

56:271 Nonlinear Programming Midterm Exam -- October 21, 1988

1. (26 points) Indicate whether each statement is true or false .
If false , explain why (or give a counter-example).

- a. The Kuhn-Tucker conditions are necessary conditions for optimality.
- b. The steepest descent algorithm requires the calculation of partial derivatives.
- c. "GRG" means "Gradient Restriction Generation"
- d. A linear function is neither convex nor concave.
- e. $\nabla^2 f$ is the Hessian matrix of the function f .
- f. The Jacobian matrix of the equation $f(x) = 0$ is called the Hessian matrix.
- g. The "independent" variables of the GRG algorithm are essentially the same as the "basic" variables of the simplex LP algorithm.
- h. A twice-differentiable function is convex if and only if its Hessian matrix is nonnegative everywhere.
- i. The function e^{ax} is convex for all values of a .
- j. All quadratic functions are convex.
- k. The function $f(x,y) = xy$ is a concave function of x and y .
- l. A positive definite matrix always has all positive elements, although a matrix whose elements are positive need not be positive definite.
- m. The Lagrangian dual of a convex quadratic programming problem is a quadratic programming problem.
- n. Powell's algorithm does not require the computation of partial derivatives.
- o. The product of two convex functions is convex.
- p. In the "Golden Section Search" method, one-third of the interval of uncertainty is eliminated at a typical iteration.
- q. A function which is not convex is called concave.
- r. "Quasi-Newton" search methods for unconstrained minimization require the computation of second partial derivatives.
- s. The sum of two convex functions is convex.
- t. The GRG algorithm requires that dependent variables not be at either their lower or upper bounds.
- u. If the current x lies on the boundary of the feasible region, the gradient projection method computes a search direction by projecting the steepest descent method onto the boundary.
- v. The gradient projection method computes Lagrange multipliers at each iteration, and stops when they have the appropriate sign.
- w. The Fletcher-Powell method is also known as the "Conjugate Gradient" method.
- x. The Fletcher-Reeves method is also known as a "Quasi-Newton" method.
- y. If $f(x)$ is quadratic, the minimum of $f(x)$ may be found by performing one-dimensional searches in each of 2 conjugate directions.

___ z. Any two orthogonal directions are conjugate with respect to the identity matrix.

2. (20 points) Consider the problem

$$\text{Minimize } f(x) = (x_1 - x_2)^2 + x_2$$

$$\begin{array}{rcl} \text{subject to} & x_1 + x_2 & 1 \\ & x_1 - 2x_2 & 3 \\ & x_1 \geq 0, x_2 \geq 0 & \end{array}$$

- (a.) Write down Kuhn-Tucker conditions for the optimal solution of this problem. How many complementary slackness conditions are there?
- (b.) Are the Kuhn-Tucker conditions satisfied at the point $x^0 = (3, 0)$?
- (c.) Illustrate your answer in (b) by sketching the feasible region, the gradients of the tight constraints at x^0 , and the steepest descent direction. Explain the relationship between your sketch and the K-T conditions.
- (d.) Compute the Hessian matrix of the objective, and test whether it is positive semidefinite.
- (e.) Are the Kuhn-Tucker conditions necessarily satisfied by any optimal solution of this problem?
- (f.) Discuss a "constraint qualification" for this problem. Is it satisfied? What is the importance of a "constraint qualification"?
- (g.) Is any point which satisfies the Kuhn-Tucker conditions which you have written necessarily optimal?
- (h.) Explain (briefly) how complementary pivoting may be used to find a solution of the Kuhn-Tucker conditions.
- (i.) Suppose that you were to solve the above problem using the Feasible Direction Algorithm, starting at x^0 given above. Let d^0 represent the search direction. What inequality or inequalities must be satisfied by d^0 if it is to be feasible ? if it is to be a direction of improvement ? Write down an LP which will find (if one exists) a feasible direction of improvement.

3. (9 points) Consider the function $f(x) = x \log x$

- a. Is f a convex function? a concave function?
- b. Suppose that I wish to find x such that $f(x)=1$. Describe an iterative procedure to do this, and illustrate one step, starting at $x^0 = 1$.
- c. Suppose that I wish to find $x (>0)$ minimizing the function f . Describe an iterative procedure to do this, and illustrate one step, starting at $x^0 = 1$.