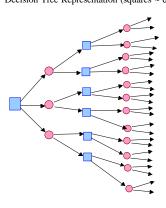


with Recourse

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Decision Tree Representation (squares ~ decisions, circles ~ random outcomes)



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The Multistage Stochastic Linear Program (with H stages) can be stated:

$$\begin{split} & \underset{x_{1}}{\text{Min}} \quad c_{1}x_{1} + E\bigg\{\underset{x_{2}}{\text{min}} \quad c_{2}\left(\textbf{w}^{i}\right)x_{2}\left(\textbf{w}^{i}\right) + \dots + E\bigg[\underset{x_{H}}{\text{min}} \quad c_{H}\left(\textbf{w}^{i}\right)^{-1}\right)x_{H}\left(\textbf{w}^{i}\right)\bigg] \dots \bigg\} \\ & \text{s.t.} \\ & W_{1}x_{1} = h_{1} \\ & T_{1}\left(\textbf{w}^{i}\right)x_{1} + W_{2}x_{2}\left(\textbf{w}^{i}\right) = h_{2}\left(\textbf{w}^{i}\right) \\ & \vdots \\ & T_{H-1}\left(\textbf{w}^{H-1}\right)x_{H-1} + W_{H}x_{H}\left(\textbf{w}^{H-1}\right) = h_{H}\left(\textbf{w}^{H-1}\right) \\ & x_{1} \geq 0, x_{2}\left(\textbf{w}^{i}\right) \geq 0, \dots x_{H}\left(\textbf{w}^{H-1}\right) \geq 0 \end{split}$$

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Nested Benders' Decomposition

The piecewise-linear function $Q_i^j(x_i)$ in the problem at scenario j of stage t is approximated by a master problem

$$Q_t^j(x_t) = \min c_t^j x_t + q$$

subject to

$$W_{t}x_{t} = h_{t}^{j} - T_{t-1}^{a(j)} x_{t-1}^{a(j)}$$

$$q \ge a_{t}^{j,k} x_{t} + b_{t}^{j,k}, \quad k = 1, 2, ..., K_{t}^{j}$$

where

 $x_{t-1}^{a(j)}$ is the "trial" decision from the ancestor scenario a(j), and a $_{t}^{j,k}x_{t}+b_{t}^{j,k}$ are the K_{t}^{j} supports of $E\left[Q_{t+1}^{j}\left(x_{t}\right)\right]$ generated by the descendents of scenario j.

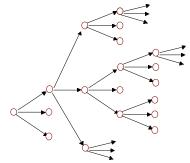
Assume:

- w=(w, w,... w) is revealed at H different points in time (H is time horizon = # of stages)
- \bullet W has discrete distribution $F_{\rm w/wi^{-1}}$ which is conditional upon the previous outcome $\rm W^{-1}$
- x' (decisions at stage t) depend upon both previous decisions (x¹, x²,...x^{t-1})
 and previous outcomes (W¹, W²,... W)
- Recourse is *complete*, i.e., all optimization problems are feasible with respect to both random outcomes and previous decisions.

Scenario Tree:

Each node in the tree corresponds to a **scenario**.

Each stage t scenario j has a single **ancestor** scenario a(j) at stage t-1, and perhaps several **descendent** scenarios at stage t+1.



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Recursive statement of problem:

$$\min_{x_1} c_1 x_1 + Q_2(x_1)$$

subject to

$$W_1 x_1 = h_1, \quad x_1 \ge 0$$

where, for t=2, 3,H:

$$Q_{t}\left(x_{t}\right) = \sum_{i} p_{t}^{j} Q_{t}^{j}\left(x_{t}^{j}\right)$$

$$Q_{t}^{j}\left(x_{t-1}^{a(j)}\right) = \min_{x_{i}}\left\{c_{t}^{j}x_{t} + Q_{t+1}\left(x_{t}\right)\right\} \ W_{t}x_{t} = h_{t}^{j} - T_{t-1}^{a(j)}x_{t-1}^{a(j)}, x_{t} \geq 0 \ \right\}$$

The function $Q_i^i(x)$ is convex and (in the case of discrete random outcomes) piecewise-linear.

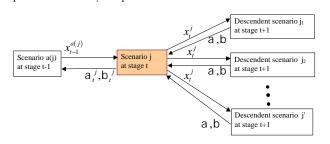
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After solving each approximating problem above,

- the dual variables are passed up to the ancestor scenario, and
- the primal variables x_t^j are passed to the descendent scenarios.



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D.I. Briokov