

# Network Simplex Method



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## Algorithms for Min-Cost Network Flow Problem

- Primal Simplex Method
- Out-of-Kilter (primal-dual) Method  
*advantage: can easily re-optimize when costs remain same but supply/demand changes.  
(assumes circulation model of flow.)*

We will apply the primal simplex method to the minimum-cost network flow problem, but (as was the case with the transportation problem) without pivoting in the full tableau.

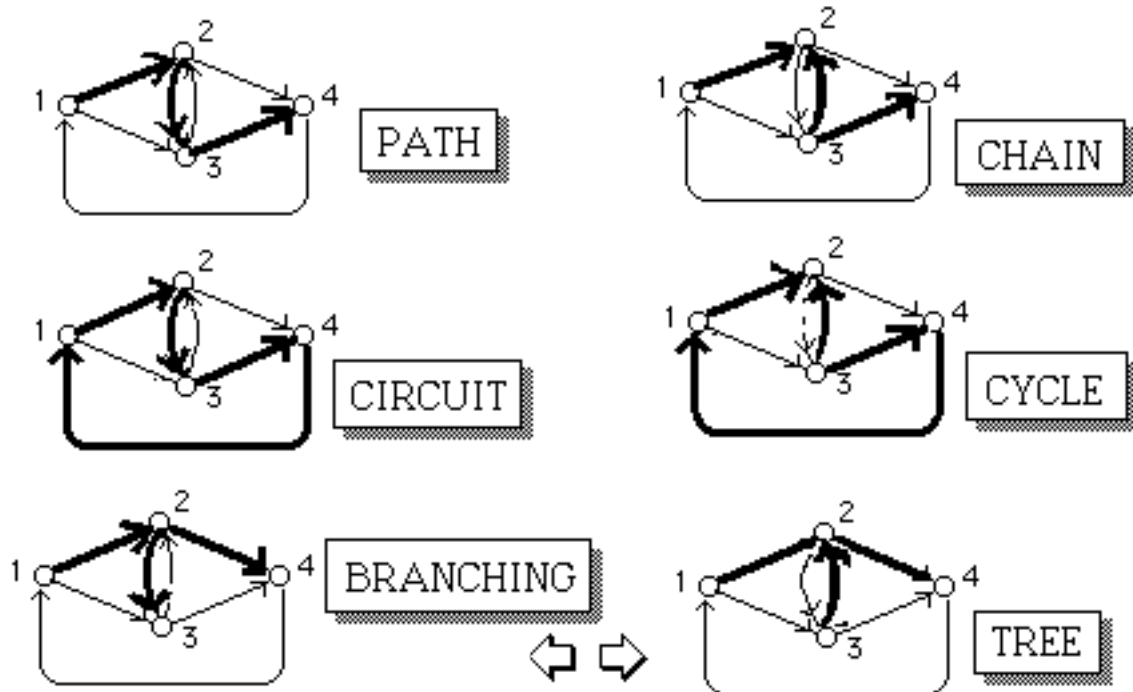
Questions to consider:

- How is basis matrix represented?
- How is simplex multiplier vector computed?
- How is change of basis accomplished?

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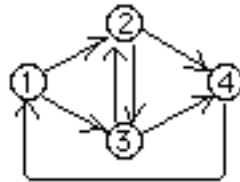
DIGRAPH

*Some basic concepts:*

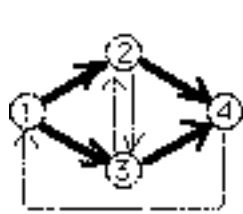


The columns of the node-arc incidence matrix corresponding to the arcs of a *cycle* are linearly *dependent*.

**Example**



$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 \end{bmatrix}$$

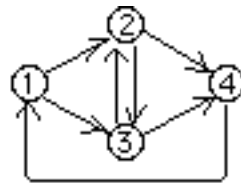


$$\begin{matrix} (1,2) & (2,4) & (3,4) & (1,3) \\ + \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \\ -1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \end{matrix}$$

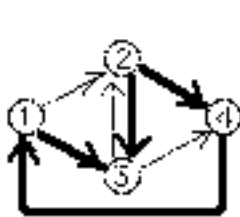
*The sum of the columns is the zero vector!*

