Disjoint Path 8/20/00 page 1 isjoint **P**ath an application of Problem Dagrangian elaxation This Hypercard stack was prepared by: Dennis L. Bricker, Dept. of Industrial Engineering, University of Iowa, lowa City, lowa 52242 e-mail: dlbricker@icaen.uiowa.edu author

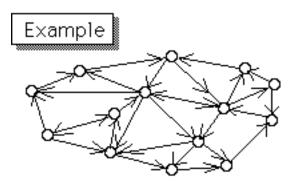


A set of products is to be scheduled on a machine. (Example: scheduling steel to be rolled (producing varying grades, widths, thicknesses, etc.) in a hot strip mill.)

For some pairs (i,j) of products, no major setup is required if product j immediately follows product i.

We wish to sequence the products so as to minimize the number of major setups required.

Represent the products by nodes in a network, with arc from node i to node j if node j requires no major setup when if follows node i.

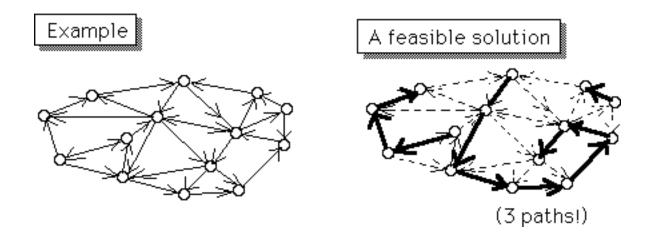


The nodes on a path through the network correspond to a sequence of products which can be produced with a single major setup.

Any two such paths should be *disjoint*, i.e., should share no common products.

### The Disjoint Path Problem:

Find the minimum number of disjoint paths which span all the nodes of a directed graph.

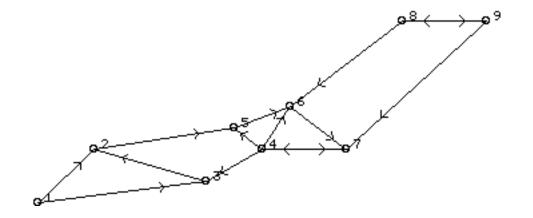


#### PROBLEM STATEMENT:

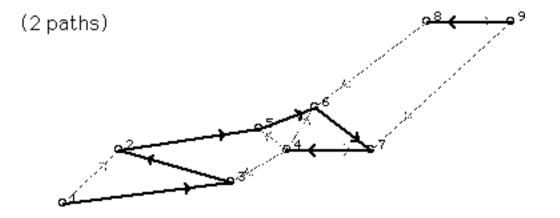
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Given a directed graph (digraph) G = (N,A)
where N = \{1, 2, ..., n\} = set of nodes
A = set of arcs (A \subseteq N \times N)
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### Find the minimum number of paths such that every node $i \epsilon N$ lies on one (and only one) path

#### Example:



#### The optimal solution:



#### Mathematical Programming Model

Define the variables

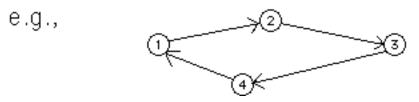
$$X_{ij} = \begin{cases} 1 & \text{if arc}(i,j) \text{ is included on a path} \\ 0 & \text{otherwise} \end{cases}$$

That is, at most one arc enters node j, and at most one arc leaves node i

#### Thus, we have the constraints

$$\begin{array}{ll} \sum\limits_{j=1}^n \; X_{ij} \leq 1 & \mbox{for each } i \epsilon N \\ \\ \sum\limits_{i=1}^n \; X_{ij} \leq 1 & \mbox{for each } j \epsilon N \end{array}$$

