



One hundred identical devices are tested simultaneously, and the test is terminated after 50 days, at which time 27 of them have failed. The values of $\ln \ln 1/R_i$ vs $\ln t_i$ are plotted, where t_i is the i^{th} failure time, and R_i is $(100-i)/100$, i.e., the fraction failed. Assume a Weibull distribution for estimating reliability.

- o 23. If 10 units of this device were to be installed in a facility, the number still functioning after 50 days has a binomial distribution.
- o 24. To estimate the time at which 50% of the devices will have failed, evaluate $1 - F(0.50)$.
- + 25. To estimate the Weibull parameters u & k given the data above, we cannot use the "Method of Moments".
- o 26. The number of failures at time t , $N_f(t)$, is assumed to have a Weibull distribution.
- + 27. The Weibull CDF, i.e., $F(t)$, gives, for each device, the probability that it has failed at time t .
- o 28. The time between the failures in the group of 100 units was assumed to have the Weibull distribution.
- + 29. The *secant method* is a method which is used to solve a nonlinear equation.
- o 30. The exponential distribution is a special case of the Weibull distribution, with $\lambda=u$.
- + 31. The exponential distribution is a special case of the Weibull distribution, with $k=1$.
- o 32. A value of $k>0$ indicates an increasing failure rate, while $k<0$ indicates a decreasing failure rate.
- + 33. The slope of the straight line fit by linear regression to the data points ($[\ln \ln 1/R], \ln t$) will be an estimate of the "shape" parameter k .
- o 34. In general, given only a coefficient of variation (i.e., the ratio σ/μ) for the Weibull distribution, the parameters k and u can be determined.
- + 35. The probability of a motor failing in the time interval $[t_{i-1}, t_i]$ is $F(t_i) - F(t_{i-1})$ where $F(t)$ is the CDF of the failure time distribution.



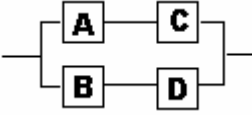
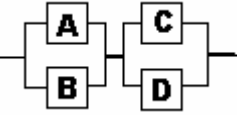
(36-47) Four components (A,B,C, & D) are available for constructing a system. The probability that each component *survives* the first year of operation is

- 80% for A & B
- 90% for C & D.

For each system (1) through (3) below:

For each of these three scenarios (a,b,c), indicate whether the system will Fail or Survive (**write "F" or "S" in the table**)::

- (i) only components A and B fail.
- (ii) only components B and D fail.
- (iii) only components A and D fail.

System #	Diagram	Scenario (i)	Scenario (ii)	Scenario (iii)	Reliability
1		F	S	F	d
2		F	S	S	c

3		S	S	S	b
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For each system (#1-3) above, write the letter below indicating the **computation** of the 1-year reliability (i.e., survival probability):

- | | |
|--|--|
| a. $[1 - (0.9)(0.8)]^2 = 0.0784$ | b. $1 - (0.2)^2(1 - [0.9]^2) = 0.9924$ |
| c. $[1 - (0.2)^2][1 - (0.1)^2] = 0.9504$ | d. $1 - [1 - (0.8)(0.9)]^2 = 0.9216$ |
| e. $(0.9)^2(0.8)^2 = 0.5184$ | j. <i>None of the above</i> |

Consider components 1 & 2 with random time-to-failure of T_1 & T_2 , respectively, having exponential distributions each with failure rate λ . Assume that any switches are 100% reliable.

(a)	(b)	(c)
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Match the expression for system lifetime with the diagram (a, b, or c) above:

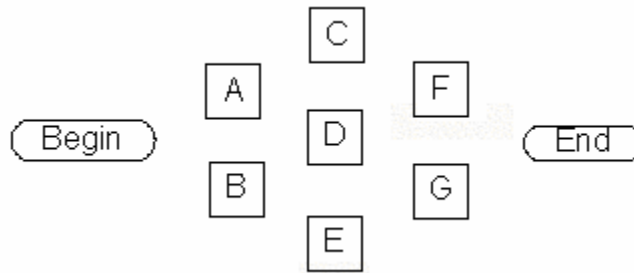
- c 48. $T_1 + T_2$ b 49. $\text{Max}\{T_1, T_2\}$ a 50. $\text{Min}\{T_1, T_2\}$

- + 51. A system with “cold” standby is at least as reliable as one with “hot” standby.
- o 52. Block diagram [c] above represents “hot” standby of the redundant unit.
- + 53. The failure time of system [a] has an exponential distribution with rate 2λ .
- o 54. In the case of “cold” standby, there is always some probability that the standby unit cannot be started.
- + 55. In the block diagram [c], unit #2 does not begin its lifetime until unit #1 has failed.
- + 56. The reliability of system [c] is at least as large as that of system [b].
- o 57. The failure time of system [b] has Erlang-2 distribution.
- o 58. When lifetimes have exponential distribution, there is no difference in reliability between a system with “hot” and “cold” standby.

