

## Chapter 1 INTRODUCTION AND BASIC CONCEPTS

### 1. Fluids and no-slip condition

- Fluid: a substance that deforms continuously when subjected to shear stresses
- No-slip condition: no relative motion between fluid and boundary

### 2. Basic units

	Dimension	SI unit	BG unit
Velocity $\underline{V}$	$L/t$	m/s	ft/s
Acceleration $\underline{a}$	$L/t^2$	$m/s^2$	$ft/s^2$
Force $\underline{F}$	$ML/t^2$	N ( $Kg \cdot m/s^2$ )	lbf
Pressure $\underline{p}$	$F/L^2$	Pa ( $N/m^2$ )	$lbf/ft^2$
Density $\underline{\rho}$	$M/L^3$	$Kg/m^3$	$slug/ft^3$
Internal energy $\underline{u}$	$FL/M$	J/Kg ( $N \cdot m/kg$ )	BTU/lbm

### 3. Weight and mass

- $\mathcal{W}^o(N) = m(Kg) \cdot g$ , where  $g = 9.81 \text{ m/s}^2$
- $\mathcal{W}^o(lbf) = m(slug) \cdot g$ , where  $g = 32.2 \text{ ft/s}^2$
- $1 \text{ N} = 1 \text{ Kg} \times 1 \text{ m/s}^2$
- $1 \text{ lbf} = 1 \text{ slug} \times 1 \text{ ft/s}^2$
- $1 \text{ slug} = 32.2 \text{ lbm}$  (weighs 32.2 lb under standard gravity)

### 4. Properties involving mass or weight of fluid

- Specific weight  $\gamma = \rho g \text{ (N/m}^3\text{)}$
- Specific gravity  $SG = \gamma/\gamma_{water}$

Note:

$$\rho = m/V$$

### 5. Viscosity

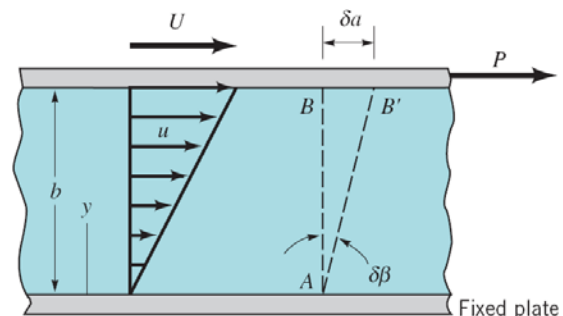
- Newtonian fluid:  $\tau = \mu \frac{du}{dy}$ 
  - $\tau$  Shear stress ( $N/m^2$ ;  $lb/ft^2$ )
  - $\mu$  Coefficient of viscosity ( $Ns/m^2$ ;  $lb \cdot s/ft^2$ )
  - $\nu = \mu/\rho$  Kinematic viscosity ( $m^2/s$ ;  $ft^2/s$ )
- Non-Newtonian fluid:  $\tau \propto \left(\frac{du}{dy}\right)^n$

Note:

$$\tau \sim \dot{\gamma} \left( = \lim_{\delta t \rightarrow 0} \frac{\delta \beta}{\delta t} = \frac{du}{dy} \right)$$

Ex) Couette flow

$$u(y) = \frac{U}{h}y, \tau = \mu \frac{du}{dy} = \mu \frac{U}{h}$$



### 6. Vapor pressure and cavitation

- When the pressure of a liquid falls below the vapor pressure  $p_v$  it evaporates, i.e., changes to a gas.
- If the pressure drop is due to fluid velocity, the process is called cavitation.
- Cavitation number

$$C_a = \frac{p - p_v}{1/2 \rho V_\infty^2}$$

- $C_a < 0$  implies cavitation

### 7. Surface tension

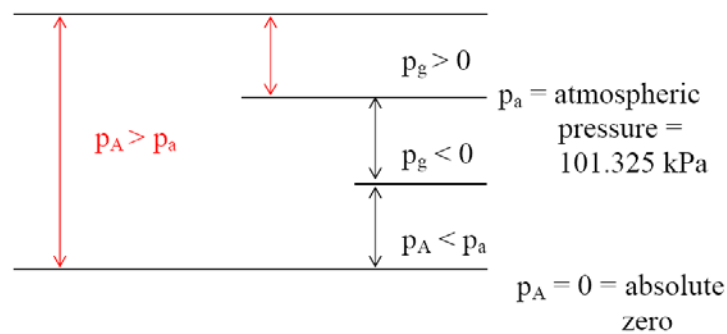
- Surface tension force

$$F_\sigma = \sigma \cdot L$$

- $F_\sigma$  = line force with direction normal to the cut
- $\sigma$  = surface tension [N/m]
- $L$  = length of cut through the interface

