(z) dz$$

Spherical planet uniform density $g = g_0 \left(\frac{r_0}{r}\right)^2 \cong$ constant near earth's surface r_0

liquids $\rightarrow \rho = \text{constant}$ (for one liquid) $p = -\rho gz + \text{constant}$

 $(z = 0, p = constant = p_{atm}; p increases z < 0 and decreases z > 0)$

gases $\rightarrow \rho = \rho(p,t)$ which is known from the equation of state: $p = \rho RT \rightarrow \rho = p/RT$

$\frac{dp}{dt}$	$\underline{g} dz$	which can be integrated if $T = T(z)$ is
р	RT(z)	known as it is for the atmosphere.

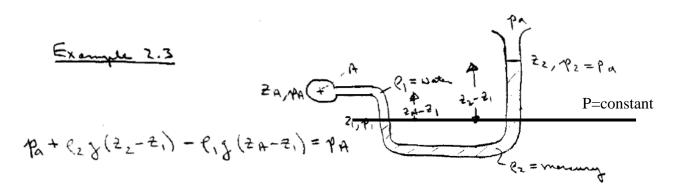
Manometry

Manometers are devices that use liquid columns for measuring differences in pressure. A general procedure may be followed in working all manometer problems:

1.) Start at one end (or a meniscus if the circuit is continuous) and write the pressure there in an appropriate unit or symbol if it is unknown.

2.) Add to this the change in pressure (in the same unit) from one meniscus to the next (plus if the next meniscus is lower, minus if higher).

3.) Continue until the other end of the gage (or starting meniscus) is reached and equate the expression to the pressure at that point, known or unknown.

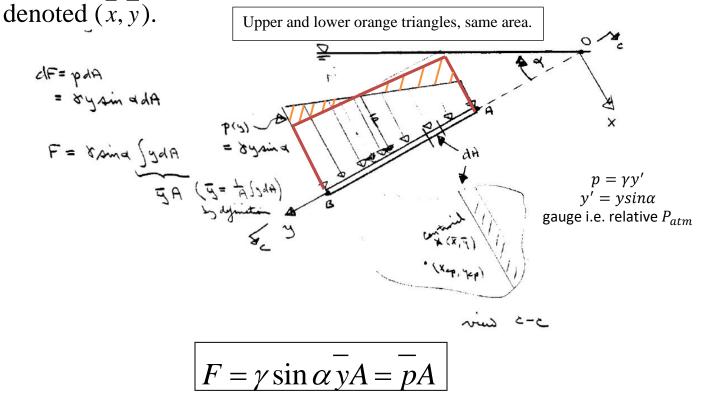


Pascal's Law: for static fluid at same depth p = constant, i.e., $p_x = p_y = 0$.

Hydrostatic forces on plane surfaces

where for a plane surface $\underline{n} = \text{constant}$ and we need only consider $|\underline{F}|$ noting that its direction is always towards the surface: $|\underline{F}| = \int_{A} p \, dA$.

Consider a plane surface \overline{AB} entirely submerged in a liquid such that the plane of the surface intersects the free surface with an angle α . The centroid of the surface is



Where p is the pressure at the centroid.

To find the line of action of the force which we call the center of pressure (x_{cp}, y_{cp}) we equate the moment of the resultant force to that of the distributed force about any arbitrary axis.

 $y_{cp}F = \int_{A} ydF$ $= \gamma \sin \alpha \int_{A} y^{2} dA$ Note: $dF = \gamma y \sin \alpha dA$ $\int_{A} y^{2} dA = I_{xx} \rightarrow moment of Inertia about x-x$ A $= \overline{y}^{2}A + \overline{I}$ $\overline{I} = moment of inertia WRT horizontal centroidal axis$ $\Rightarrow F = \overline{p}A = \gamma \sin \alpha \overline{y}A$ $\Rightarrow y_{cp}\gamma \sin \alpha \overline{y}A = \gamma \sin \alpha \left(\overline{y}^{2}A + \overline{I}\right)$ Note coordinate system $y = 0 \text{ at } O \text{ and } \overline{I} = \text{horizontal centroid axis}$

and similarly, for x_{cp}

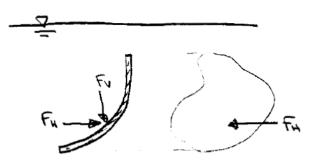
$$x_{cp}F = \int_{A} x dF$$
$$x_{cp} = \frac{\overline{I}_{xy}}{\overline{y}A} + \overline{x}$$

 $\overline{I}_{xy} = product of inertia$ $I_{xy} = \overline{I}_{xy} + \overline{x}\overline{y}A$

Note that the coordinate system in the text has its origin at the centroid and is related to the one just used by:

where

$$x_{text} = x - \overline{x}$$
 and $y_{text} = -(y - \overline{y})$



In general,

$$\underline{F} = -\int_{A} p\underline{n} \, dA$$

Horizontal Components: $F_{x} = \underline{F} \cdot \hat{i} = -\int p \underbrace{\underline{n}} \cdot \hat{i} \, dA_{x}$ $F_{y} = -\int_{A_{y}} p \, dA_{y}$

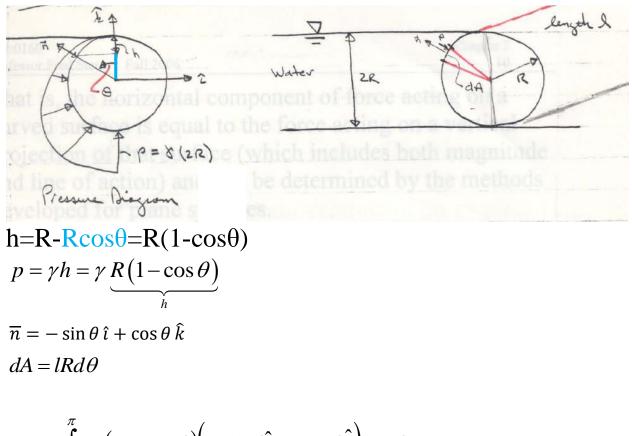
 $dA_x =$ projection of <u>n</u> dA onto a plane perpendicular to x direction $dA_y =$ projection of <u>n</u> dA onto a plane perpendicular to y direction

The horizontal component of force acting on a curved surface is equal to the force acting on a vertical projection of that surface including both magnitude and line of action and can be determined by the methods developed for plane surfaces.

$$F_{z} = -\int p\underline{n} \cdot \hat{k} \, dA = -\int_{A_{z}} p \, dA_{z} = \gamma \int_{Az} h \, dA_{z} = \gamma \forall$$

Where *h* is the depth to any elemental area dA_z of the surface. The vertical component of force acting on a curved surface is equal to the net weight of the total column of fluid directly above the curved surface and has a line of action through the centroid of the fluid volume.

