

As an alternative to dynamic programming (DP), a knapsack problem can be solved by the branch-and-bound approach.

Let's use an example to illustrate the branch-and-bound approach to solving knapsack problems:

Randomly Generated Problem (seed 5354416)

This knapsack problem can be formulated as an integer linear programming problem:

$$\label{eq:maximize} \begin{split} \text{Maximize} & \ 6X_1 + 10X_2 + 12X_3 + 11X_4 + \ 9X_5 + 12X_6 \\ \text{subject to} & \\ 4X_1 + 17X_2 + 14X_3 + 16X_4 \ + 9X_5 + 20X_6 \leq 39 \\ & X_j \ \epsilon \ \{0,1\}, \ j=1,2,\dots 6 \end{split}$$

LP Relaxation

If we replace the constraint $\ X_j \ \epsilon \ \{0,1\}$ with $\ 0 \le X_j \le 1$, that is, we allow fractional values for the variables as well as zero and one, we have the "LP Relaxation" of the problem.

Because the feasible solutions of the LP Relaxation include the feasible solutions of the integer knapsack problem, the optimal value of the LP Relaxation must be at *at least as large as* the optimum of the integer problem.

(That is, if we allow fractions of items to be included in the knapsack as well as whole items, we can do at least as well and generally better!)

LP Relaxation

The LP Relaxation is very easy to solve:

- Compute, for each item, the ratio of (value/weight)
- Sort the items according to this ratio, in descending order

item i	Value V	Ыеight 	Hatio V∕₩
1	6	4	1.5
5	9	9	1
3	12	14	0.857143
4	11	16	0.6875
6	12	20	0.6
2	10	17	0.588235

 Fill the knapsack with as many whole items as possible beginning at the top of the sorted list

Items 1, 5, and 3 require 27 units of the evailable 39 units of capacity; this leaves only 12 units, which is not enough for item 4, next on the list.

LP Relaxation

 Fill the remaining space available in the knapsack with a fraction of the next item on the list, namely the ratio of available space to weight of the next item, i.e.,

$$\frac{\text{CAP} - \sum_{j=1}^{n} \mathbb{W}_{(j)}}{\mathbb{W}_{(k+1)}}$$

where k is the number of whole items placed in the knapsack, and $w_{\left(j\right)}$ is the j^{th} -item on the sorted list.

In the example, after adding the first three items on the list, 12 units of capacity remain, while the next item on the list (item 4) has a weight of 16. Therefore, we can put 75% of item 4 into the knapsack.

LP Relaxation

LP Relaxation of Knapsack Problem

Randomly Generated Problem (seed 5354416)

<u>i</u>	_v_	₩_	₹⁄₩	X
1	6	4	1.5	1
5	9	9	1	1
3	12	14	0.857143	1
4	11	16	0.6875	0.75
6	12	20	0.6	0
2	10	17	0.588235	0

Total value of knapsack contents: 35.25 (This is an upper bound on the optimal integer solution) Rounding down yields value 27, which is a lower bound on the optimum.)

Natice the LOWER BOUND that is readily obtained by rounding down the fractional variable to zero. We will use both these upper & lower bounds in the "branch-&-bound" algorithm:

- the lower bound & its associated integer solution in order to get "good" solutions to the problem, the best of which will be optimal
- the upper bound in order to eliminate some new "subproblems"
 which are created by "branching". (Subproblems not
 eliminated will give rise to further subproblems by branching,
 so that the quality, or "tightness" of the bound will determine
 how much effort will be required to solve the problem.)

We will begin to construct a search tree, with a node representing subproblem 1:

Select #1,3,5 + 75% of 4 LB: 27 UB: 35.25

We now have a feasible solution, with value 27, and we know that the optimal value cannot exceed 35.25

(Actually, since the values of the individual items are integer, we know that we cannot attain a value greater than 351)

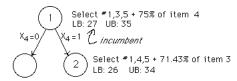
The feasible solution becomes our "incumbent" solution, the best solution known thus far, and the one for other candidate solutions to "beat"



Clearly, either $X_4 = 1$ or $X_4 = 0$ in the optimal solution, so that the better solution of the two subproblems will be the solution to the original problem.

That is, if we find the best knapsack contents with the added restriction that we include item 4, and the best knapsack contents with the added restriction that

we omit item 4, the optimal contents must be the better of these two.



At this time, we don't have the solution of either of the new subproblems, and since the upper bound of subproblem #2 is better than our incumbent (which is still the first incumbent with value 27), it is possible that subproblem #2 might yield a better optimal solution than the incumbent.