## Chapter 2 PRESSURE AND FLUID STATICS

### 1. Absolute pressure, Gage pressure, and Vacuum



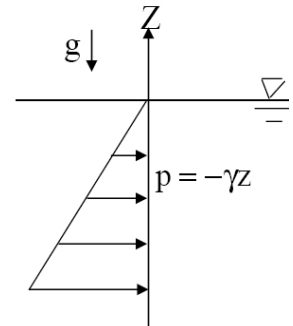
- $p_A > p_a, p_g = p_A - p_a = \text{gage pressure}$
- $p_A < p_a, p_{vac} = -p_g = p_a - p_A = \text{vacuum pressure}$

## 2. Pressure variation with elevation

- For a static fluid, pressure varies only with elevation  $z$  and is constant in horizontal  $x, y$  planes.

$$\frac{\partial p}{\partial x} = 0, \frac{\partial p}{\partial y} = 0, \frac{\partial p}{\partial z} = -\rho g = -\gamma$$

- If the density of fluid is constant,
  - $p + \gamma z = \text{constant}$  (piezometric pressure)
  - $\frac{p}{\gamma} + z = \text{constant}$  (piezometric head)
  - $p_{z=0} = 0$  gage,  $p = -\gamma z$ : increase linearly with depth, decrease linearly with height



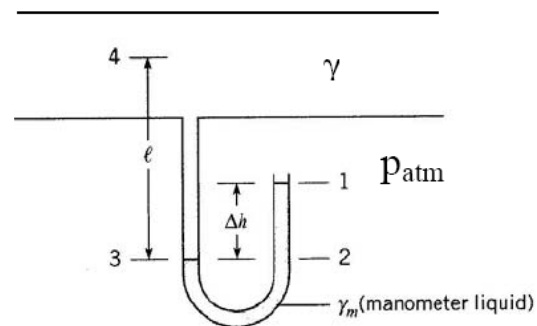
## 3. Pressure measurements (Manometry)

### 1) U-tube manometer

- $p_1 + \gamma_m \Delta h - \gamma \ell = p_4$      $p_1 = p_{atm}$
- $p_4 = \gamma_m \Delta h - \gamma \ell$     gage  
 $= \gamma_{water} (SG_m \Delta h - SG \ell)$

Note:

$$p_4 = \gamma_m \left( \Delta h - \frac{\gamma}{\gamma_m} \ell \right) \approx \gamma_m \Delta h \quad (\text{if } \gamma_m \gg \gamma)$$

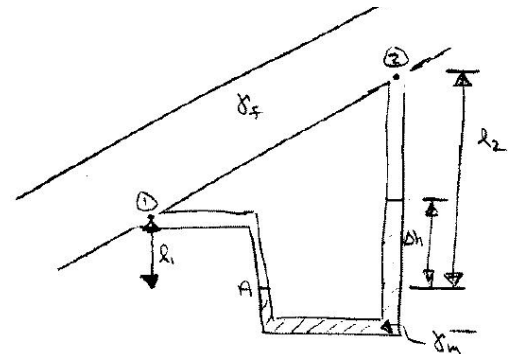


### 2) Differential U-tube manometer

- $p_1 + \gamma_f \ell_1 - \gamma_m \Delta h - \gamma_f (\ell_2 - \Delta h) = p_2$
- $p_1 - p_2 = \gamma_f (\ell_2 - \ell_1) + (\gamma_m - \gamma_f) \Delta h$
- $\underbrace{\left( \frac{p_1}{\gamma_f} + \ell_1 \right) - \left( \frac{p_2}{\gamma_f} + \ell_2 \right)}_{\text{difference in piezometric head}} = (\gamma_m / \gamma_f - 1) \Delta h$ 
  - If fluid is a gas  $\gamma_f \ll \gamma_m$ :  $p_1 - p_2 = \gamma_m \Delta h$
  - If fluid is liquid & pipe horizontal  $\ell_1 = \ell_2$ :  
 $p_1 - p_2 = (\gamma_m - \gamma_f) \Delta h$

