

Consider the problem

$$\begin{aligned} & \text{Minimize } cx + dy \\ & \text{subject to } Ax + By \geq b \\ & \quad x \geq 0 \\ & \quad y \in Y \end{aligned}$$

The variables x are continuous, but the variables y are "complicating" in some way...

often $Y = \{y \mid y_i \in \{0,1\}\}$
i.e., y is binary integer.

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Evaluating $v(y)$ entails solving an LP problem in x , or, by LP duality theory, its dual LP:

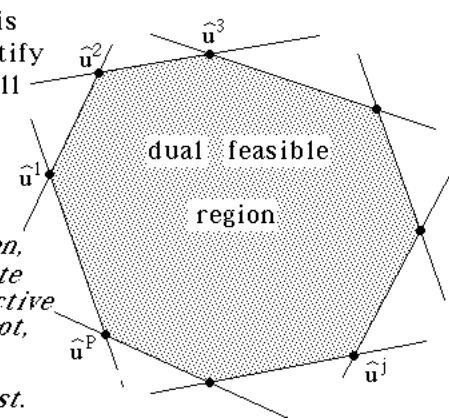
$$v(y) = dy + \max \{(b - By)^T u \mid A^T u \leq c, u \geq 0\}$$

What are the characteristics of this function?

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In principle, it is possible to identify and enumerate all of the extreme points of the dual feasible region.

In principle, then, one could evaluate the dual LP objective at each extreme pt, & choose the best.



Benders' Decomposition

(also known as Benders' Partitioning)

Theory

Applications

Capacitated Plant Location

Stochastic LP with Recourse

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A key concept in Benders' algorithm is that of partitioning the variables into two sets (x & y) and "projecting" the problem onto the y variables.

Define

$$v(y) = dy + \min \{cx \mid Ax \geq b - By, x \geq 0\}$$

The original problem is clearly seen to be equivalent to:

$$\begin{aligned} & \text{Minimize } v(y) \\ & \text{subject to } y \in Y \end{aligned}$$

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For simplicity, assume that the primal LP

$$\min \{cx \mid Ax \geq b - By, x \geq 0\}$$

is always feasible for every choice of Y (e.g., x includes "artificial" variables with high costs).

Then the dual LP

$$\max \{(b - By)^T u \mid A^T u \leq c, u \geq 0\}$$

has a bounded feasible region.

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That is, we can evaluate the function $v(y)$ by

$$v(y) = dy + \max_{1 \leq j \leq P} \{(b - By)^T \hat{u}^j\}$$

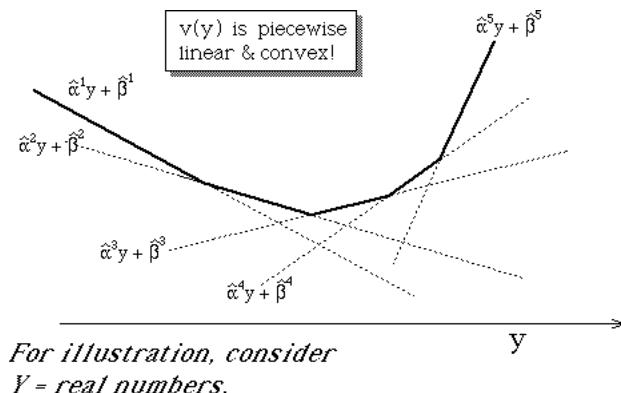
or

$$v(y) = \max_{1 \leq j \leq P} \{\hat{\alpha}^j y + \hat{\beta}^j\}$$

where $\hat{\alpha}^j = [\hat{u}^j]^T B + d$, $\hat{\beta}^j = b^T \hat{u}^j$

So we see that the function $v(y)$ is the maximum of a (large) set of linear functions in y !

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EXAMPLE

Minimize $18x_1 + 8x_2 + 20x_3 + 8y$
 subject to $3x_1 + x_2 + x_3 + 2y \geq 6$
 $x_1 + x_2 + 4x_3 + y \geq 10$
 $x_j \geq 0, j=1,2,3,4$
 $y \in \{0, 1, 2, 3, \dots, 12\}$

Define

$$v(y) = 8y + \begin{cases} \min 18x_1 + 8x_2 + 20x_3 \\ \text{subject to } 3x_1 + x_2 + x_3 \geq 6 - 2y \\ x_1 + x_2 + 4x_3 \geq 10 - y \\ x_j \geq 0, j=1,2,3,4 \end{cases}$$