However, the above constraints permit circuits,

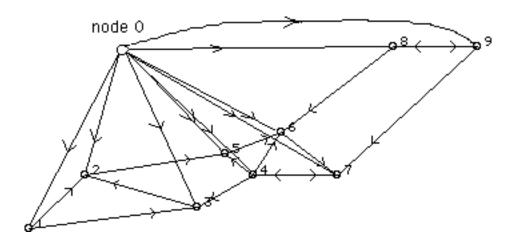


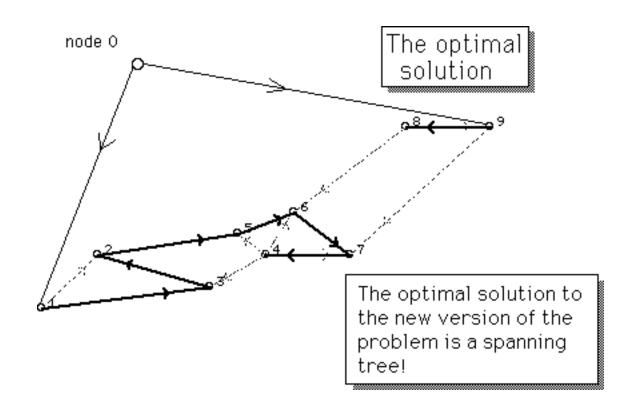
#### We must add the constraint that the edges of the subgraph indicated by X form a "forest", i.e., a collection of trees.

(A tree is a subgraph containing no cycle.)

In order to facilitate defining the objective function (which is to be the number of paths) in terms of X,

Define a new node 0 Let G' = (N', A') where N' = N  $\cup$  {0} A' = A  $\cup$  { (0,1), (0,2), ... (0,n)} Let  $X_{oi} = \begin{cases} 1 & \text{if node i is the beginning of a path} \\ 0 & \text{otherwise} \end{cases}$ 





The Optimization Problem: Minimize  $\sum_{j=1}^{n} X_{0j}$ subject to X  $\varepsilon$  T = set of all spanning trees of G' Note that no inequality  $\sum_{j=1}^{n} X_{ij} \leq 1 \quad \text{for each } i \epsilon N$ limits out-degree of node O  $\sum_{i=0}^{n} X_{ij} = 1 \quad \text{for each } j \in \mathbb{N}$  $X_{ij} \in \{0,1\}$  for each  $(i,j) \in A'$ 

$$\begin{array}{ll} \text{Minimize} & \sum\limits_{j=1}^{n} X_{0j} \\ \text{subject to} \\ X & \epsilon & \mathcal{T} = \text{set of all spanning trees of G'} \\ & \sum\limits_{j=1}^{n} X_{ij} \leq 1 & \text{for each i} \epsilon N \\ & \sum\limits_{j=1}^{n} X_{ij} \leq 1 & \text{for each i} \epsilon N \\ & \sum\limits_{i=0}^{n} X_{ij} = 1 & \text{for each j} \epsilon N \\ & X_{ij} & \epsilon & \left\{ 0,1 \right\} & \text{for each } (i,j) \epsilon A' \\ \end{array}$$

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This problem appears to be a good candidate for Lagrangian Relaxation because of its structure:

- If we relax the spanning tree constraint, we obtain a relaxation which is an assignment problem
- If we relax the assignment constraints, we obtain a relaxation which is a minimum spanning tree problem

However, because the spanning tree constraint is not easily written as a system of explicit linear constraints, relaxing them is problematic!

#### Variable "splitting"

For each variable  $X_{ij}$  of the problem, define a variable  $Y_{ij}$ Require that X be a spanning tree, that Y be a feasible assignment, and that  $X_{ij} = Y_{ij}$  for each i & j

for some specified weight  $\alpha$  which distributes the cost between the two sets of variables ( $0 \le \alpha \le 1$ )

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The Lagrangian Relaxation:  
Minimize 
$$\alpha \sum_{j=1}^{n} X_{0j} + (1 - \alpha) \sum_{j=1}^{n} Y_{0j} + \sum_{i=0}^{n} \sum_{j=1}^{n} \lambda_{ij} (X_{ij} - Y_{ij})$$
  
subject to  
 $X \in T$   
 $\sum_{j=1}^{n} Y_{ij} \leq 1$  for each  $i \in \mathbb{N}$   
 $\sum_{i=0}^{n} Y_{ij} = 1$  for each  $j \in \mathbb{N}$   
 $Y_{ij} \in \{0,1\}$  for each  $(i,j) \in A^{n}$ 