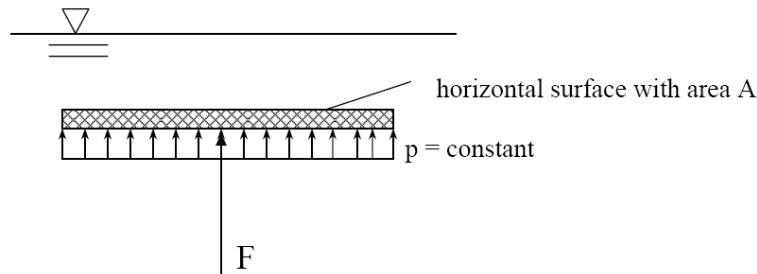
Note:

$$\Delta p = \gamma_m \left( 1 - \frac{\gamma_f}{\gamma_m} \right) \Delta h \approx \gamma_m \Delta h \quad (\text{if } \gamma_m \gg \gamma_f)$$



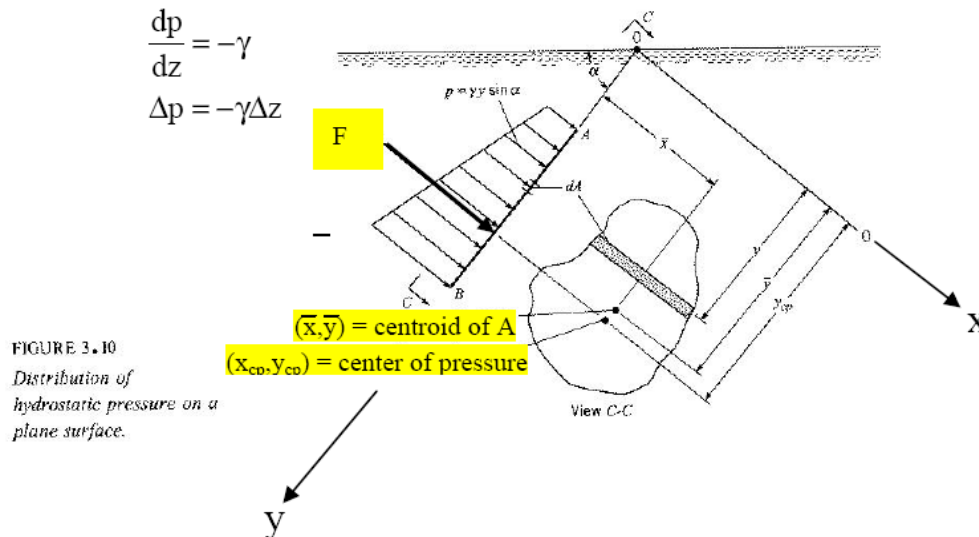
## 4. Hydrostatic forces on plane surfaces

### 1) Horizontal surfaces



- $F = pA$
- Line of action is through centroid of A, i.e.,  $(x_{cp}, y_{cp}) = (\bar{x}, \bar{y})$

### 2) Inclined surfaces



- $F = \bar{p}A$ 
  - $\bar{p} = \gamma \sin \alpha \bar{y}$  : pressure at centroid of A
  - $\bar{y} = \frac{1}{A} \int y dA$  : 1<sup>st</sup> moment of area
- Magnitude of resultant hydrostatic force on plane surface is product of pressure at centroid of area and area of surface
- Center of pressure
  - $y_{cp} = \bar{y} + \frac{\bar{I}}{\bar{y}A}$
  - $x_{cp} = \frac{\bar{I}_{xy}}{\bar{y}A} + \bar{x}$