Example Drum Gate



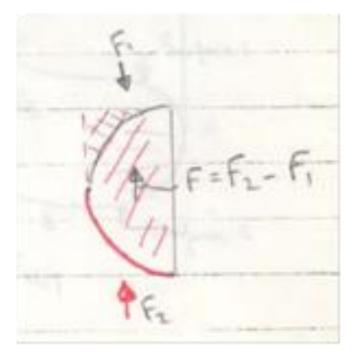
$$F_{z} = -\gamma l R^{2} \int_{0}^{\pi} (1 - \cos\theta) \cos\theta d\theta$$

= $-\gamma l R^{2} \left(\sin\theta - \frac{\theta}{2} - \frac{1}{4} \sin 2\theta \right)_{0}^{\pi}$
= $-\gamma l R^{2} \frac{\pi}{2} = \gamma l \left(\frac{\pi R^{2}}{2} \right) = \gamma \forall$
Net weight of water above curved surface

Another approach:

$$F_{1} = \gamma l \left[R^{2} - \frac{1}{4} \pi R^{2} \right]$$
$$= \gamma l R^{2} \left[1 - \frac{1}{4} \pi \right]$$

$$F_2 = \gamma l \frac{\pi R^2}{2} + F_1$$
$$F = F_2 - F_1 = \frac{\gamma l \pi R^2}{2}$$



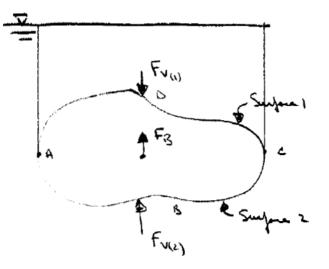
Buoyancy and Stability

Archimedes Principle

$$F_B = F_{V(2)} - F_{V(1)}$$

= fluid weight above 2_{ABC} – fluid weight above 1_{ADC}

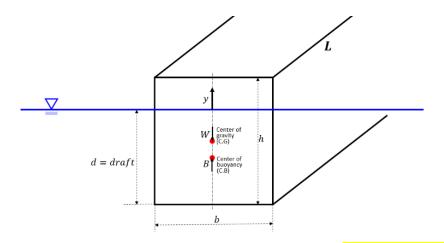
= weight of fluid equivalent to the body volume



In general, $F_B = \rho g \forall$ (\forall = submerged volume).

The line of action is through the centroid of the displaced volume, which is called the center of buoyancy.

Example: Floating body in "dynamic" heave motion



Weight of the block $W = \rho_b \underbrace{Lb}_{A_{WP}} hg = mg = \gamma \forall_0$ where \forall_0 is displaced water volume by the block for initial static equilibrium position and γ is the specific weight of the liquid.

$$W = B \Rightarrow \underbrace{\rho_b Lbhg}_{W} = \underbrace{\rho_w Lbdg}_{B} \Rightarrow d = \frac{\rho_b}{\rho_w} h = S_b h$$

$$S_b = specific \ gravity \ of \ the \ block$$

$$\rho_b = \rho_w : d = h$$

$$\rho_b > \rho_w : d > h \quad sink$$

$$\rho_b < \rho_w : d < h \quad floating$$

Instantaneous displaced water volume:

$$\forall = \forall_0 - yA_{wp}$$

$$\sum F_v = m \ y = B - W = \gamma \forall - \gamma \forall_0$$

$$= -\gamma A_{wp} y$$

 $y > 0: \forall \downarrow B \downarrow$ $y < 0: \forall \uparrow B \uparrow$

$$m \dot{y} + \gamma A_{wp} y = 0$$
$$\ddot{y} + \frac{\gamma A_{wp}}{m} y = 0$$

$$y = A\cos\omega_n t + B\sin\omega_n t$$

Use initial condition $(t = 0, y = y_0, \dot{y} = \dot{y_0})$ to determine A and B:

$$y = y_0 \cos \omega_n t + \frac{\dot{y_0}}{\omega_n} \sin \omega_n t$$

Where

$$\omega_n = \sqrt{\frac{\gamma A_{wp}}{m}}$$

 $T = \frac{2\pi}{\omega_{\rm n}} = 2\pi \sqrt{\frac{m}{\gamma A_{wp}}}$

period

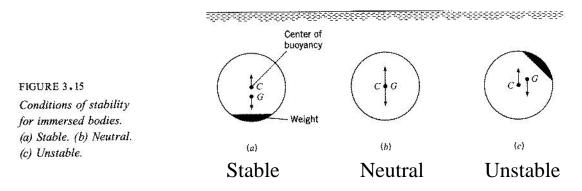
Spar Buoy

T is tuned to decrease response to ambient waves: we can increase T by increasing block mass *m* and/or decreasing waterline area A_{wp} .

Stability of Immersed and Floating Bodies

Here we'll consider transverse stability. In actual applications both transverse and longitudinal stability are important.

Immersed Bodies



Static equilibrium requires: $\sum F_v = 0$ and $\sum M = 0$

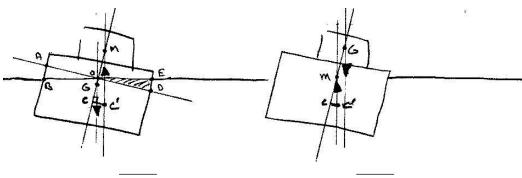
 $\sum M = 0$ requires that the centers of gravity and buoyancy coincide, i.e., C = G and body is neutrally stable

If C is above G, then the body is stable (righting moment when heeled)

If G is above C, then the body is unstable (heeling moment when heeled)

Floating Bodies

For a floating body the situation is more complicated since the center of buoyancy will generally shift when the body is rotated depending upon the shape of the body and the position in which it is floating.

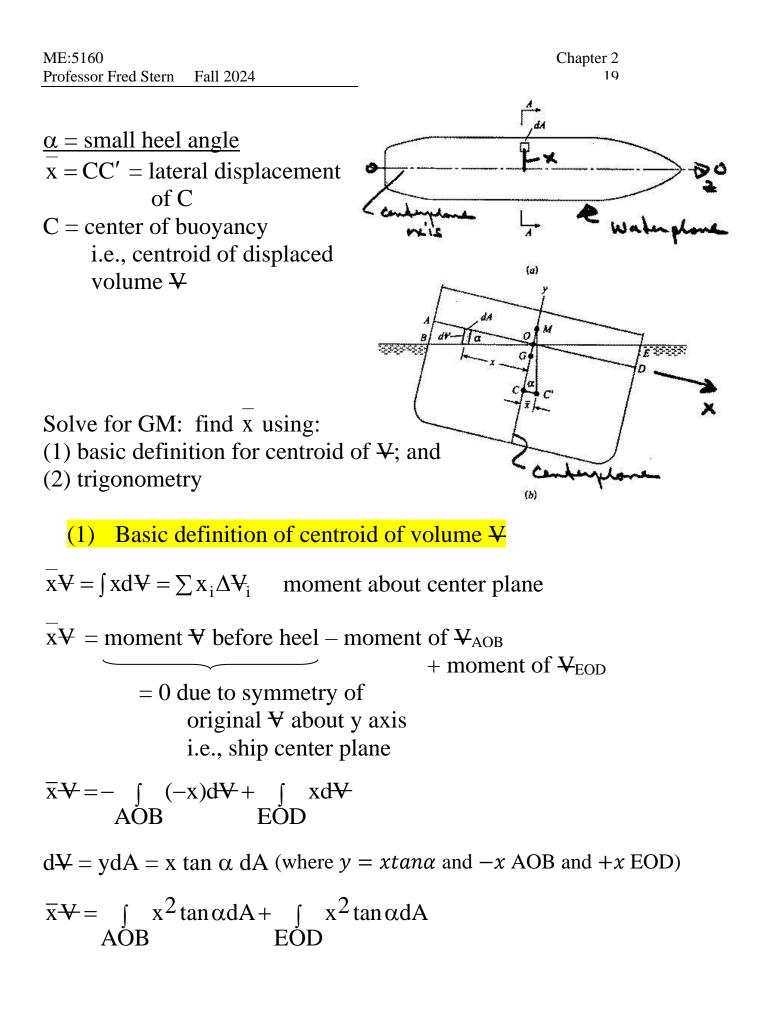


Positive \overline{GM}

Negative $\overline{\text{GM}}$

The center of buoyancy (centroid of the displaced volume) shifts laterally to the right for the case shown because part of the original buoyant volume AOB is transferred to a new buoyant volume EOD.