$$\begin{array}{l} \hline \text{The Lagrangian Relaxation:} \\ \hline \text{Minimize } \sum\limits_{j=1}^{n} (\alpha + \lambda_{0j}) X_{0j} + \sum\limits_{i=1}^{n} \sum\limits_{j=1}^{n} \lambda_{ij} X_{ij} \\ & + \sum\limits_{j=1}^{n} (1 - \alpha - \lambda_{0j}) Y_{0j} - \sum\limits_{i=1}^{n} \sum\limits_{j=1}^{n} \lambda_{ij} Y_{ij} \\ & \text{subject to} \\ & X \ \varepsilon \ \mathcal{T} \\ & \sum\limits_{i=0}^{n} Y_{ij} \leq 1 \quad \text{for each } i \epsilon N \\ & \sum\limits_{i=0}^{n} Y_{ij} = 1 \quad \text{for each } j \epsilon N \\ & Y_{ij} \ \varepsilon \ \left\{ 0, 1 \right\} \quad \text{for each } (i,j) \epsilon \ A^{i} \end{array}$$

## The Lagrangian Relaxation separates into two subproblems:

Minimum Spanning Tree Problem:

$$\Phi_{X}(\lambda) = \min \min \sum_{j=1}^{n} (\alpha + \lambda_{0j}) X_{0j} + \sum_{i=1}^{n} \sum_{j=1}^{n} \lambda_{ij} X_{ij}$$
  
subject to  
$$X \in T$$

Assignment Problem n  $\Phi_{\underline{Y}}(\lambda) = \min \min \sum_{i=1}^{n} (1 - \alpha - \lambda_{0j}) Y_{0j} - \sum_{i=1}^{n} \sum_{j=1}^{n} \lambda_{ij} Y_{ij}$ subject to  $\sum_{j=1}^{n} Y_{ij} \leq 1 \quad \text{for each } i \epsilon N$  $\sum_{i=0}^{n} Y_{ij} = 1 \quad \text{for each } j \in \mathbb{N}$  $Y_{ii} \in \{0,1\}$  for each  $(i,j) \in A'$ 

For any matrix  $\lambda$  of Lagrangian multipliers. the sum of the optimal values of the two subproblems provides a lower bound on the optimal value of the original problem:

$$\Phi(\lambda) = \Phi_{x}(\lambda) + \Phi_{y}(\lambda) \leq Z^{*}$$

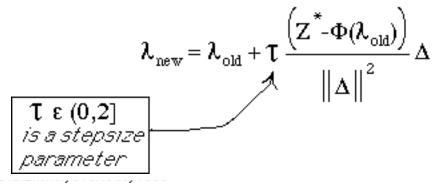
The Lagrangian Dual:

 $\Phi^* = \text{Maximum } \Phi_{-}(\lambda)$ 

The search for the optimal dual variables (  ${\it l}$  ) can be performed by *subgradient optimization* 

The subgradient of the dual objective,  $\Phi(\lambda)$ is the matrix  $\Delta = \{ \delta_{ij} \}$  where  $\delta_{ij} = (X_{ij} - Y_{ij})$ 

This is the direction in which to change  $\, \lambda \,$ 



It may be that the optimal values of X and Y for the subproblems are never feasible paths.

For this reason, it is worthwhile to seek a feasible solution (which provides an upper bound) by means of a heuristic.

Two heuristic algorithms have been designed:

- a "greedy" algorithm
- a random-search algorithm

#### The "greedy" algorithm proceeds as follows:

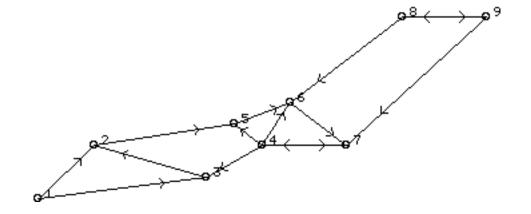
Initially, the path set P is empty  $(P \leftarrow \emptyset)$ 

- (a) If all nodes lie on a path, stop. Else, begin a new path by selecting the node i<sup>\*</sup> which minimizes  $\lambda_{0i}$ . Let  $P \leftarrow P \cup \{(0,i^*)\}$
- (b) If { (i,j) : j does not lie on a path} is empty, go to step (a). Otherwise, let j\*← argmin { λ<sub>ii</sub> : j does not lie on a path}
- (c) Let  $P \leftarrow P \cup \{(i^*, j^*)\}$  and  $i^* \leftarrow j^*$ . Return to step (b).