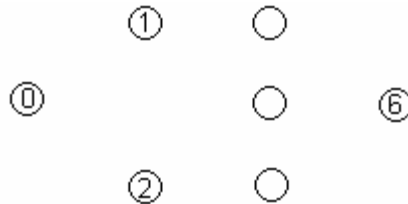
Project Scheduling. The activity descriptions and estimated durations for a project are:

Activity	Predecessor(s)	Duration (days)
A	none	3
B	none	2
C	A	4
D	A	1
E	B	2
F	C & D	3
G	C, D, & E	1

59. Draw the arrows to complete the AON (activity-on-node) network representing this project:

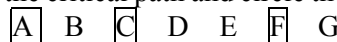


60. Draw the arrows to complete the AOA (activity-on-arrow) network representing this project, including any “dummy” activities:



61. Complete the labeling of the nodes of the AOA network so that $i < j$ if there is an arrow from i to j .

62. Determine (by inspection if you can) the critical path and circle the critical activities:



63. Suppose that the activity durations are actually random variables, with the expected values given as in the table and standard deviation equal to 1 for every activity. Then the expected completion time of the project is 10 and its standard deviation is $\sqrt{3}$.

+ 64. A “dummy” activity always has zero duration.

+ 65. The quantity $ET(i)$ [i.e. earliest time] for each node i is determined by a *forward* pass through the network.

+ 66. If an activity is represented by an arrow from node i to node j , then ES (earliest start time) for that activity is $ET(i)$.

o 67. If an activity is represented by an arrow from node i to node j , then LS (late start time) for that activity is $LT(j)$.

o 68. If an activity is represented by an arrow from node i to node j , then that activity has zero “float” or “slack” if and only if $ET(i) = LT(j)$.

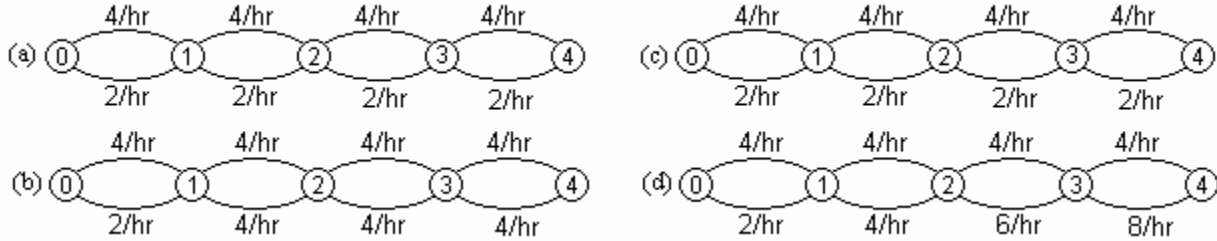
+ 69. An activity is critical if and only if its total float (“slack”) is zero.

o 70. A “dummy” activity *cannot* be critical.



Birth-death model of queue. A small parking lot consists of two spaces. Cars making use of these spaces arrive according to a Poisson process on an average of once every fifteen minutes. Time that a car remains parked is exponentially distributed with mean of *30 minutes*. Cars who cannot find an empty space immediately on arrival will temporarily wait inside the lot until a parked car leaves, but this temporary space can hold only two cars. All other cars that cannot park or find a temporary waiting space must go elsewhere. Model this system as a birth-death process, with states 0, 1, ... 4.

b 71. Which are the correct transition rates?



b 72. The classification of the above queueing system is

- a. M/M/1/2/4
- b. M/M/2/4
- c. M/M/1/4
- d. M/M/4/4
- e. M/M/2/4/4
- f. M/M/4/4/4
- g. M/M/4
- h. None of the above

Suppose that the steady-state probability distribution of the number of cars in the system is:

n	0	1	2	3	4
π_n	1/9	2/9	2/9	2/9	2/9

c 73. What is the fraction of the time that there is at least one empty space? (Choose nearest value!)

- a. 10%
- b. 20%
- c. 30% (33%)
- d. 40%
- e. 50%
- f. 60%
- g. 70%
- h. 80%
- i. 90%

d 74. What is the average number of cars in the lot (both parked & waiting)? (Choose nearest value!)

- a. 0.5
- b. 1.0
- c. 1.5
- d. 2.0 (2.22)
- e. 2.5
- f. 3.0
- g. 3.5
- h. 4.0

a 75. What is the average number of cars waiting in the lot? (Choose nearest value!)