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**Example**



$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 \end{bmatrix}$$



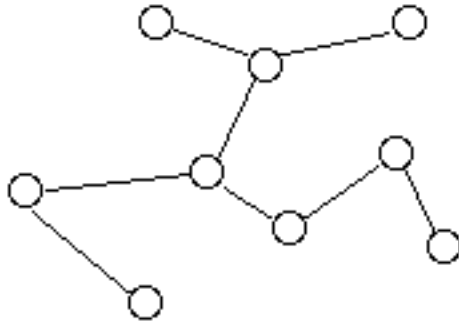
$$\begin{matrix} (1,3) & (2,3) & (2,4) & (4,1) \\ + \begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ -1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \\ -1 \end{bmatrix} + \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \end{matrix}$$

*Send a unit of flow around the cycle... the coefficient of the column will be +1 if the flow is in direction of arc, and -1 if in opposite direction!*

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## Theorem

A tree containing  $m$  nodes contains  $m-1$  arcs

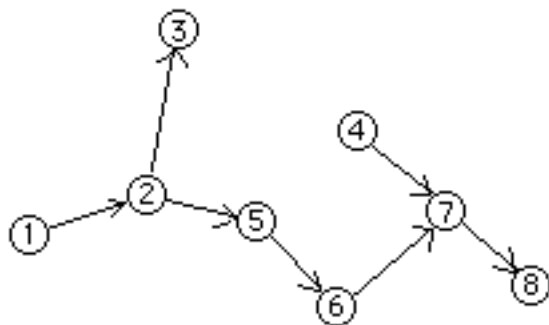


*Removing a terminal node and its incident arc leaves a tree.*

*$m-1$  nodes can be so removed (along with  $m-1$  arcs.), leaving finally a single node but no arc.*

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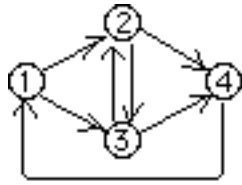
The Node-Arc incidence matrix of a tree is, after rearranging rows &/or columns, ***Lower Triangular***



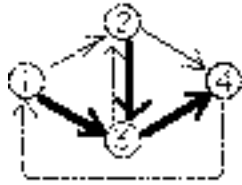
*All non-zero values lie on or below the diagonal!*

	(1,2)	(2,3)	(4,7)	(2,5)	(5,6)	(6,7)	(7,8)
1	1	0	0	0	0	0	0
3	0	-1	0	0	0	0	0
4	0	0	1	0	0	0	0
2	-1	1	0	1	0	0	0
5	0	0	0	-1	1	0	0
6	0	0	0	0	-1	1	0
7	0	0	-1	0	0	-1	1
8	0	0	0	0	0	0	-1

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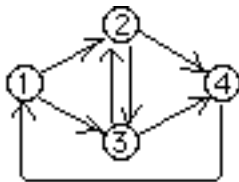
$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 \end{bmatrix}$$



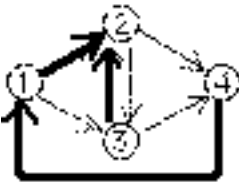
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & -1 & 1 \\ \hline 0 & 0 & -1 \end{bmatrix}$$

*Rank of the matrix is 3*

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$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 \end{bmatrix}$$



$$\begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} \begin{bmatrix} 1 & 0 & -1 \\ -1 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

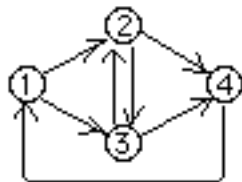
$$\begin{matrix} 3 \\ 2 \\ 1 \\ 4 \end{matrix} \begin{bmatrix} 1 & 0 & 0 \\ -1 & -1 & 0 \\ 0 & 1 & -1 \\ \hline 0 & 0 & 1 \end{bmatrix}$$

*Rearrange rows & columns... matrix is lower triangular!*

*Rank is 3*

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Recall: rank of node-arc incidence matrix of a network is  $< m$  (# nodes)  
 rank of node-arc incidence matrix of a spanning tree is  $m-1$



$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 \end{bmatrix}$$

*rows are linearly dependent, so rank  $< 4$*

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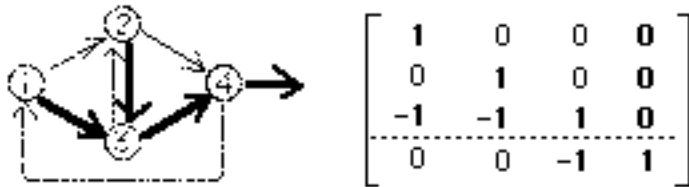
$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & -1 & 0 \\ -1 & 0 & 1 & 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & -1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & -1 & 1 & 1 \end{bmatrix}$$

Inserting an artificial variable in some row makes the rank =  $m$

*The artificial variable corresponds to an arc which leaves a node but enters no other node!*

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Any basis matrix of the node-arc incidence matrix is the node-arc incidence matrix of a spanning tree, plus the column for the artificial variable.