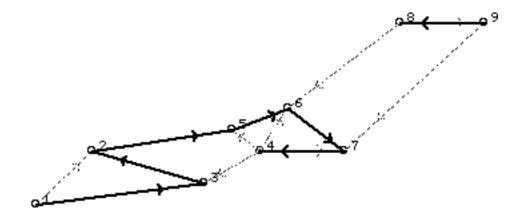
# The random search algorithm finds several trial solutions, each constructed as in the greedy algorithm except:

In step (b), the choice of the next node to add to the path is random, with probability depending upon the current value of the Lagrange multipliers  $(\lambda_{ij})$ . (Probabilities vary inversely as the multipliers, so that the choice tends to be "greedy".) 8/20/00

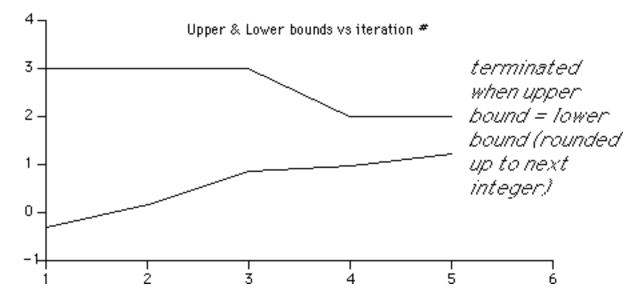
#### Randomly-generated problem (N=9)



#### The optimal solution:



Results of Lagrangian dual search (Spanning tree & assignment subproblems)



<sup>@</sup>D.L.Bricker, U. of Iowa, 1998

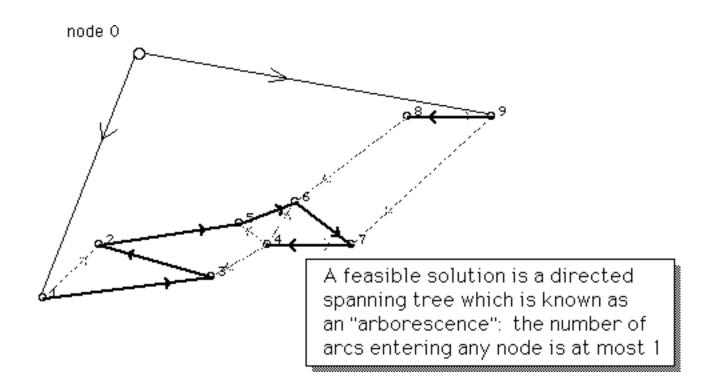
#### Other relaxations are possible:



Relax, in addition to those relaxed in the approach just presented, the constraint on the in-degree of each node:

 $\sum_{i=0}^{n} Y_{ij} = 1 \quad \text{for each } j \epsilon N$ 

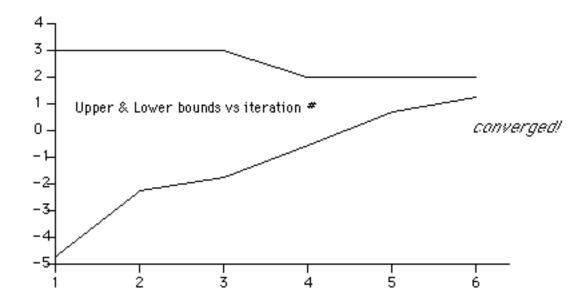
The subproblem in Y is then a simple GUB (generalized upper bound, or "multiple choice") problem.



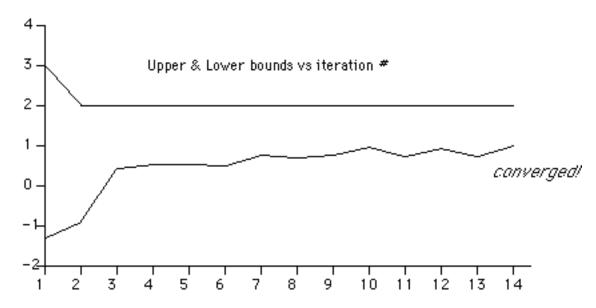


Replace the constraint that X is a tree with the stronger constraint that X is an "arborescence" (a directed tree with indegrees of the nodes  $\leq$  1.) Then relax as in #2.