The point of intersection of the lines of action of the buoyant force before and after heel is called the metacenter M and the distance GM is called the metacentric height. If GM is positive, that is, if M is above G, then the ship is stable; however, if GM is negative, the ship is unstable.

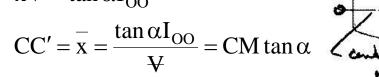


 $\overline{x} \Psi = \tan \alpha \int x^2 dA$ ship waterplane area

moment of inertia of ship waterplane about z axis O-O; i.e., I_{OO}

 I_{OO} = moment of inertia of waterplane area about center plane axis

(2) Trigonometry $\overline{x} = \tan \alpha I_{\Omega\Omega}$



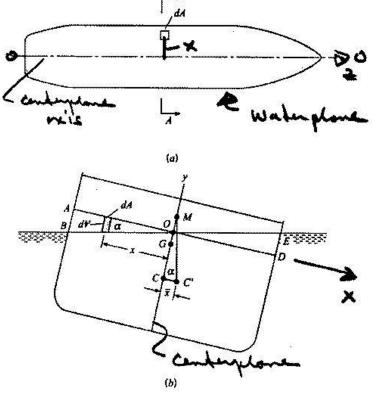
 $CM = I_{OO} / \Psi$

$$GM = CM - CG$$

$$GM = \frac{I_{OO}}{V} - CG$$

- GM > 0 Stable
- GM < 0 Unstable

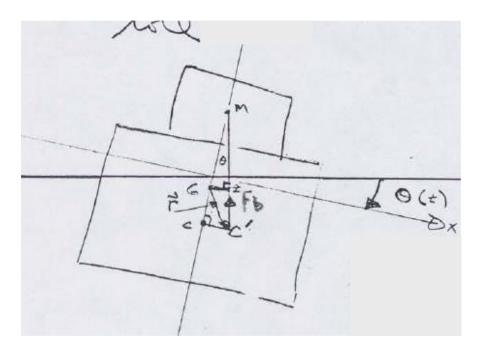
Chapter 2



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<u>Roll: The "dynamic" rotation of a ship about the longitudinal axis through the center of gravity.</u>

Consider symmetrical ship heeled to a very small angle θ . Solve for the subsequent motion due only to hydrostatic and gravitational forces.



$$\hat{\imath} \times \hat{\jmath} = \hat{k}$$
$$\hat{\jmath} \times \hat{\imath} = -\hat{k}$$
$$\hat{\jmath} \times \hat{k} = \hat{\imath}$$
$$\hat{\imath} \times \hat{\imath} = 0$$

$$\underline{F}_{b} = (\cos\theta\hat{j} - \sin\theta\hat{i})\rho g \forall \qquad (\rho_{g\forall} = \Delta = \text{displacement})$$

$$\underline{M}_{g} = \underline{r} \times \underline{F}_{b}$$

$$\underline{M}_{g} = (-GC\hat{j} + CC'\hat{i}) \times \Delta(\cos\theta\hat{j} - \sin\theta\hat{i})$$

$$= (-GC\sin\theta + CC'\cos\theta)\Delta\hat{k}$$

$$= (-GC + CM)\sin\theta\Delta\hat{k}$$

$$= GM\sin\theta\Delta\hat{k}$$
Note: $\tan\theta = CC'/CM = GZ/GM = \frac{\sin\theta}{\cos\theta} = tan\theta$

$$CC'\cos\theta = CM\sin\theta$$

$\sum M_{G} = -I\ddot{\theta}$

I = mass moment of inertia about long axis through G $\ddot{\theta}$ = angular acceleration

$$I \ddot{\theta} + \Delta GM \sin \theta = 0$$

for small θ : $\ddot{\theta} + \frac{\Delta GM}{I} \theta = 0$
 $\frac{\Delta GM}{I} = \frac{\rho g \forall GM}{I} = \frac{mgGM}{I}$

 $k = \sqrt{I/m}$ definition of radius of gyration

$$k^2 = \frac{I}{m}$$
 $mk^2 = I$ $\frac{\Delta GM}{I} = \frac{gGM}{k^2}$

The solution to this equation is,

$$\theta(t) = \theta_o \cos \omega_n t + \frac{\dot{\theta}_o}{\omega_n} \sin \omega_n t$$

0 for no initial velocity

1

where θ_{o} = the initial heel angle

$$\omega_n = \text{natural frequency}$$

= $\sqrt{\frac{gGM}{k^2}} = \frac{\sqrt{gGM}}{k}$

The period of the motion is
$$T = \frac{2\pi}{\omega_r}$$
 $T = \frac{2\pi k}{\sqrt{gGM}}$

Note that large GM decreases the period of roll, which would make for an uncomfortable boat ride (high frequency oscillation).

Earlier we found that GM should be positive if a ship is to have transverse stability and, generally speaking, the stability is increased for larger positive GM. However, the present example shows that one encounters a "design tradeoff" since large GM decreases the period of roll, which makes for an uncomfortable ride, i.e., seasickness!

Parametric Roll:

The periodicity of the encounter wave causes variations of the metacentric height i.e. GM=GM (t). Therefore:

 $I\ddot{\theta} + \Delta GM(t)\theta = 0$

Assuming $GM(t) = GM_0 + GM_1 \cos(\omega_e t)$:

 $\ddot{H} \theta + \Delta (GM_0 + GM_1 \cos(\omega_e t))\theta = 0 \implies$

$$\ddot{\theta} + \left(\omega_n^2 + C\omega_n^2 \cos(\omega_e t)\right)\theta = 0$$

where

 $\omega_n = \frac{\sqrt{gGM_0}}{k}$; $C = \frac{GM_1}{GM_0}$; $\Delta = mg$; $I = mk^2$; and ω_e = wave encounter frequency

By change of variables
$$(\tau = \omega_e t)$$
:
 $\ddot{\theta}(\tau) + \delta (1 + C \cos \tau) \theta(\tau) = 0$ and $\delta = \frac{\omega_e^2}{\omega_e^2}$

$$\frac{d\tau = \omega_e dt}{dt} = \frac{\partial \theta}{\partial \tau} \frac{\partial \tau}{\partial t} = \omega_e dt$$
$$\frac{d^2 \theta}{dt^2} = \omega_e^2 \ddot{\theta}$$

This ordinary 2nd order differential equation where the restoring moment varies sinusoidally, is known as the Mathieu equation. This equation gives unbounded solution (i.e., it is unstable) when

$$\delta = \frac{\omega_n^2}{\omega_e^2} = \left(\frac{2n+1}{2}\right)^2 \ n = 0, 1, 2, 3, \dots$$

For the principle parametric roll resonance, n=0, i.e.,

$$\omega_e = 2\omega_n \quad \frac{2\pi}{T_e} = 2 \times \frac{2\pi}{T_n} \Longrightarrow T_n = 2T_e$$

Hosseini, H., Stern, F., Olivieri, A., Campana, E., Hashimoto, H., Umeda, N., Bulian, G. and Francescutto, A, "Head-Waves Parametric Rolling of Surface Combatant," Ocean Engineering, Vol. 37, Issue 10, July 2010, pp. 859 – 878.