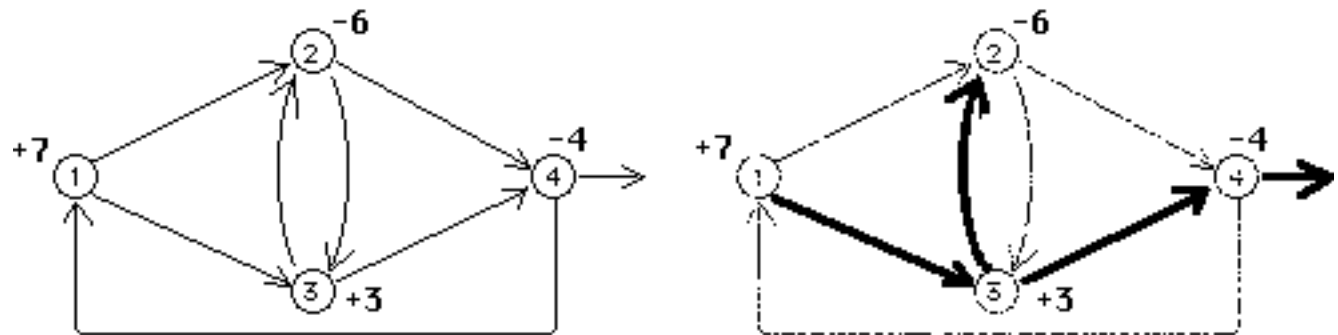


The lower-triangular basis matrix means that  $A^B x_B = b$  can be solved by **forward substitution** to get  $x_B = [A^B]^{-1} b$ . We will actually implement this without explicitly writing the system of equations.

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## Computing the Basic Solution

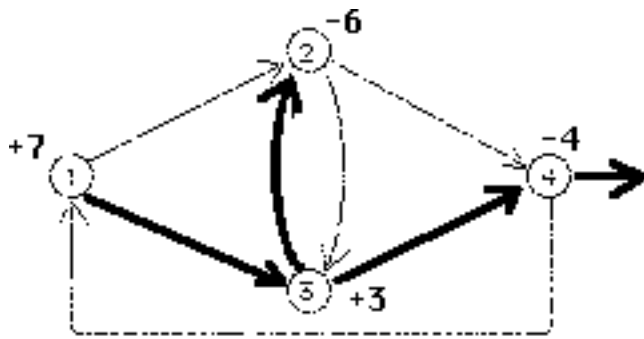
(flow in the "rooted" spanning tree)



Beginning at the ends of the tree, assign flows until you reach the root.

*basic flows  
shown in bold*

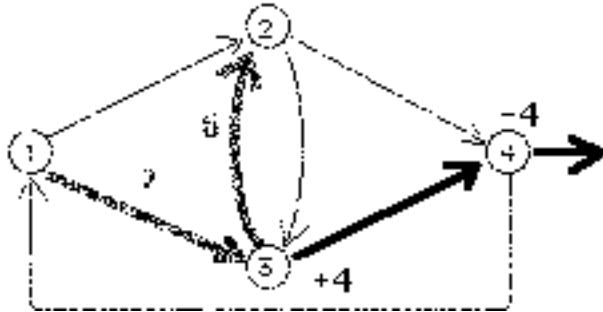
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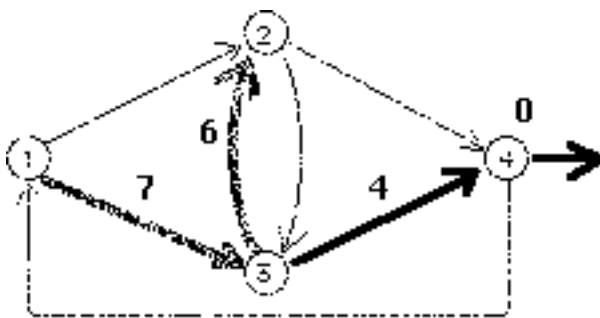
$$X_{13} = 7 \text{ and } X_{32} = 6$$

Update "supply" at node 3 and "trim" arcs (1,3) and (3,2) from the tree.