(The algorithm to compute a minimum spanning arborescence is O(n<sup>4</sup>). In practice, execution time for the APL code is about 15 times that for the spanning tree problem, for a 20-node problem.) Using relaxation #2 (spanning tree & GUB problems) (Using greedy heuristic)

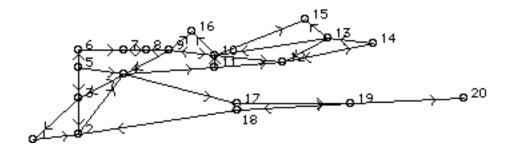


Using relaxation #3 (spanning arborescence & GUB) (Using greedy heuristic)



<sup>@</sup>D.L.Bricker, U. of Iowa, 1998

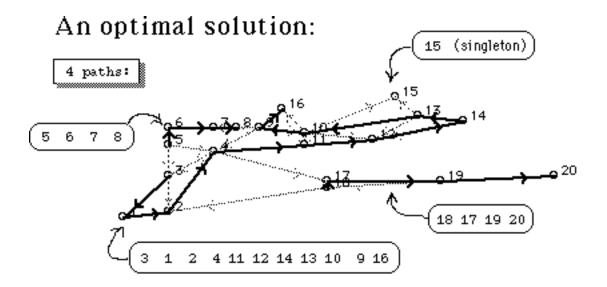
#### Another randomly-generated problem, with N=20



<sup>@</sup>D.L.Bricker, U. of Iowa, 1998

#### The Adjacency Matrix:

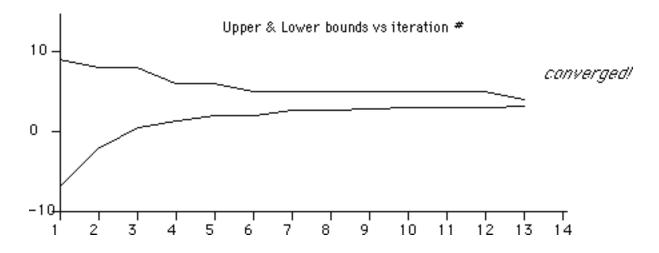
	ч	0	ო	4	ഗ	۵	r	ω	σ	10	11	12		14		16	17	<del>1</del> 9	<del>1</del> 9	
1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	ŏ	ō	ŏ	ž	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ
3	1	1	ŏ	1	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	Ō	ŏ	ŏ	ŏ	ŏ	ŏ	ŏ	Ō	ŏ
4	0	ō	1	ō	Ō	Ō	Ō	Ō	Ō	Ō	1	Ō	Ō	Ō	Ō	Ō	1	Ō	Ō	Ō
5	Ō	Ō	1	1	Ō	1	Ō	Ō	Ō	Ō	0	Ō	Ō	Ō	Ō	Ō	0	Ō	Ō	Ō
6	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
9	0	0	0	1	0	0	0	1	0	1	0	0	0	0	0	1	0	0	0	0
10	0	0	0	0	0	0	0	0	1	0	0	1	0	0	1	1	0	0	0	0
11	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0
12	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
13	0	0	0	0	0	0	0	0	0	1	0	1	0	0	1	0	0	0	0	0
14	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
18	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0
19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
20	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



(The "dummy" node 0 & arcs from it are not shown.)

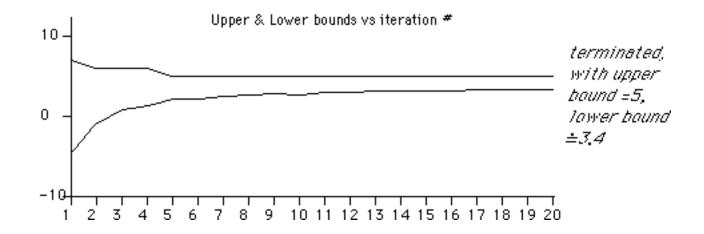
#### Relaxation #2 (spanning tree & GUB subproblems)

(Using random search heuristic with 5 trials)



<sup>@</sup>D.L.Bricker, U. of Iowa, 1998

#### Relaxation #3 (spanning arborescence & GUB subproblems) (Using random search heuristic with 5 trials)



# This limited computational experience suggests that the additional effort required to find the minimum spanning arborescence is not effective.