<u>Movie</u>



Case (2) Rigid Body Translation or Rotation

In rigid body motion, all particles are in combined translation and/or rotation and there is <u>no relative motion</u> <u>between particles</u>; consequently, there are no strains or strain rates, and the viscous term drops out of the Navier-Stokes (NS) equations $(\mu \nabla^2 \underline{V} = 0)$.

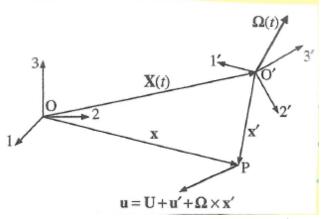
 $\nabla p = \rho(\underline{g} - \underline{a})$

from which we see that ∇p acts in the direction of $(\underline{g} - \underline{a})$, and lines of constant pressure must be perpendicular to this direction (by definition, ∇f is perpendicular to f =constant).

The NS equations are derived for an inertial reference frame and must be transformed for a non-inertial reference frame for the present purposes of rigid body motion, which is a simplification of the more general case of non-rigid body fluid motion.

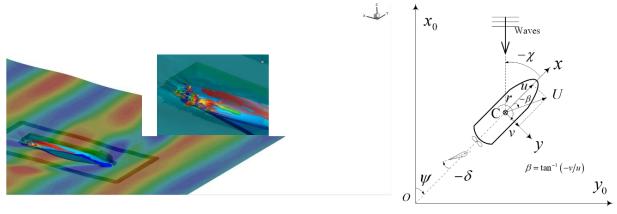
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FIGURE 4.6 Geometry showing the relationship between a stationary coordinate system O123 and a noninertial coordinate system O'1'2'3' that is moving, accelerating, and rotating with respect to O123. In particular, the vector connecting O and O' is X(t) and the rotational velocity of O'1'2'3' is $\Omega(t)$. The vector velocity u at point P in O123 is shown. The vector velocity u' at point P in O'1'2'3' differs from u because of the motion of O'1'2'3'.



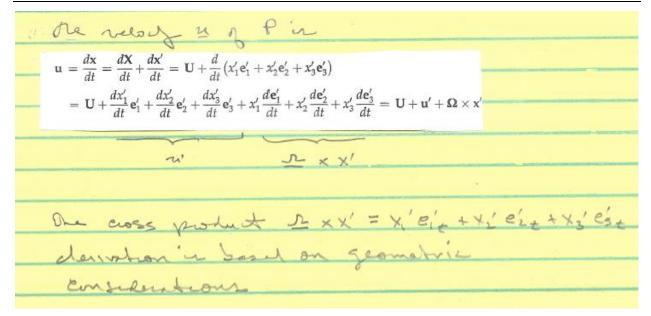
- 1) Non-inertial reference frame 0',1',2',3' translates at $\underline{X} = U$ and rotates at Ω with respect to distant starts, i.e., inertial/stationary reference frame 0,1,2,3.
- 2) Velocity of particle P, i.e., \underline{u} can be resolved in either frame.
- 3) Time invariant between both reference frames.

General case discussed after NS equations derived is required for rotating machinery, maneuvering vehicles, geophysical flows (atmospheric, oceanic), etc.



KCS movie

ME:5160 Professor Fred Stern Fall 2024



O' translates at \underline{U} and rotates at $\underline{\Omega}$ = the angular velocity vector relative to O.

Accelection: $\mathbf{a} = \frac{d\mathbf{u}}{dt} = \frac{d}{dt}(\mathbf{U} + \mathbf{u}' + \mathbf{\Omega} \times \mathbf{x}') = \frac{d\mathbf{U}}{dt} + \mathbf{a}' + 2\mathbf{\Omega} \times \mathbf{u}' + \frac{d\mathbf{\Omega}}{dt} \times \mathbf{x}' + \mathbf{\Omega} \times (\mathbf{\Omega} \times \mathbf{x}').$ 1) I' = orderation D' wit O Du' Dt B'= accelention in O' reference frome 2) 2 x x 2 = Constin acceleration 3) de x x' = auchention in O'due i 4) 1- × (12××) = contripul acceleration

Other terms (i.e., terms 1 to 4) are added inertial forces, i.e., body force terms (force per unit volume) due to motion of non-inertial frame.

Usually, all these terms are not present simultaneously. In fact, fluids can rarely move in rigid body motion unless restrained by confining walls. Here we consider (1) rigid body acceleration and (2) rigid body rotation, as an introduction to pressure variation in a moving fluid.

For rigid body motion $\underline{u'} = 0$, as all fluid particles in the non-inertial reference frame move at the same velocity, i.e.,

$$\underline{u} = \underline{U} + \underline{\Omega} \times \underline{x'}$$

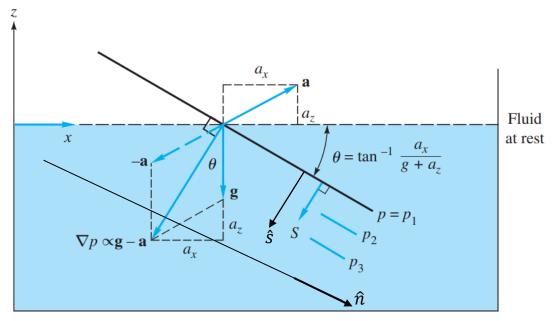
$$\frac{d\underline{u}}{dt} = \underline{a} = \frac{d\underline{U}}{dt} + \underline{\Omega} \times (\underline{\Omega} \times \underline{x'}) + \frac{d\underline{\Omega}}{dt} \times \underline{x'}$$

$$\nabla p = \rho(\underline{g} - \underline{a})$$

1) $\underline{a} = \dot{U} = \text{constant} = \text{Uniform Linear Acceleration}$

2) $\underline{a} = \underline{\Omega} \times (\underline{\Omega} \times \underline{x}')$ with $\underline{\Omega} = \text{constant} = \text{Rigid Body}$ Rotation

(1) <u>Uniform Linear Acceleration</u>



- $\nabla p = \rho(\underline{g} \underline{a}) = Constant$ $= -\rho[(\underline{g} + a_{\underline{x}})\hat{k} + a_{\underline{x}}\hat{i}]$
- $\frac{\partial p}{\partial x} = -\rho a_x$ 1. $a_x < 0$ p increase in +x
 2. $a_x > 0$ p decrease in +x

$$\frac{\partial p}{\partial z} = -\rho(g + a_z)$$
1. $a_z > 0$ p decrease in +z
2. $a_z < 0$ and $|a_z| < g$ p decrease in +z but slower than g
3. $a_z < 0$ and $|a_z| > g$ p increase in +z

unit vector in the direction of ∇p :

$$\hat{s} = \frac{\nabla p}{|\nabla p|} = \frac{(g + a_z)\hat{k} + a_x\hat{\iota}}{[(g + a_z)^2 + a_x^2]^{\frac{1}{2}}}$$

lines of constant pressure are perpendicular to ∇p .