Node 3 is now an end.

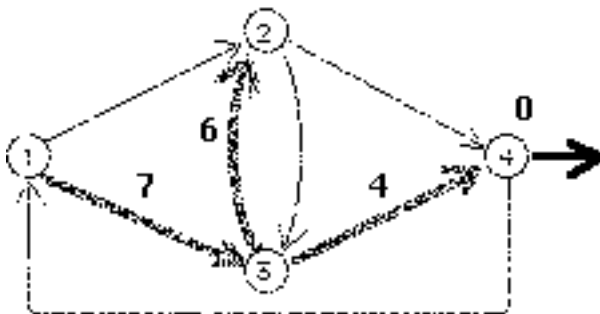


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$$X_{34} = 4.$$

Trim (3,4), leaving node 4 as an end.

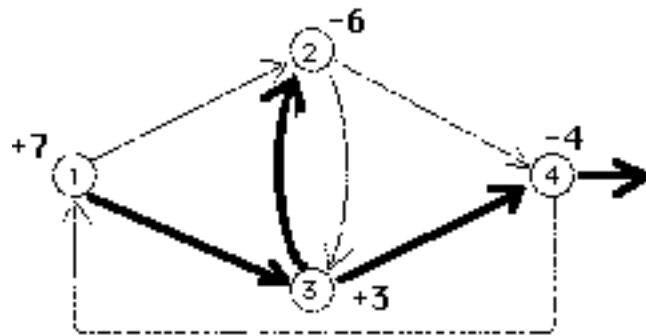


Flow in root node is zero.

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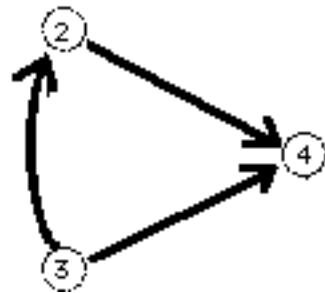


# Expressing a nonbasic arc as a combination of basic arcs



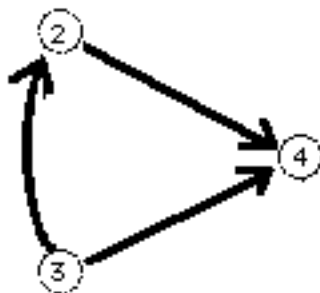
To write arc (2,4) as a combination of basic arcs:

*(necessary to make a change of basis, i.e., pivot)*



Inserting arc (2,4) into the spanning tree creates a cycle

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The columns corresponding to the arcs of a cycle are linearly dependent

$$+ \begin{matrix} (2,4) \\ \begin{bmatrix} 0 \\ 1 \\ 0 \\ -1 \end{bmatrix} \end{matrix} - \begin{matrix} (3,4) \\ \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} \end{matrix} + \begin{matrix} (3,2) \\ \begin{bmatrix} 0 \\ -1 \\ 1 \\ 0 \end{bmatrix} \end{matrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

*Form the combination by going through the cycle in same direction as arc added, adding arcs oriented opposite & subtracting arcs oriented in same direction*

That is,  $\begin{bmatrix} 0 \\ 1 \\ 0 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} - \begin{bmatrix} 0 \\ -1 \\ 1 \\ 0 \end{bmatrix}$

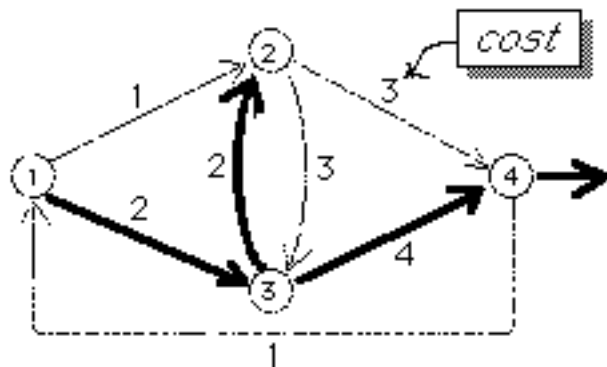
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*in order to select nonbasic variable to enter the basis*