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The function v may be evaluated by solving either

$$\text{Primal LP} \quad v(y) = 8y + \begin{cases} \min 18x_1 + 8x_2 + 20x_3 \\ \text{subject to } 3x_1 + x_2 + x_3 \geq 6 - 2y \\ x_1 + x_2 + 4x_3 \geq 10 - y \\ x_j \geq 0, j=1,2,3,4 \end{cases}$$

or

$$\text{Dual LP} \quad v(y) = 8y + \begin{cases} \max (6-2y)u_1 + (10-y)u_2 \\ \text{subject to } 3u_1 + u_2 \leq 18 \\ u_1 + u_2 \leq 8 \\ u_1 + 4u_2 \leq 20 \\ u_1 \geq 0, u_2 \geq 0 \end{cases}$$

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Note

maximization is with respect to u_1 and u_2 with y temporarily fixed

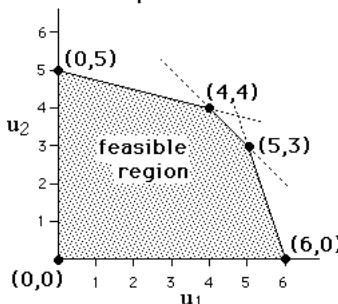
$$v(y) = 8y + \begin{cases} \max (6-2y)u_1 + (10-y)u_2 \\ \text{subject to } 3u_1 + u_2 \leq 18 \\ u_1 + u_2 \leq 8 \\ u_1 + 4u_2 \leq 20 \\ u_1 \geq 0, u_2 \geq 0 \end{cases}$$

The dual feasible region doesn't depend upon the value of y

Dual LP

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The dual feasible region has five extreme points



$$\begin{aligned} & \max (6-2y)u_1 + (10-y)u_2 \\ & \text{subject to } 3u_1 + u_2 \leq 18 \\ & u_1 + u_2 \leq 8 \\ & u_1 + 4u_2 \leq 20 \\ & u_1 \geq 0, u_2 \geq 0 \end{aligned}$$

The solution of the LP must be one of these extreme points.

| Extreme point \hat{u} | $8y + (6-2y)u_1 + (10-y)u_2$ |
|-------------------------|------------------------------|
| (0,0) | $8y$ |
| (0,5) | $3y + 50$ |
| (4,4) | $-4y + 64$ |
| (5,3) | $-5y + 60$ |
| (6,0) | $-4y + 36$ |

For any y , the value of $v(y)$ is the maximum of these five linear functions

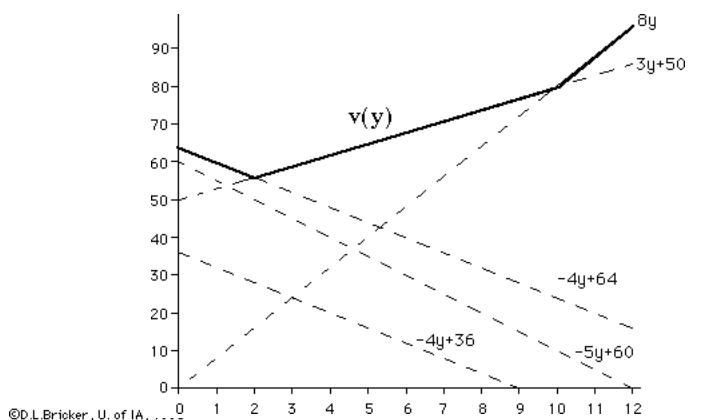
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EXAMPLE

| Support | Y | | | | |
|------------|----|----|----|----|----|
| | 1 | 3 | 5 | 7 | 9 |
| $8y$ | 8 | 24 | 40 | 56 | 72 |
| $3y + 50$ | 53 | 59 | 65 | 71 | 77 |
| $-4y + 64$ | 60 | 52 | 44 | 36 | 28 |
| $-5y + 60$ | 55 | 45 | 35 | 25 | 15 |
| $-4y + 36$ | 32 | 24 | 16 | 8 | 0 |

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Note, however, that $v(y)$ is to be evaluated by solving a linear programming problem, not by identifying all of the dual extreme points and computing the corresponding linear function of y .

The number of linear functions which define $v(y)$ is, in general, "astronomical"!