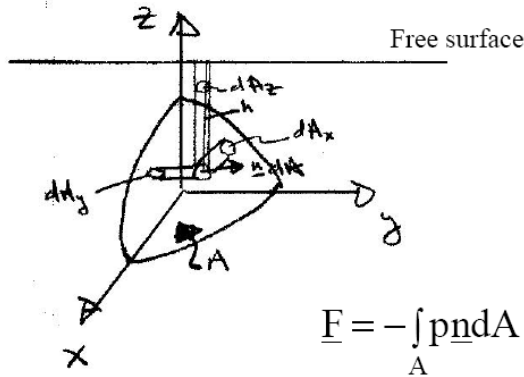
Note:

$$\bar{p} = \gamma \bar{h}, \text{ where } \bar{h} = \bar{y} \sin \alpha$$

$\bar{I}$  : moment of inertia with respect to horizontal centeroidal axis

For plane surfaces with symmetry about an axis normal to 0-0,  $\bar{I}_{xy} = 0$  and  $x_{cp} = \bar{x}$

### 5. Hydrostatic forces on curved surfaces



Note:  
 $F_H = \bar{p}_{proj} \cdot A_{proj}$   
 $F_V = \gamma V$   
 $F_R = \sqrt{F_H^2 + F_V^2}$

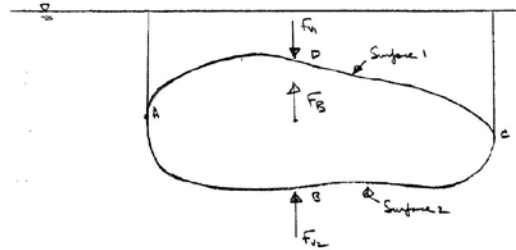
$p = \gamma h$

$h =$  distance below free surface

- $F_x = - \int_{A_x} p dA_x$  ( $dA_x = \underline{n} \cdot \hat{i} A$  : projection of  $\underline{n} dA$  onto plane  $\perp$  to  $x$ -direction)
- $F_y = - \int_{A_y} p dA_y$  ( $dA_y = \underline{n} \cdot \hat{j} A$  : projection of  $\underline{n} dA$  onto plane  $\perp$  to  $y$ -direction)
- $F_z = - \int_{A_z} p dA_z = \gamma V =$  weight of fluid above surface  $A$

### 6. Buoyancy

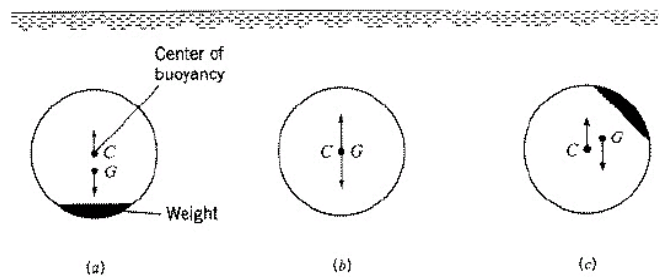
- $F_B = F_{V2} - F_{V1} = \rho g V$
- Fluid weight equivalent to body volume  $V$
- Line of action is through centroid of  $V =$  center of buoyancy



### 7. Stability

#### 1) Immersed bodies

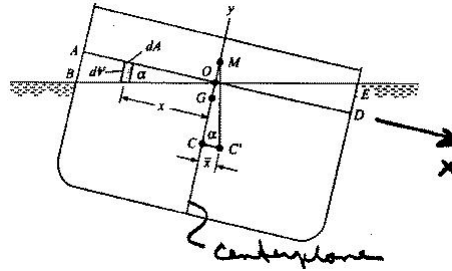
FIGURE 3.15  
 Conditions of stability  
 for immersed bodies.  
 (a) Stable. (b) Neutral.  
 (c) Unstable.