## Pricing Nonbasic Arcs

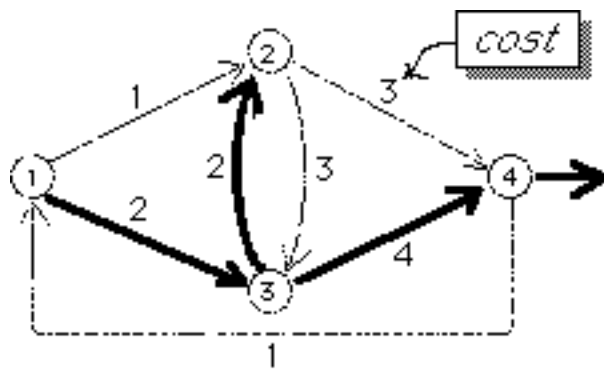
Reduced cost of (i,j) is  $C_{ij} - Z_{ij}$ , where

$Z_{ij}$  = cost of combination of basic arcs which is equivalent to nonbasic arc (i,j)



What is the reduced cost of nonbasic arc (2,4)?

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$$\text{Arc } (2,4) = \text{Arc } (3,4) - \text{Arc } (3,2)$$

so

$$Z_{24} = C_{34} - C_{32} = 4 - 2 = 2$$

and reduced cost is  $C_{24} - Z_{24} = 3 - 2 = 1 > 0$

*Arc (2,4) shouldn't enter the basis!*

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# Pricing Nonbasic Arcs

*(An easier approach!)*

*Doesn't require expressing  
nonbasic flow as  
combination of basic flows*

$$\begin{aligned} \text{Reduced cost of arc } (i,j) &= C_{ij} - w A^{ij} \\ &= C_{ij} - (w_i - w_j) \end{aligned}$$

where  $w$  is vector of Simplex Multipliers

and  $A^{ij}$  is the column of the node-arc incidence matrix for arc  $(i,j)$

*How can we compute the Simplex Multipliers?*

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## Computing Simplex Multipliers

$$w = C_B (A^B)^{-1}$$

$$\text{i.e., } w A^B = C_B$$

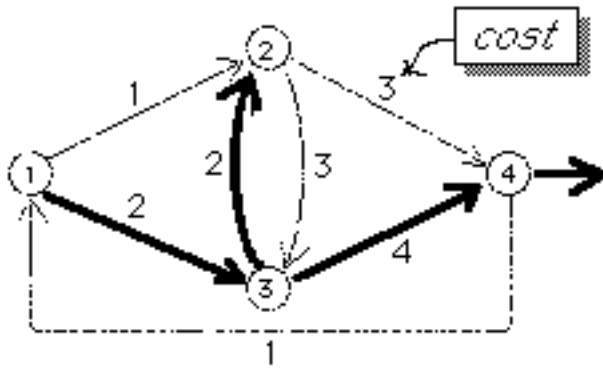
$$\text{or } w_i - w_j = C_{ij} \quad \text{for each basic arc } (i,j)$$

Because of the fact that the basis matrix is (possibly after rearranging rows &/or columns) lower triangular, these equations are simple to solve for  $w$ .

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$$WA^B = C_B \Rightarrow$$

$$[W_1 \ W_2 \ W_3 \ W_4] \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ -1 & 1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix} = [2 \ 2 \ 4 \ 0] \leftarrow C_B$$

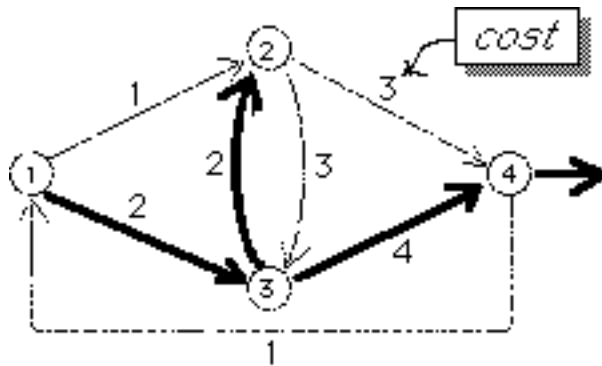


Solve by "back-substitution"

$$\Rightarrow \begin{cases} W_1 - W_3 = 2 \\ -W_2 + W_3 = 2 \\ W_3 - W_4 = 4 \\ W_4 = 0 \end{cases}$$

$$\Rightarrow \begin{cases} W_4 = 0 \\ W_3 = 4 + W_4 = 4 \\ W_2 = -2 + W_3 = 2 \\ W_1 = 2 + W_3 = 6 \end{cases}$$

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$$\begin{cases} W_1 = 6 \\ W_2 = 2 \\ W_3 = 4 \\ W_4 = 0 \end{cases}$$