$$\hat{n} = \hat{s} \times \hat{j} = \frac{a_x \hat{k} - (g + a_z)\hat{\iota}}{[a_x^2 + (g + a_z)^2]^{\frac{1}{2}}}$$

unit vector in direction of p=constant

angle between \hat{n} and x axes:

$$\theta = \tan^{-1} \frac{a_x}{(g + a_z)}$$

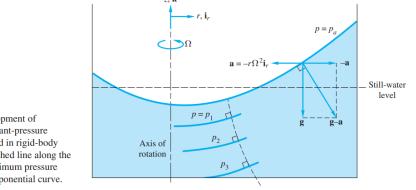
The pressure variation in the direction of ∇P is greater than in ordinary hydrostatics; that is:

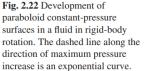
$$\frac{dp}{ds} = \nabla p \cdot \hat{s} = \rho \underbrace{\left[a_x^2 + (g + a_z)^2\right]^{\frac{1}{2}}}_{G} \quad \text{which is} > \rho g$$

 $p = \rho Gs + \text{constant}$ $= \rho Gs \quad gage \text{ pressure}$

(2) Rigid Body Rotation

Consider a cylindrical tank of liquid rotating at a constant rate $\Omega = \Omega k$:





 $\nabla n = o(q - q)$

$$\underline{a} = \underline{\Omega} \times (\underline{\Omega} \times r_0) = -r\Omega^2 \hat{e}_r$$
$$\nabla p = \rho(\underline{g} - \underline{a}) = -\rho g \hat{k} + \rho r \Omega^2 \hat{e}_r$$

i.e.
$$\frac{\partial p}{\partial r} = \rho r \Omega^2$$
 $\frac{\partial p}{\partial z} = -\rho g$

integrate with respect to r: $p = \frac{\rho}{2}r^2\Omega^2 + f(z) + c$ integrate with respect to Z: $p = f(r) + -\rho gz + C$ $f(z) = -\rho g z + C$

 $p = \frac{\rho}{2}r^{2}\Omega^{2} - \rho gz + \text{Constant}$

The constant is determined by specifying the pressure at one point; say, $p = p_0$ at (r,z) = (0,0).

$$p = p_0 - \rho gz + \frac{\rho}{2} r^2 \Omega^2$$

(*Note: Pressure is linear in z and parabolic in r*)

Curves of constant pressure $p=p_1$ are given by:

$$z = \frac{p_0 - p_1}{\rho g} + \frac{r^2 \Omega^2}{2g} = a + br^2$$

which are paraboloids of revolution, concave upward, with their minimum points on the axis of rotation.

$$\frac{dz}{dr} = 2br|_{p=constant}$$

$$\frac{dz}{dr}\Big|_{gradient\ line} = -\frac{1}{\frac{dz}{dr}\Big|_{p=constant}} = -\frac{g}{r\Omega^2}$$

The unit vector in the direction of ∇p is:

Note: z(r) and r(z) not $f(\rho)$.

Depending on ρ a small particle or bubble could rise or fall along these lines, as shown by buoyant streamers.

The position of the free surface is found, as it is for linear acceleration, by conserving the volume of fluid.

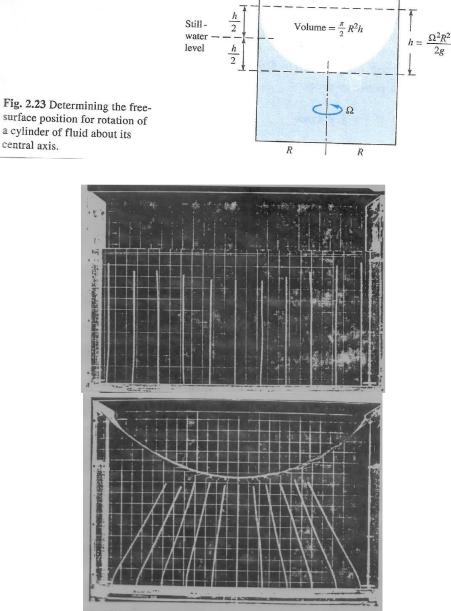


Fig. 2.23 Experimental demonstration with buoyant streamers of the fluid force field in rigid-body rotation: (top) fluid at rest (streamers hang vertically upward): (bottom) rigidbody rotation (streamers are aligned with the direction of maximum pressure gradient). (From Ref. 5. Courtesy of R. Ian Fletcher.)

Navier-Stokes for constant property incompressible flow: $\rho \underline{a} = -\nabla(p) - \rho g \hat{k} + \mu \nabla^2 \underline{V} = -\nabla(p + \gamma z) + \mu \nabla^2 \underline{V}$ $\rho \left[\frac{\partial \underline{V}}{\partial t} + \underline{V} \cdot \nabla \underline{V} \right] = -\nabla(p + \gamma z) + \mu \left[\nabla(\nabla \cdot \underline{V}) - \nabla \times (\nabla \times \underline{V}) \right]$

Viscous term=0 for ρ =constant and $\underline{\omega}$ =0, i.e., potential flow solutions also solutions NS under such conditions! But cannot satisfy no slip condition and suffers from D'Alembert's paradox that drag = 0.



In fluid dynamics, d'Alembert's paradox (or the hydrodynamic paradox) is a contradiction reached in 1752 by French mathematician Jean le Rond d'Alembert. D'Alembert proved that – for incompressible and inviscid potential flow – the drag force is zero on a body moving with constant velocity relative to the fluid. Zero drag is in direct contradiction to the observation of substantial drag on bodies moving relative to fluids, such as air and water, especially at high velocities corresponding with high Reynolds numbers. It is a particular example of the reversibility paradox.

1. Assuming inviscid flow: $\mu = 0$ and using vector identity $\underline{V} \cdot \nabla \underline{V} = \frac{1}{2} \nabla \underline{V} \cdot \underline{V} - \underline{V} \times (\nabla \times \underline{V})$

$$\rho \left[\frac{\partial \underline{V}}{\partial t} + \left(\frac{1}{2} \nabla \underline{V} \cdot \underline{V} - \underline{V} \times (\nabla \times \underline{V}) \right) \right] = -\nabla (p + \gamma z) \text{ Euler Equation}$$

$$\frac{\partial \underline{V}}{\partial t} + \nabla \left[\frac{\underline{V}^{2}}{2} + \frac{p}{\rho} + gz \right] = \underline{V} \times \underline{\omega} \qquad V^{2} = \underline{V} \cdot \underline{V} \quad (\underline{\omega} \neq \mathbf{0})$$

2. Additionally, assuming steady flow: $\frac{\partial}{\partial t} = 0$

$$\nabla B = \underline{V} \times \underline{\omega}$$
$$B = \frac{V^2}{2} + \frac{p}{\rho} + gz$$

Consider:

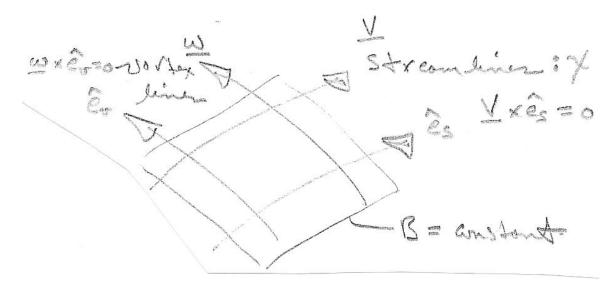
 ∇B perpendicular B= constant

 $\underline{V} \times \underline{\omega} = \nabla B$ perpendicular \underline{V} and $\underline{\omega}$

Therefore, B=constant contains streamlines and vortex lines:

$$\hat{e}_{s} \cdot \nabla B = \frac{\partial B}{\partial s} = 0$$
$$\hat{e}_{v} \cdot \nabla B = 0$$
$$B = \frac{V^{2}}{2} + \frac{p}{\rho} + gz = \text{constant along streamlines}$$

and vortex lines.