Randomly Generated Problem (seed 5354416)

+++Subproblem # 1
J1:
J0:
J0:
JF: 1 2 3 4 5 6
Fractional solution: selected items = 1 3 5
plus 0.75 of item # 4
value = 35.25
Rounding down yields value 27

We begin with the original problem, calling it "subproblem" 1

By solving the LP relaxation, we get both upper & lower bounds

Notation:

J1 = indices of items forced into the knapsack $(X_j = 1)$ J0 = indices of items forced out of the knapsack $(X_j = 0)$ JF = indices of items free to be selected or rejected $(X_j \mathcal{E}\{0,1\})$



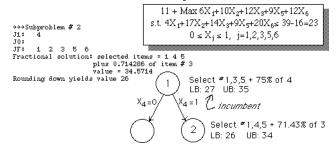
We will "branch" by creating two new subproblems, using item #4 as the "branching" variable:

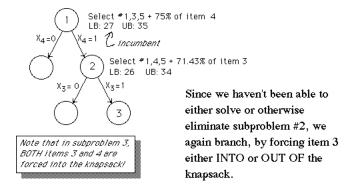
- in one subproblem, item #4 is FORCED INTO the knapsack
- in the other subproblem, item #4 is FORCED OUT OF the knapsack



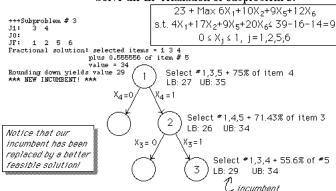
We'll call the first of these 2 subproblems number 2, and postpone numbering the other

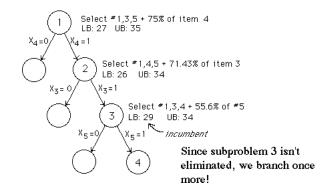
We solve the LP relaxation of subproblem #2:











When we solve the LP relaxation of subproblem 4 we get an integer solution (which happens to be better than the old incumbent!) So subproblem #4 is now solved, and we need not 3 LB: 29 branch further from it. Select items 4 3,4, &5 Integer solution: selected items
Value= 32
*** NEW INCUMBENT! *** LB = UB = 32 ≼

We aren't finished, of course, since we still have three subproblems that we created and have not solved. Let's now consider the one most recently created, and call it subproblem #5: Any one of them could be considered next, but it simplifies "bookkeeping 5

to consider next the most recently

created subproblem.

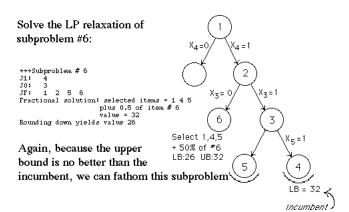
Solve the LP relaxation of subproblem #5: →→→Subproblem # 5 J1: 3 J0: 5 2 JF: 1 2 6
Fractional solution: selected item
plus 0.25 of i
value = 32
Rounding down yields value 29
+++ Subproblem # 5 fathomed. 3 Notice that the upper bound is no better than the incumbent; this means 5 that we can eliminate ("fathom") this Select 1,3,4 + LB = 32subproblem, and need not solve it! 25% of #6 incumbent -LB: 29 (UB: 32)

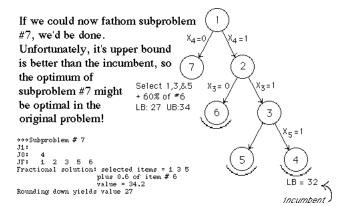
Since both "descendants" (the two subproblems created from the subproblem) of subproblem 3 have been "fathomed", we have the optimum solution of subproblem #3, namely the incumbent. 6 3 We next consider subproblem #6, which has item #4 forced INTO the knapsack and item #3 forced OUT. 5 LB = 32 ≼ incumbent -

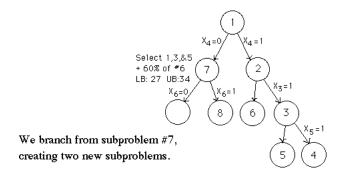
LB = 32 **≼**

incumbent -

4







Solving the LP relaxation of subproblem #8 yields an upper bound which is no better than the incumbent, so we can fathom the subproblem. Remember, since the optimal value is integer, 8 it can't be >32, aithough the LP solution is 32.14 Select 1,5,6 + 42.8% of #3 LB: 27 UB:32 J:: 1 2 3 5
Fractional solution: selected items = 1 5 6
plus 0.428571 of item # 3
value = 32.1429
Rounding down yields value 27
+++ Subproblem # 8 fathomed. LB: incumbent