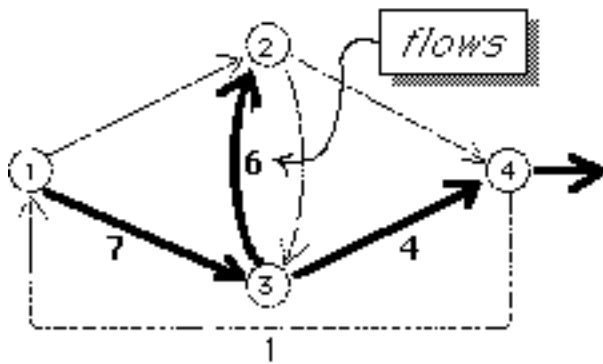
**Reduced Costs:**

$$\begin{aligned} \text{arc } (1,2): & 1 - (6-2) = -3 \\ \text{arc } (2,3): & 3 - (2-4) = +5 \\ \text{arc } (2,4): & 3 - (2-0) = +1 \\ \text{arc } (4,1): & 1 - (0-6) = +7 \end{aligned}$$

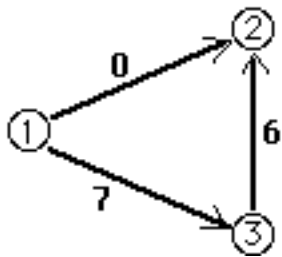
← *negative reduced cost indicates arc to enter the basis*

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# Choosing the Arc to Leave the Basis

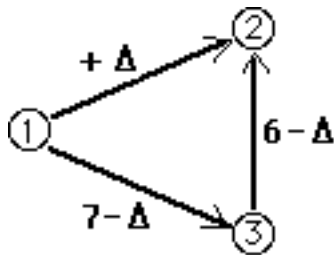


Suppose that arc (1,2) is to enter the basis, i.e., the tree.



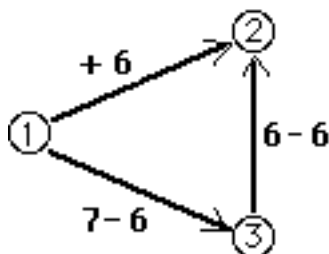
Identify the cycle created by inserting arc (1,2)

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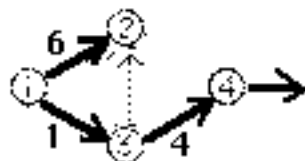


Send an amount of flow  $\Delta$  around this cycle in direction of (1,2).

(Sending flow against direction of an arc will **decrease** flow on the arc.)

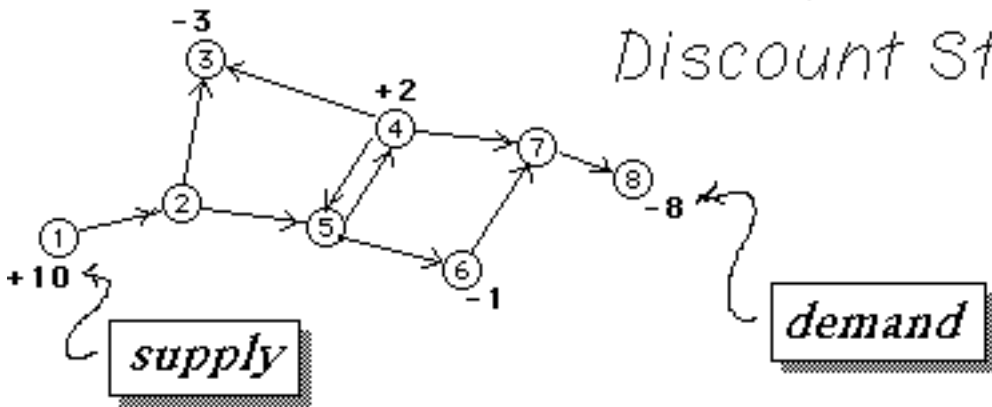


Increase  $\Delta$  until the flow in some arc in the cycle drops to zero. Remove this arc from the tree.