- Static equilibrium requires:  $\sum F_v = 0$  and  $\sum M = 0$ .
- $\sum M = 0$  requires  $C = G$  and the body is neutrally stable
- If  $C$  is above  $G$ : stable (righting moment when heeled)
- If  $G$  is above  $C$ : unstable (heeling moment when heeled)

2) Floating bodies

- The center of buoyancy generally shifts when the body is rotated
- Metacenter M: The point of intersection of the lines of action of the buoyant force before and after heel



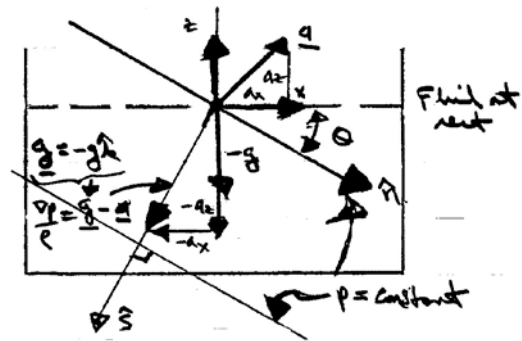
- $GM = \frac{I_{00}}{V} - CG$ 
  - GM: metacentric height
  - $I_{00}$  = moment of inertia of waterplane area about centerplane axis
- $GM > 0$ : stable (M is above G)
- $GM < 0$ : unstable (G is above M)

8. Fluids in rigid-body motion

- If no relative motion between fluid particles

$$\nabla p = \rho (\underline{g} - \underline{a})$$

- For rigid body translation:  $\underline{a} = a_x \hat{i} + a_z \hat{k}$ 
  - $\nabla p = -\rho [a_x \hat{i} + (g + a_z) \hat{k}]$ 
    - $\frac{\partial p}{\partial x} = -\rho a_x$
    - $\frac{\partial p}{\partial z} = -\rho (g + a_z)$
  - $p = \rho G s + \text{constant} \Rightarrow p_{gage} = \rho G s$ 
    - $G = [a_x^2 + (g + a_z)^2]^{\frac{1}{2}}$
    - $\theta = \tan^{-1} \frac{a_x}{g + a_z}$
    - $\hat{s}$  = unit vector in direction normal of  $\nabla p$



- For rigid body rotation:  $\underline{a} = -r\Omega^2 \hat{e}_r$ 
  - $\nabla p = -\rho g \hat{k} + \rho r \Omega^2 \hat{e}_r$ 
    - $\frac{\partial p}{\partial r} = \rho r \Omega^2$     $\frac{\partial p}{\partial z} = -\rho g$     $\frac{\partial p}{\partial \theta} = 0$
  - $p = \frac{\rho}{2} r^2 \Omega^2 - \rho g z + \text{constant}$  or  $\frac{p}{\rho} + z - \frac{V^2}{2g} = \text{constant}$  ( $V = r\Omega$ )
  - $z = \frac{p_0 - p}{\rho g} + \frac{r^2 \Omega^2}{2g} = a + b r^2$  : curves of constant pressure ( $p_0$  : pressure at  $(r,z)=(0,0)$ )

## Chapter 3 BERNOULLI EQUATION

### 1. Flow patterns

- Stream line: a line that is everywhere tangent to the velocity vector at a given instant
- Pathline: the actual path traveled by a given fluid particle
- Streakline: the locus of particles which have earlier passed through a particular point

### 2. Streamline coordinates

- Velocity :  $\underline{V}(\underline{x}, t) = v_s(\underline{x}, t)\hat{s}$
- Acceleration:

$$\underline{a} = \left( \frac{\partial v_s}{\partial t} + v_s \frac{\partial v_s}{\partial s} \right) \hat{s} + \left( \frac{\partial v_n}{\partial t} + \frac{v_s^2}{\mathfrak{R}} \right) \hat{n}$$

- $\frac{\partial v_s}{\partial t}$  = local  $a_s$  in  $\hat{s}$  direction
- $\frac{\partial v_n}{\partial t}$  = local  $a_n$  in  $\hat{n}$  direction
- $v_s \frac{\partial v_s}{\partial s}$  = convective  $a_s$  due to spatial gradient of  $\underline{V}$
- $\frac{v_s^2}{\mathfrak{R}}$  = convective  $a_n$  due to curvature  $\psi$  : centrifugal acceleration
- $\mathfrak{R}$  : the radius of curvature of the streamline
- Euler equation:  $\rho \underline{a} = -\nabla(p + \gamma z)$   
or,

$$\rho \left( \frac{\partial v_s}{\partial t} + v_s \frac{\partial v_s}{\partial s} \right) = -\frac{\partial}{\partial s}(p + \gamma z)$$

$$\rho \left( \frac{\partial v_n}{\partial t} + \frac{v_s^2}{\mathfrak{R}} \right) = -\frac{\partial}{\partial n}(p + \gamma z)$$