Approximating the function $v(y)$

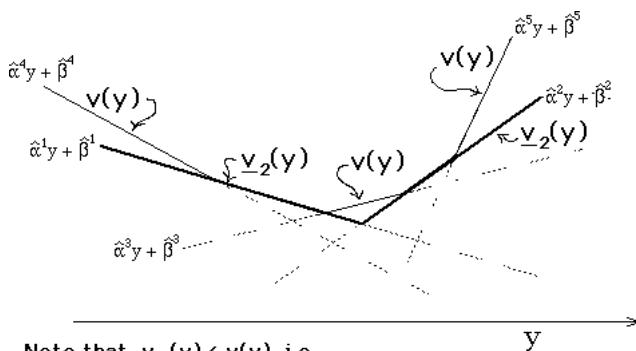
Suppose that $v(y)$ is the maximum of P linear functions ("supports")

$$v(y) = \max_{1 \leq j \leq P} \{\hat{\alpha}^j y + \hat{\beta}^j\}$$

If k supports are used (where $k < P$), we get an underestimate of $v(y)$:

$$\underline{v}_k(y) = \max_{1 \leq j \leq k} \{\hat{\alpha}^j y + \hat{\beta}^j\}$$

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Note that $\underline{v}_2(y) \leq v(y)$, i.e., it underestimates $v(y)$

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Solving the Partial Master Problem

At each iteration, we must solve

$$\text{Minimize } \underline{v}_k(y) \quad y \in Y$$

where $\underline{v}_k(y)$ is the current approximation to $v(y)$,

that is,

$$\underline{v}_k(y) = \max_{1 \leq j \leq k} \{\hat{\alpha}^j y + \hat{\beta}^j\}$$

How do we accomplish this?

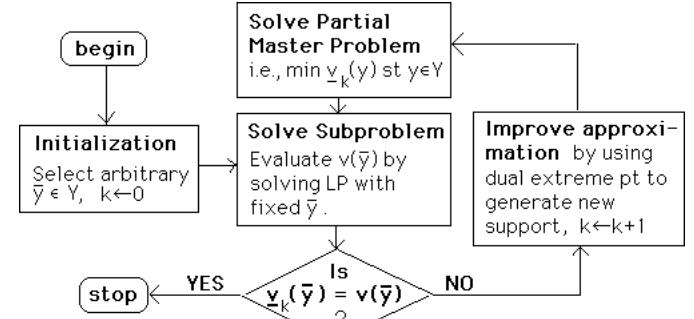
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Solving the Subproblems

The *Dual Simplex* Method should be used in solving the subproblems...

The optimal dual solution \hat{u} of the previous subproblem will still be feasible in the next subproblem, and can be used as the initial basic feasible solution of the dual, whereas using the *primal* simplex method would generally require a Phase-One procedure with artificial variables in order to obtain an initial basic feasible solution.

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Benders' Decomposition Algorithm

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$$\text{Minimize } \left[\max_{y \in Y} \left\{ \hat{\alpha}^j y + \hat{\beta}^j \right\} \right]$$

By introducing a new (continuous) variable z , we can write the master problem as an "almost-pure" integer LP.

$$\text{Minimize } z \quad \text{subject to} \quad \begin{cases} z \geq \hat{\alpha}^1 y + \hat{\beta}^1 \\ z \geq \hat{\alpha}^2 y + \hat{\beta}^2 \\ \vdots \\ z \geq \hat{\alpha}^k y + \hat{\beta}^k \end{cases} \quad y \in Y, z \text{ unrestricted}$$

Solving the Subproblems

Use of the Dual Simplex Method yields another "bonus":

Each dual-feasible solution encountered during the solution of a subproblem can be used to generate another linear support, thereby improving the approximation of the function $v(y)$

That is, multiple supports can be added at each iteration of Benders' algorithm!

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Consider again our example:

$$\begin{aligned}
 & \text{Minimize } 18x_1 + 8x_2 + 20x_3 + 8y \\
 & \text{subject to } 3x_1 + x_2 + x_3 + 2y \geq 6 \\
 & \quad x_1 + x_2 + 4x_3 + y \geq 10 \\
 & \quad x_j \geq 0, j=1,2,3,4 \\
 & \quad y \in \{0, 1, 2, 3, \dots, 12\}
 \end{aligned}$$

Subproblem

Evaluate $v(0)$

$$\begin{aligned}
 v(0) &= \max 6u_1 + 10u_2 \\
 \text{s.t.} & \begin{cases} 3u_1 + u_2 \leq 18 \\ u_1 + u_2 \leq 8 \\ u_1 + 4u_2 \leq 20 \\ u_1 \geq 0, u_2 \geq 0 \end{cases}
 \end{aligned}$$

Iteration #1

Let $\bar{y} = 0$ be our initial "guess"

We must next evaluate $v(0)$ by solving the LP with $y=0$.