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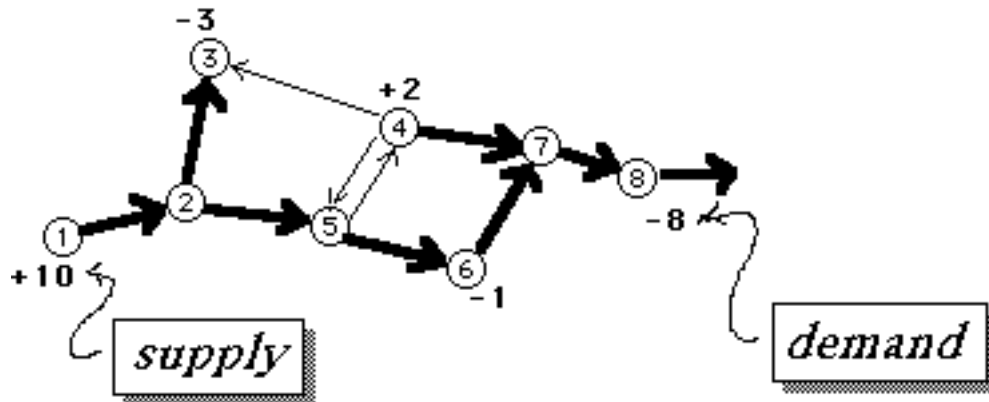
# Rock-Bottom Discount Stores



## Example

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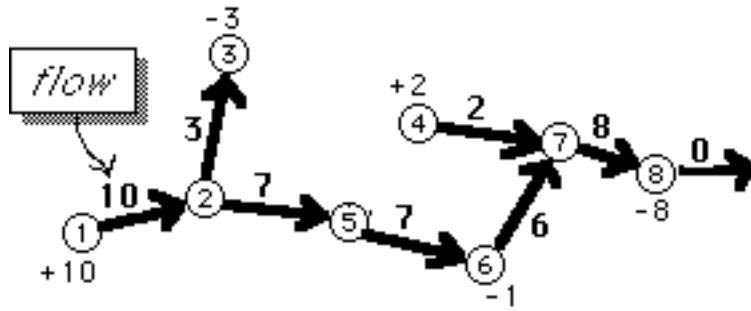
*An initial basis (rooted spanning tree):*



*basic flows  
shown in  
bold*

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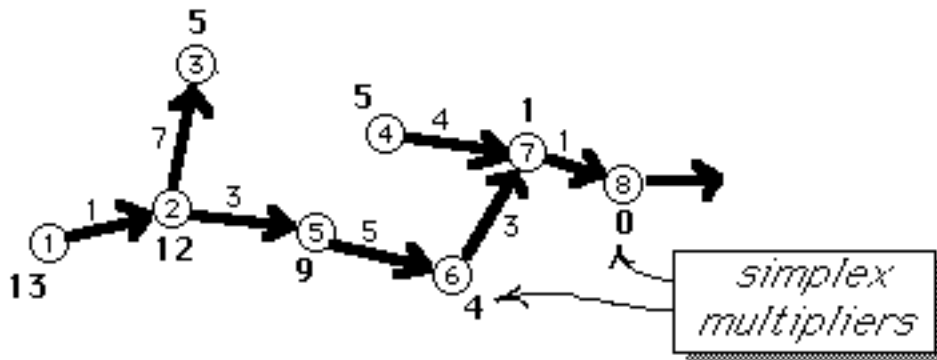
*Basic solution:*



*basic flows  
shown in  
bold*

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*Computing the Simplex Multipliers*



$w_8 = 0$   
 $w_7 = 1 + w_8$   
 $w_4 = 4 + w_7$   
 $w_6 = 3 + w_7$   
 $w_5 = 5 + w_6$   
 etc.

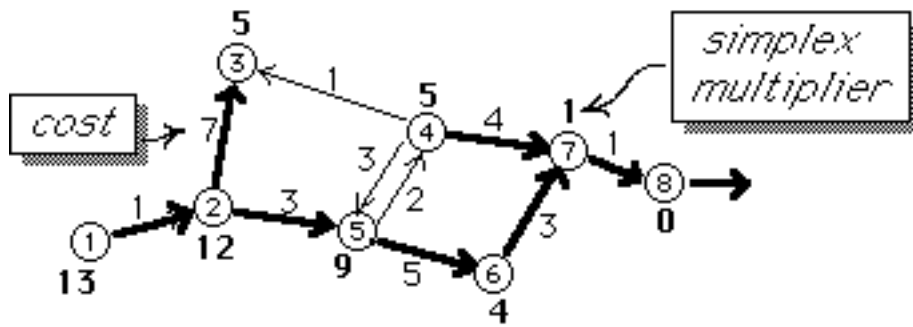
For each basic arc  $(i,j)$ ,  $w_i - w_j = C_{ij}$