Note: Newton's 2<sup>nd</sup> law (per unit volume)

$$\rho \underline{a} = \underline{\Sigma f}$$

where,

$$\underline{\Sigma f} = \underline{f_{body}} + \underline{f_{surface}}$$

$$\underline{f_{body}} = -\rho g \hat{k}$$

$$\underline{f_{surface}} = -\nabla p + \nabla \cdot \underline{\tau}_{ij}$$

### 3. Bernoulli equation

- Along streamline,

$$p + \frac{1}{2} \rho v_s^2 + \gamma z = \text{constant}$$

or

$$\frac{p}{\gamma} + \frac{v_s^2}{2g} + z = \text{constant}$$

- Across streamline,

$$p + \rho \int \frac{v_s^2}{\mathfrak{R}} dn + \gamma z = \text{constant}$$

- Assumptions

- Inviscid flow
- Steady flow
- Incompressible flow
- Flow along a streamline

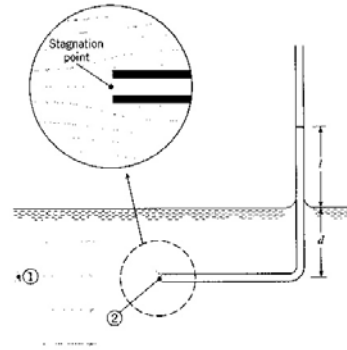
### 4. Applications of Bernoulli equation

#### 1) Stagnation tube

- $$p_1 + \rho \frac{V_1^2}{2} = p_2 + \rho \frac{V_2^2}{2}$$

$$z_1 = z_2, p_1 = \gamma d, V_2 = 0, p_2 = \gamma(l + d)$$

- $$V_1 = \sqrt{\frac{2}{\rho}(p_2 - p_1)} = \sqrt{\frac{2}{\rho}\gamma l} = \sqrt{2gl}$$



#### 2) Pitot tube

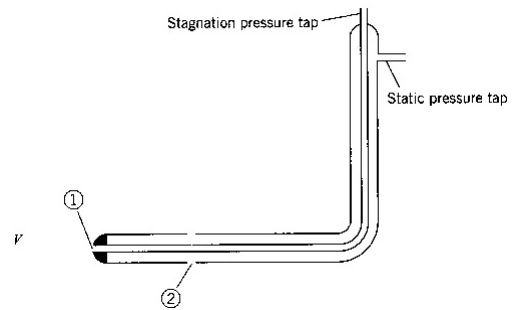
- $$\frac{p_1}{\gamma} + \frac{V_1^2}{2g} + z_1 = \frac{p_2}{\gamma} + \frac{V_2^2}{2g} + z_2$$

- $$V_2 = \sqrt{2g \left\{ \underbrace{\left( \frac{p_1}{\gamma} + z_1 \right)}_{h_1} - \underbrace{\left( \frac{p_2}{\gamma} + z_2 \right)}_{h_2} \right\}}$$

o  $h$  = piezometric head

- $$V = V_2 = \sqrt{2g(h_1 - h_2)}$$

$$h_1 - h_2 \text{ from manometer or pressure gage}$$



#### 3) Simplified continuity equation

- Mass flow rate:  $\dot{m} = \rho Q = \rho VA$
- Conservation of mass:  $\rho_1 V_1 A_1 = \rho_2 V_2 A_2$
- Volume flow rate:  $Q = VA$
- For incompressible flow ( $\rho = \text{constant}$ ):  $V_1 A_1 = V_2 A_2$  or  $Q_1 = Q_2$

#### 4) Flow rate measurement

- If the flow is horizontal ( $z_1 = z_2$ ), steady, inviscid, and incompressible,  $p_1 + \frac{1}{2}\rho V_1^2 = p_2 + \frac{1}{2}\rho V_2^2$
- If velocity profiles are uniform at sections (1) and (2),  $Q = V_1 A_1 = V_2 A_2$