The maximum occurs at the extreme point $(4,4)$, which we will label \hat{u}^1

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Our initial approximation for the function v is

$$\begin{aligned}
 v_1(y) &= 8y + \max(6-2y)\hat{u}_1^1 + (10-y)\hat{u}_2^1 \\
 &= -4y + 64
 \end{aligned}$$

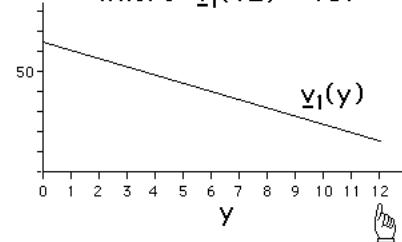
Note that $v(0) = v_1(0) = 64$

That is, the approximation is exact, $v(y) = v_1(y)$ for $y=0$.

Solving partial Master Problem

$$\begin{aligned}
 & \text{minimize } v_1(y) = -4y + 64 \\
 & \text{s.t. } y \in \{0, 1, 2, 3, \dots, 12\}
 \end{aligned}$$

The minimum occurs at $\bar{y} = 12$ where $v_1(12) = 16$.



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Subproblem

Evaluate $v(12)$, i.e.

$$v(12) = 8 \times 12 + \max(6-2 \times 12)u_1 + (10-12)u_2$$

$$\begin{aligned}
 \text{s.t.} & \begin{cases} 3u_1 + u_2 \leq 18 \\ u_1 + u_2 \leq 8 \\ u_1 + 4u_2 \leq 20 \\ u_1 \geq 0, u_2 \geq 0 \end{cases} \\
 & \quad -18u_1 - 2u_2
 \end{aligned}$$

The maximum occurs at the extreme point $(0,0)$, which we will label \hat{u}^2

Stopping Criterion $v(12) = 96 > 16 = v_1(12)$, so we do not terminate.

$$\hat{u}^2 = (0,0)$$

$$\begin{aligned}
 \hat{v}^2 y + \hat{\beta}^2 &= 8y + (6-2y)\hat{u}_1^2 + (10-y)\hat{u}_2^2 \\
 &= 8y
 \end{aligned}$$

and so we obtain the new approximation

$$v_2(y) = \max \{-4y+64, 8y\}$$

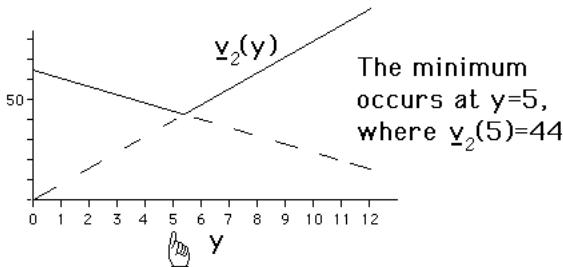
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Solving partial Master Problem

Minimize

$$\begin{aligned}
 v_2(y) &= \max \{-4y+64, 8y\} \\
 \text{s.t. } y &\in \{0, 1, 2, 3, \dots, 12\}
 \end{aligned}$$



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Subproblem

Evaluate $v(5)$, i.e.

$$\begin{aligned}
 v(5) &= 8 \times 5 + \max(6-2 \times 5)u_1 + (10-5)u_2 = -4u_1 + 5u_2 \\
 \text{s.t.} & \begin{cases} 3u_1 + u_2 \leq 18 \\ u_1 + u_2 \leq 8 \\ u_1 + 4u_2 \leq 20 \\ u_1 \geq 0, u_2 \geq 0 \end{cases}
 \end{aligned}$$

The minimum value is 65, achieved at the extreme point $(0,5)$, which we label \hat{u}^3

Stopping Criterion

$v_2(5) = 44 < 65 = v(5)$ so we cannot terminate

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Adding a linear support to our approximating function

$$\hat{u}^3 = (0, 5)$$

$$\begin{aligned}\hat{\alpha}^3 y + \hat{\beta}^3 &= 8y + (6-2y)\hat{u}_1^3 + (10-y)\hat{u}_2^3 \\ &= 3y + 50\end{aligned}$$

and so we obtain the new approximation

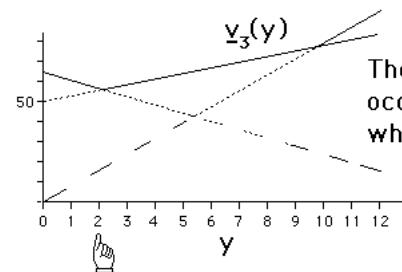
$$\underline{v}_3(y) = \max \{-4y+64, 8y, 3y+50\}$$