Start with "root", assign arbitrary value 0,  
 and work your way to the ends of the branches.

$$w_i = C_{ij} + w_j$$

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Computing Reduced Costs  $\bar{C}_{ij} = C_{ij} - (W_i - W_j)$



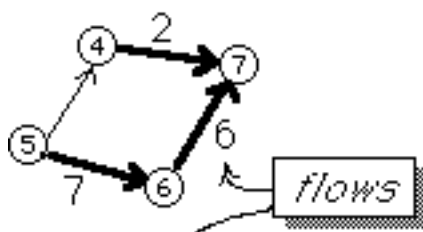
$$\bar{C}_{43} = 1 - (5 - 5) = 1 > 0$$

$$\bar{C}_{45} = 3 - (5 - 9) = 7 > 0$$

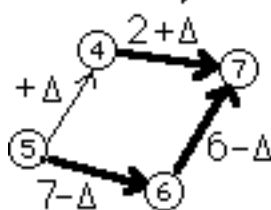
$$\bar{C}_{54} = 2 - (9 - 5) = -2 < 0$$

Negative! Arc (5,4) should enter basis

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Adding arc (5,4) to the tree will create a cycle.



Increase flow in (5,4) by an increment  $\Delta$ .

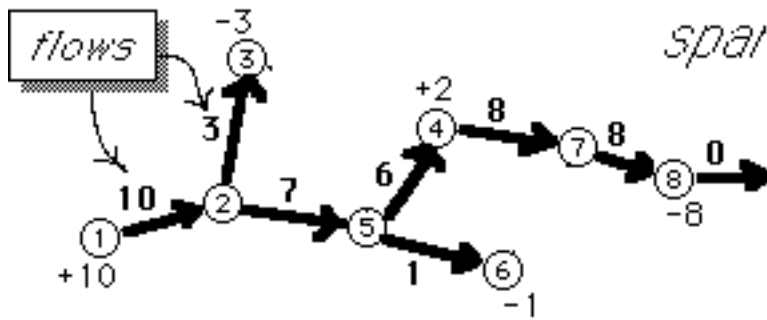
Adjust other flows around the cycle.



Maximum value for  $\Delta$  is 6, the minimum of flows being decreased. Arc (6,7) leaves the basis.

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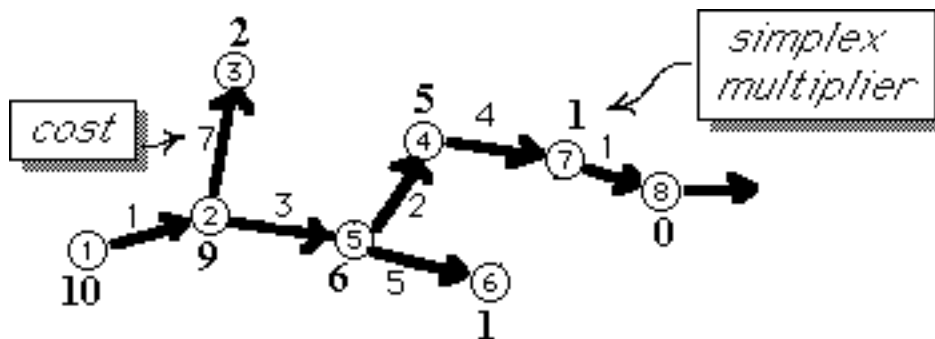




*The new basis (rooted spanning tree)*

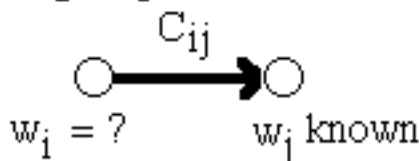
Thus, one simplex iteration is completed. The algorithm continues until no negative reduced cost remains.

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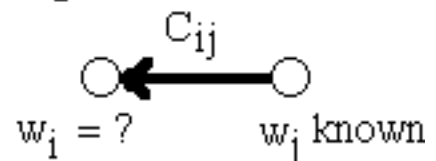
*As we travel away from the root node toward the ends of the branches,*

*if we go upstream,*



add cost:  $w_i = w_j + c_{ij}$

*if we go downstream*



subtract cost:  $w_i = w_j - c_{ij}$

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By using a variant of the simplex method known as the "upper bounding technique", it is possible to handle easily the more common network problem in which there are upper &/or lower bounds on the flows in the arcs.

*In UBT (upper bounding technique), a nonbasic variable may be either at the lower **or** upper bound.*