3. Additionally assuming irrotational flow: $\underline{\omega}=0$

 $\nabla B = 0$ B= constant (everywhere same constant)

$$\frac{V^2}{2} + \frac{p}{\rho} + gz = B$$

4. Unsteady, inviscid, incompressible, and irrotational flow: $\mu=0$, $\rho=$ constant, $\underline{\omega}=0$, i.e., potential flow

$$\underline{V} = \nabla \varphi$$

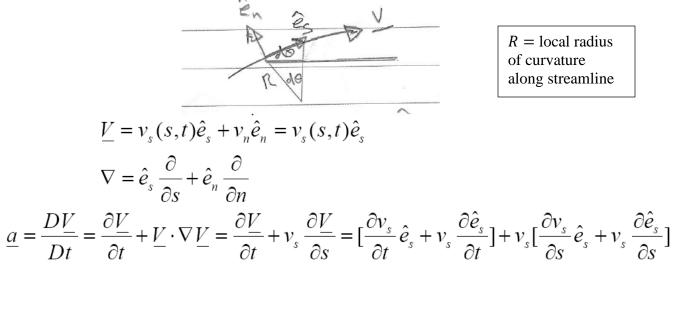
$$V^{2} = \nabla \varphi \cdot \nabla \varphi$$

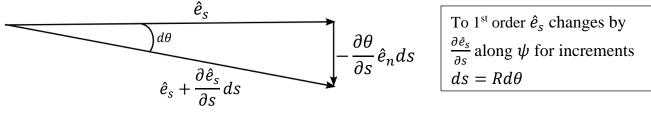
$$\nabla \left[\frac{\partial \varphi}{\partial t} + \frac{\nabla \varphi \cdot \nabla \varphi}{2} + \frac{p}{\rho} + gz \right] = 0$$

$$\frac{\partial \varphi}{\partial t} + \frac{\nabla \varphi \cdot \nabla \varphi}{2} + \frac{p}{\rho} + gz = B(t)$$

$$B(t) = \text{time dependent constant}$$

Alternate derivation using stream line coordinates:





In a space increment ds, the tangent unit vector \hat{e}_s is transformed into $\hat{e}_s + \frac{\partial \hat{e}_s}{\partial s} ds$ and its direction changes by $d\theta$. The vector connecting the two can be obtained using the triangle rule, and its magnitude is equal to $d\theta$, pointing in the $-\hat{e}_n$ direction. Alternatively, this can be written as: $-\frac{\partial \theta}{\partial s}\hat{e}_n ds$.

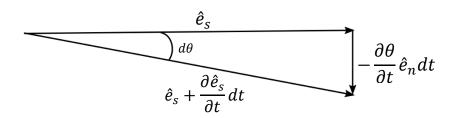
Therefore:

$$\hat{e}_s + \frac{\partial \hat{e}_s}{\partial s} ds = \hat{e}_s - \frac{\partial \theta}{\partial s} \hat{e}_n ds$$

i.e.,

$$\frac{\partial \hat{e}_s}{\partial s} = -\frac{\partial \theta}{\partial s} \hat{e}_n = -\frac{1}{R} \hat{e}_n \qquad \qquad \boxed{\frac{\partial \theta}{\partial s} = \frac{1}{R}}$$

Where $\frac{\partial \theta}{\partial s}$ represents the curvature k of the trajectory, or equivalently 1/R.



Similarly, in a time increment dt, the tangent unit vector \hat{e}_s is transformed into $\hat{e}_s + \frac{\partial \hat{e}_s}{\partial t} dt$ and its direction changes by $d\theta$. The vector connecting the two can be obtained using the triangle rule, and its magnitude is equal to $d\theta$, pointing in the $-\hat{e}_n$ direction. Alternatively, this can be written as: $-\frac{\partial \theta}{\partial t}\hat{e}_n dt$. Therefore:

$$\hat{e}_s + \frac{\partial \hat{e}_s}{\partial t} dt = \hat{e}_s - \frac{\partial \theta}{\partial t} \hat{e}_n dt$$

i.e.,

$$\frac{\partial \hat{e}_s}{\partial t} = -\frac{\partial \theta}{\partial t} \hat{e}_n$$

Consequently, the acceleration vector can be expressed as:

$$\underline{a} = \left[\frac{\partial v_s}{\partial t} + v_s \frac{\partial v_s}{\partial s}\right] \hat{e}_s + \left[-v_s \frac{\partial \theta}{\partial t} - \frac{v_s^2}{R}\right] \hat{e}_n$$
$$\frac{\partial v_s}{\partial t} = \text{local } a_s \text{ in direction of flow}$$
$$\frac{\partial v_n}{\partial t} = -v_s \frac{\partial \theta}{\partial t} = \text{local } a_n \text{ normal to flow}$$
$$v_s \frac{\partial v_s}{\partial s} = \text{convective } a_s \text{ due to convergence/divergence}$$
of streamlines

 $-\frac{v_s^2}{R}$ = normal a_n due to streamline curvature

Euler Equation

$$\rho\underline{a} = -\nabla(p + \gamma z)$$

Steady flow s equation:

$$\rho v_s \frac{\partial v_s}{\partial s} = -\frac{\partial}{\partial s} (p + \gamma z)$$
$$\frac{\partial}{\partial s} (\frac{v_s^2}{2} + \frac{p}{\rho} + gz) = 0$$

i.e., B=constant along streamline

Steady flow n equation:

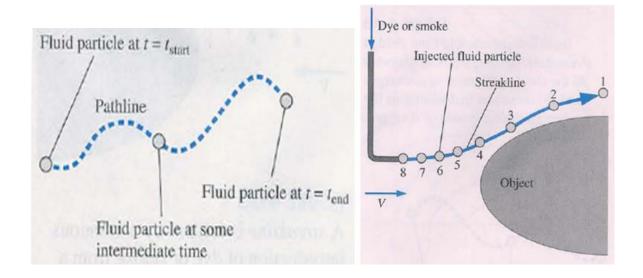
$$-\rho \frac{\partial v_s^2}{R} = -\frac{\partial}{\partial n} (p + \gamma z)$$
$$-\int \frac{v_s^2}{R} dn + \frac{p}{\rho} + gz = \text{constant across streamline}$$

Larger speed/density or smaller R require larger pressure gradient or elevation gradient normal to streamline.

Highlights that the Bernoulli equation can also be obtained by integration of the Euler equation along a streamline.

Flow Patterns: Streamlines, Streaklines, Pathlines

- 1)A <u>streamline</u> is a line everywhere tangent to the velocity vector at a given instant.
- 2)A pathline is the actual path traveled by a given fluid particle.
- 3) A streakline is the locus of particles which have earlier passed through a particular point.





- 1. For steady flow, all 3 coincide.
- 2. For unsteady flow, $\psi(t)$ pattern changes with time, whereas pathlines and streaklines are generated as the passage of time.

<u>Streamline</u>

By definition along a streamline $\underline{V} \times \underline{dr} = 0$ which upon expansion yields the equation of the streamlines for a given time $t = t_1$ $\frac{dx}{dt} = \frac{dy}{dt} = \frac{dz}{dt} = ds$ s= integration parameter

So if (u,v,w) known, integrate with respect to s for t=t₁ with IC (x_0,y_0,z_0,t_1) at s=0 and then eliminate s.