Solving partial Master Problem

Minimize

$$\underline{v}_3(y) = \max \{-4y+64, 8y, 3y+50\}$$

s.t. $y \in \{0, 1, 2, 3, \dots, 12\}$



The minimum occurs at $y=2$, where $\underline{v}_3(2)=56$

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Subproblem Evaluate $v(2)$, i.e.

$$\begin{aligned}v(2) &= 8 \times 2 + \max (6-2 \times 2)u_1 + (10-2)u_2 = 2u_1 + 8u_2 \\ \text{s.t. } 3u_1 + u_2 &\leq 18 \\ u_1 + u_2 &\leq 8 \\ u_1 + 4u_2 &\leq 20 \\ u_1 \geq 0, u_2 \geq 0\end{aligned}$$

The minimum value is 56, achieved at both the extreme points $\hat{u}^1 = (4, 4)$ and $\hat{u}^3 = (0, 5)$

Stopping Criterion

$\underline{v}_3(2) = 56 = v(2)$ so we can now terminate!

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This is accomplished by solving to optimality the (almost-pure) integer LP:

$$\begin{aligned}\text{Minimize } z \\ \text{subject to } &\left\{ \begin{array}{l} z \geq \hat{\alpha}^1 y + \hat{\beta}^1 \\ z \geq \hat{\alpha}^2 y + \hat{\beta}^2 \\ \vdots \\ z \geq \hat{\alpha}^k y + \hat{\beta}^k \end{array} \right. \\ y \in Y, z \text{ unrestricted} &\end{aligned}$$

by an implicit enumeration (branch-&-bound) algorithm. This is generally the most costly part of the total computation!

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Suboptimizing the Partial Master Problem

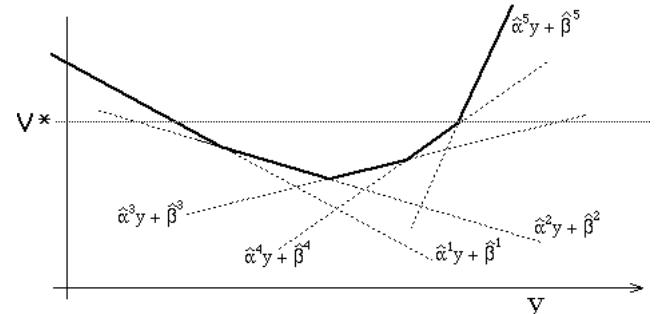
Benders' master problem was to choose $y \in Y$ so as to Minimize $\underline{v}_k(y)$

where $\underline{v}_k(y)$ is the current approximation to $v(y)$, i.e.,

$$\underline{v}_k(y) = \max_{1 \leq j \leq k} \{\hat{\alpha}^j y + \hat{\beta}^j\}$$

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Any y such that $\underline{v}_k(y)$ is less than the incumbent, V^* , is a candidate for optimality.



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Embedding Benders' Algorithm in an Implicit Enumeration

This is a modification of Benders' algorithm with suboptimization of the Master Problem

Suboptimizing the master problem has been accomplished when reaching a terminal node of the enumeration tree.

$$\begin{aligned}\text{Find } y \in Y \\ \text{satisfying } &\left\{ \begin{array}{l} \hat{\alpha}^1 y + \hat{\beta}^1 \leq V^* \\ \hat{\alpha}^2 y + \hat{\beta}^2 \leq V^* \\ \vdots \\ \hat{\alpha}^k y + \hat{\beta}^k \leq V^* \end{array} \right.\end{aligned}$$

Rather than optimizing the master problem, therefore, we might seek only a feasible solution to the "pure" integer LP:

$$\begin{cases} \hat{\alpha}^1 y + \hat{\beta}^1 \leq V^* \\ \hat{\alpha}^2 y + \hat{\beta}^2 \leq V^* \\ \vdots \\ \hat{\alpha}^k y + \hat{\beta}^k \leq V^* \\ y \in Y \end{cases}$$

This modification to Benders' algorithm will result in significant savings in CPU time.

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The next partial master problem differs from the previous one in that

- it has an added constraint
- the right-hand-side V^* might be lower (if the incumbent has been replaced by the solution of the subproblem just solved)

Each of these changes to the system of inequalities reduces the feasible region of the system....

Hence, any portion of the enumeration tree which was fathomed during the previous tree search remains fathomed when the subsequent tree search begins.

That is, the enumeration can be "restarted" at the terminal node which had been reached in the previous Master Problem solution.

The enumeration tree is completely searched only once during the entire algorithm!