- a. 0.5 (0.67)
- b. 1.0
- c. 1.5
- d. 2.0
- e. 2.5
- f. 3.0
- g. 3.5
- h. 4.0

e 76. What is the average arrival rate (keeping in mind that the arrival rate is zero when n=4)? (Choose nearest value!)

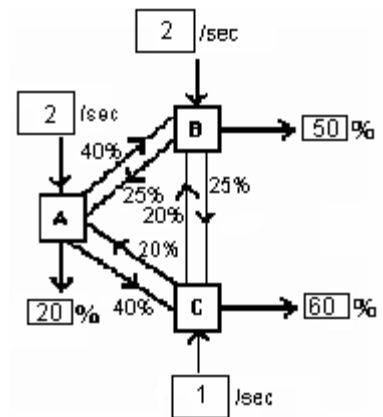
- a. 1/hr
- b. 1.5/hr
- c. 2/hr
- d. 2.5/hr
- e. 3/hr (3.11/hr)
- f. 3.5/hr
- g. 4/hr

d 77. What is the average time that a car waits for a parking space? (Choose nearest value!)

- a. 0.05 hr
- b. 0.1hr
- c. 0.15 hr
- d. 0.2 hr (0.21 hr)
- e. 0.25 hr
- f. 0.3 hr
- g. 0.35 hr
- h. 0.4 hr.
- i. 0.45 hr
- j. 0.5 hr



A network of three computer centers (A, B, & C) each receive messages from outside, as shown. The messages may then be routed to another computer in the network for further processing, also as shown, or a reply sent to the sender of the message. Each center has two computers, each processing messages at the rate of 4/sec. Consult the RAQS (Rapid Analysis of Queueing Systems) model output below to answer the questions.



b 78. Which is the busiest computer center?

- a. A
- b. B
- c. C

J 79. What is the average time to respond to a message, (i.e., time from message arrival to reply)? (Choose nearest value)

- a. ≤ 0.3 sec.
- d. 0.45 sec.
- h. 0.65 sec.
- b. 0.35 sec.
- e. 0.5 sec.
- i. 0.7 sec.
- c. 0.4 sec.
- f. 0.55 sec.
- j. 0.75 sec.
- k. 0.8 sec.
- l. 0.85 sec.
- l. ≥ 0.9 sec.

80. Complete the three arrival rates and the two fractions of messages routed back to sender in the diagram above. (Six boxes to fill.)

Input information

This model has been developed in the Basic Mode

Type of network—Open Network

Number of nodes = 3

Node #	Number of servers	Arrival Rate	Arrival SCV	Mean Serv Time	Service time SCV
1	2	2.000	1.000	0.250	1.00
2	2	2.000	1.000	0.250	1.00
3	2	1.000	1.000	0.250	1.00

Routing (Pij) Matrix

0.000	0.400	0.400
0.250	0.000	0.250
0.200	0.200	0.000

Output Report

This Model has been developed in the Basic Mode

Type of Network - Open Network

Network Measures

Average Number in the Network = 3.782

Average time spent in the Network = 0.756

Node Measures

Node	Util	AvTIQ	VarTIQ	AvNIQ	AvTAN	VarTAN	AvNAN	VarNAN
1	0.471	0.071	0.016	0.268	0.321	0.079	1.210	1.195
2	0.527	0.096	0.026	0.406	0.346	0.088	1.461	1.673
3	0.445	0.062	0.013	0.220	0.312	0.076	1.111	1.033

Util - the Utilization at a Node

AvTIQ, VarTIQ - Mean and Variance of the waiting time in queue at a node

AvNIQ - Mean queue length at a node

AvTAN, VarTAN - Mean and Variance of time spent at a node

AvNAN, VarNAN - Mean and Variance of the number of customers at a node

- o 81. “Reneging” in a queueing system occurs when a potential customer is discouraged from joining the queue to be served.
- o 82. Little’s Law states that the time spent in a queueing system has Erlang distribution.
- + 83. In a birth/death model of a queueing system, the population size includes not only the waiting customers, but also any customers currently being served.
- + 84. “Balking” in a queueing system occurs when a potential customer refuses to enter the queue.
- + 85. In a birth/death model of a queueing system, a “birth” refers to a customer’s joining the queue.
- + 86. The “utilization” of the server in an M/M/1 system is equal to $1-\pi_0$.
- + 87. Little’s Law applies to any queueing system in steady state, whether or not it is a birth/death process.
- + 88. An M/M/1 queueing system is a birth/death process.
- + 89. The notation W_q generally refers to the average time that a customer spends waiting in the queueing system, exclusive of time being served.
- + 90. In an M/M/1 queueing system, the number of customers arriving per unit time has Poisson distribution.