 $\frac{V \times r}{(vdz - wdy)\hat{i}} = (u\hat{i} + v\hat{j} + w\hat{k}) \times (dx\hat{i} + dy\hat{j} + dz\hat{k}) = udy\hat{k} - udz\hat{j} - vdx\hat{k} + vdz\hat{i} + wdx\hat{j} - wdy\hat{i} = 0$ $(vdz - wdy)\hat{i} + (wdx - udz)\hat{j} + (udy - vdx)\hat{k} = 0$

$$\frac{dy}{v} = \frac{dz}{w}$$
$$\frac{dx}{u} = \frac{dz}{w}$$
$$\frac{dz}{u} = \frac{dy}{v}$$

Pathline

The pathline is defined by integration of the relationship between velocity and displacement.

 $\frac{dx}{dt} = u \quad \frac{dy}{dt} = v \quad \frac{dz}{dt} = w$ Integrate u,v,w with respect to t using IC (x_0, y_0, z_0, t_0) then eliminate t.

Streakline

To find the streakline, use the integrated result for the pathline retaining time as a parameter. Now, find the integration constant which causes the pathline to pass through (x_0, y_0, z_0) for a sequence of times $\xi < t$. Then eliminate ξ .

The Stream Function

Powerful tool for 2-D flow in which <u>V</u> is obtained by differentiation of a scalar ψ which automatically satisfies the continuity equation.

Note for 2D flow

$$\nabla \times V = \left(\frac{\partial}{\partial x}\hat{\imath} + \frac{\partial}{\partial y}\hat{\jmath} + \frac{\partial}{\partial z}\hat{k}\right) \times \left(u\hat{\imath} + v\hat{\jmath} + w\hat{k}\right) = \begin{vmatrix}\hat{\imath} & \hat{\jmath} & \hat{k}\\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z}\\ u & v & w\end{vmatrix}$$
$$= \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z}\right)\hat{\imath} - \left(\frac{\partial w}{\partial x} - \frac{\partial u}{\partial z}\right)\hat{\jmath} + \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}\right)\hat{k}$$
$$= \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z}, \frac{\partial u}{\partial z} - \frac{\partial w}{\partial x}, \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}\right) = (0, 0, \omega_z)$$

Continuity: $u_x + v_y = 0$ say: $u = \psi_y$ and $v = -\psi_x$ then: $\frac{\partial}{\partial x}(\psi_y) + \frac{\partial}{\partial y}(-\psi_x) = \psi_{yx} - \psi_{xy} = 0$ by definition! $\underline{\nabla} = \psi_y \hat{i} - \psi_x \hat{j}$ $curl \underline{\nabla} = \hat{k} \omega_z = -\hat{k} \nabla^2 \psi$ ($\omega_z = v_x - u_y = -\psi_{xx} - \psi_{yy} = -\nabla^2 \psi$)

NS equation for unsteady constant property flow:

$$\rho \frac{\partial \underline{V}}{\partial t} + \rho (\underline{V} \cdot \nabla) \underline{V} = -\nabla (p + \gamma z) + \mu \nabla^2 \underline{V}$$

Taking the curl gives:

$$\rho\left(\nabla \times \frac{\partial \underline{V}}{\partial t}\right) + \rho \nabla \times \left(\underline{V} \cdot \nabla\right) \underline{V} = \mu \nabla^2 \left(\nabla \times \underline{V}\right) \quad (1)$$

For the unsteady term:

$$\rho\left(\nabla \times \frac{\partial \underline{V}}{\partial t}\right) = \rho \frac{\partial}{\partial t} \left(\nabla \times \underline{V}\right) = \rho \frac{\partial \underline{\omega}}{\partial t}$$

Recall vector identity:

$$\underline{V} \times \left(\nabla \times \underline{V} \right) = \frac{1}{2} \nabla \left(\underline{V}^2 \right) - (\underline{V} \cdot \nabla) \underline{V}$$

Such that:

$$\left(\underline{V}\cdot\nabla\right)\underline{V} = \frac{1}{2}\nabla\left(\underline{V}^{2}\right) - \underline{V}\times\left(\nabla\times\underline{V}\right) \quad (2)$$

Taking the curl of (2), recalling that the curl of the gradient of a scalar equals zero and using $\nabla \times \underline{V} = \underline{\omega}$, gives: $(\underline{a} \times \underline{b}) = -(\underline{b} \times \underline{a})$

$$\nabla \times \{ (\underline{V} \cdot \nabla) \underline{V} \} = -\nabla \times (\underline{V} \times \underline{\omega}) = \nabla \times (\underline{\omega} \times \underline{V}) \quad (3)$$

And using Eq. (3) into Eq. (1) gives:

$$\rho \frac{\partial \underline{\omega}}{\partial t} + \rho \nabla \times \left(\underline{\omega} \times \underline{V}\right) = \mu \nabla^2 \underline{\omega} \quad (4)$$

Recall vector identity:

$$\nabla \times (\underline{a} \times \underline{b}) = \underline{a} (\nabla \cdot \underline{b}) + (\underline{b} \cdot \nabla) \underline{a} - \underline{b} (\nabla \cdot \underline{a}) - (\underline{a} \cdot \nabla) \underline{b}$$

Such that:

$$\nabla \times (\underline{\omega} \times \underline{V}) = \underline{\omega} (\nabla \cdot \underline{V}) + (\underline{V} \cdot \nabla) \underline{\omega} - \underline{V} (\nabla \cdot \underline{\omega}) - (\underline{\omega} \cdot \nabla) \underline{V}$$

And Eq. (4) becomes (vorticity transport equation):

$$\rho \frac{\partial \underline{\omega}}{\partial t} + \rho \left[\left(\underline{V} \cdot \nabla \right) \underline{\omega} - \left(\underline{\omega} \cdot \nabla \right) \underline{V} \right] = \mu \nabla^2 \underline{\omega} \quad (4)$$

The second term in brackets in Eq. (4) represents vortex stretching and it is exactly zero for 2D flow, since the velocity and vorticity vector are orthogonal, i.e., $\underline{\omega} \cdot \nabla = \omega_z \frac{\partial}{\partial z} = 0$.

The resulting equation is (2D vorticity transport equation):

$$\rho \frac{\partial \underline{\omega}}{\partial t} + \rho \left[\left(\underline{V} \cdot \nabla \right) \underline{\omega} \right] = \mu \nabla^2 \underline{\omega} \quad (5)$$

Recall:

$$u = \psi_{v} \quad v = \psi_{x}$$

$$\underline{\omega} = \nabla \times \underline{V} = \hat{k}\omega_z = -\hat{k}\nabla^2\psi$$

Such that Eq. (5) becomes:

$$\rho \frac{\partial (-\hat{k} \nabla^2 \psi)}{\partial t} + \rho \left[\left(\underline{V} \cdot \nabla \right) \left(-\hat{k} \nabla^2 \psi \right) \right] = \mu \nabla^2 \left(-\hat{k} \nabla^2 \psi \right)$$

And writing
$$(\underline{V} \cdot \nabla)$$
 by components gives:

$$\rho \frac{\partial (-\hat{k}\nabla^2 \psi)}{\partial t} + \rho \left[\left(u \frac{\partial}{\partial x} + v \frac{\partial}{\partial y} \right) \left(-\hat{k}\nabla^2 \psi \right) \right] = \mu \nabla^2 \left(-\hat{k}\nabla^2 \psi \right) \quad (6)$$