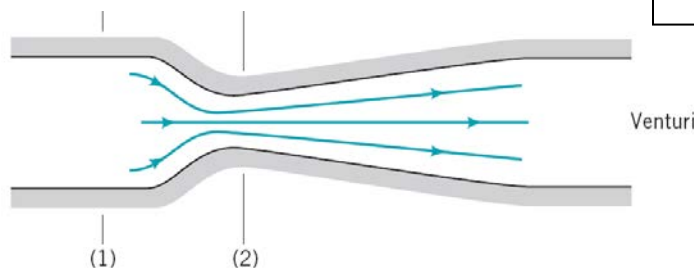
- Flow rate is, 
$$Q = A_2 \underbrace{\sqrt{\frac{2(p_1 - p_2)}{\rho[1 - (A_2/A_1)^2]}}}_{=V_2}$$

Note:

$$V_1 = \frac{A_2}{A_1} V_2$$

$$p_1 + \frac{1}{2}\rho \left( \frac{A_2}{A_1} V_2 \right)^2 = p_2 + \frac{1}{2}\rho V_2^2$$

Ex) Venturi meter





## Chapter 4 FLUIDS KINEMATICS

### 1. Velocity and description Methods

- Lagrangian: keep track of individual fluids particles

$$\underline{V}_p = u_p \hat{i} + v_p \hat{j} + w_p \hat{k}$$

- Eulerian: focus attention on a fixed point in space

$$\underline{V} = \underline{V}(x, t) = u \hat{i} + v \hat{j} + w \hat{k}$$

### 2. Acceleration and material derivatives

- Lagrangian:

$$\underline{a}_p = \frac{d\underline{V}_p}{dt} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

$$a_x = \frac{du_p}{dt} \quad a_y = \frac{dv_p}{dt} \quad a_z = \frac{dw_p}{dt}$$

- Eulerian:

$$\underline{a} = \frac{D\underline{V}}{Dt} = \frac{\partial \underline{V}}{\partial t} + (\underline{V} \cdot \nabla) \underline{V} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

where,

$$\nabla = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} : \text{ gradient operator}$$

$$a_x = \frac{Du}{Dt} = \frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} + w \frac{\partial u}{\partial z}$$

$$a_y = \frac{Dv}{Dt} = \frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + w \frac{\partial v}{\partial z}$$

$$a_z = \frac{Dw}{Dt} = \frac{\partial w}{\partial t} + u \frac{\partial w}{\partial x} + v \frac{\partial w}{\partial y} + w \frac{\partial w}{\partial z}$$

- $\frac{\partial \underline{V}}{\partial t}$  = local or temporal acceleration. Velocity changes with respect to time at a given point.
- $(\underline{V} \cdot \nabla) \underline{V}$  = convective acceleration. Spatial gradients of velocity
- Material (substantial) derivative

$$\frac{D}{Dt} = \frac{\partial}{\partial t} + u \frac{\partial}{\partial x} + v \frac{\partial}{\partial y} + w \frac{\partial}{\partial z}$$

### 3. Euler equation

$$\rho \underline{a} = \rho \underline{g} - \nabla p$$

or

$$\begin{aligned}\rho \left( \frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} + w \frac{\partial u}{\partial z} \right) &= \rho g_x - \frac{\partial p}{\partial x} \\ \rho \left( \frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + w \frac{\partial v}{\partial z} \right) &= \rho g_y - \frac{\partial p}{\partial y} \\ \rho \left( \frac{\partial w}{\partial t} + u \frac{\partial w}{\partial x} + v \frac{\partial w}{\partial y} + w \frac{\partial w}{\partial z} \right) &= \rho g_z - \frac{\partial p}{\partial z}\end{aligned}$$

### 4. Flow classification

- One-, Two-, and Three-dimensional flow
- Steady vs. Unsteady flow
- Incompressible vs. Compressible flow
- Viscous vs. Inviscid flow
- Rotational vs. Irrotational flow
- Laminar vs. Turbulent viscous flow
- Internal vs. External flow
- Separated vs. Unseparated flow