Substituting the definition of stream function in Eq. (6) for u and v gives:

$$\frac{\partial \nabla^2 \psi}{\partial t} + \left[\frac{\partial \psi}{\partial y} \frac{\partial}{\partial x} (\nabla^2 \psi) - \frac{\partial \psi}{\partial x} \frac{\partial}{\partial y} (\nabla^2 \psi) \right] = \nu \nabla^4 \psi$$

This represents a single scalar equation, but 4th order!

boundary conditions (4 required): at infinity: $u = \psi_y = U_\infty$ $v = -\psi_x = 0$ on body: $u = v = 0 = \psi_y = -\psi_x$ So

Irrotational Flow

 $\nabla^2 \psi = 0$ 2nd order linear Laplace equation on S_{∞} : $\psi = U_{\infty} y + const.$ on S_B : $\psi = const.$

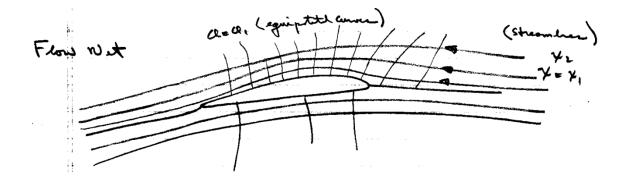
 $u = \psi_{y} = \phi_{x}$ $v = -\psi_{x} = \phi_{y}$

 Ψ and φ are orthogonal.

$$d\phi = \phi_x dx + \phi_y dy = u dx + v dy$$

$$d\psi = \psi_x dx + \psi_y dy = -v dx + u dy$$

i.e.
$$\frac{dy}{dx}\Big|_{\phi = const} = -\frac{u}{v} = \frac{-1}{\frac{dy}{dx}\Big|_{\psi = const}}$$



Geometric Interpretation of ψ

Besides its importance mathematically ψ also has important geometric significance.

 ψ = constant = streamline Recall definition of a streamline:

 $\frac{V \times dr}{u} = 0 \qquad dr = dx\hat{i} + dy\hat{j}$ $\frac{dx}{u} = \frac{dy}{v}$ udy - vdx = 0compare with $d\psi = \psi_x dx + \psi_y dy = -vdx + udy$ i.e. $d\psi = 0$ along a streamline

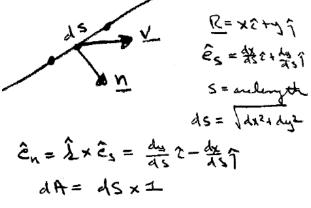
Or ψ =constant along a streamline and curves of constant ψ are the flow streamlines. If we know ψ (x, y) then we can plot ψ = constant curves to show streamlines.

Physical Interpretation

$$dQ = \underline{V} \cdot \underline{n} dA$$

= $(\hat{i} \frac{\partial \psi}{\partial y} - \hat{j} \frac{\partial \psi}{\partial x}) \cdot (\frac{dy}{ds} \hat{i} - \frac{dx}{ds} \hat{j}) \times ds \times 1$
= $\psi_y dy + \psi_x dx$
= $d\psi$

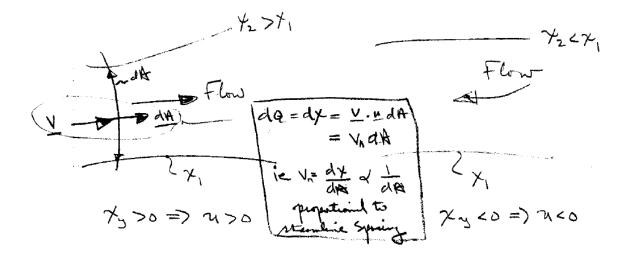
 $dA = flow area \ ds \times 1$ with 2D unit tangent and normal vectors)



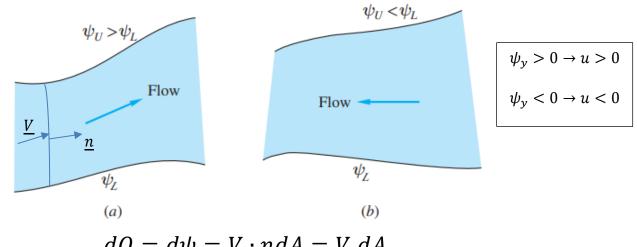
i.e., change in $d\psi$ is volume flux and across streamline dQ = 0.

$$Q_{1\to 2} = \int_{1} \underline{V} \cdot \underline{n} dA = \int_{1} d\psi = \psi_2 - \psi_1$$

Consider flow between two streamlines: $u = \frac{\partial \psi}{\partial y}, v = -\frac{\partial \psi}{\partial x}$







$$dQ = d\psi = \underline{V} \cdot \underline{n} dA = V_n dA$$
$$V_n = \frac{d\psi}{dA} \propto \frac{1}{dA}$$

i.e., proportional to streamline spacing.

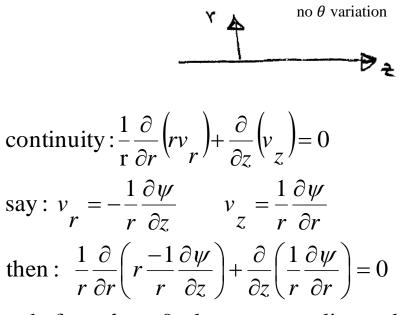
Incompressible Plane Flow in Polar Coordinates

continuity : $\frac{1}{r} \frac{\partial}{\partial r} (rv_r) + \frac{1}{r} \frac{\partial}{\partial \theta} (v_\theta) = 0$ or : $\frac{\partial}{\partial r} (rv_r) + \frac{\partial}{\partial \theta} (v_\theta) = 0$ say: $v_r = \frac{1}{r} \frac{\partial \psi}{\partial \theta}$ $v_\theta = -\frac{\partial \psi}{\partial r}$ then $\frac{\partial}{\partial r} (r \frac{1}{r} \frac{\partial \psi}{\partial \theta}) + \frac{\partial}{\partial \theta} (-\frac{\partial \psi}{\partial r}) = 0$ as before $d\psi = 0$ along a streamline and $dQ = d\psi$

volume flux = change in stream function

50

Incompressible axisymmetric flow



as before $d\psi = 0$ along a streamline and $dQ = d\psi$

Generalization

Steady plane compressible flow:

$$\frac{\partial}{\partial x}(\rho u) + \frac{\partial}{\partial y}(\rho v) = 0$$

define: $\rho u = \frac{\partial \psi}{\partial y}$ $\rho v = -\frac{\partial \psi}{\partial x}$

 $\psi = ext{compressible flow stream function}$

udy - vdx = 0 definition streamline

$$\frac{1}{\rho}\psi_y dy + \frac{1}{\rho}\psi_x dx = 0$$

$$d\psi = \psi_x dx + \psi_y dy \Rightarrow \frac{1}{\rho}(d\psi) = 0$$
 i.e.

 $d\psi = 0$ and $\psi = \text{constant}$ is a streamline

The change in ψ is now equal to the mass flow rate:

$$d\dot{m} = \rho(\underline{V}.\underline{n})dA = d\psi$$
$$\dot{m}_{1\to 2} = \int_{1}^{2} \rho(\underline{V}.\underline{n})dA = \psi_{2} - \psi_{1}$$