



One hundred identical devices are tested simultaneously, and the test is terminated after 50 days, at which time 27 of them have failed. The values of  $\ln \ln 1/R_i$  vs  $\ln t_i$  are plotted, where  $t_i$  is the  $i^{\text{th}}$  failure time, and  $R_i$  is  $(100-i)/100$ , i.e., the fraction failed. Assume a Weibull distribution for estimating reliability.

- \_\_\_ 23. If 10 units of this device were to be installed in a facility, the number still functioning after 50 days has a binomial distribution.
- \_\_\_ 24. To estimate the time at which 50% of the devices will have failed, evaluate  $1 - F(0.50)$ .
- \_\_\_ 25. To estimate the Weibull parameters  $u$  &  $k$  given the data above, we cannot use the "Method of Moments".
- \_\_\_ 26. The number of failures at time  $t$ ,  $N_f(t)$ , is assumed to have a Weibull distribution.
- \_\_\_ 27. The Weibull CDF, i.e.,  $F(t)$ , gives, for each device, the probability that it has failed at time  $t$ .
- \_\_\_ 28. The time between the failures in the group of 100 units was assumed to have the Weibull distribution.
- \_\_\_ 29. The *secant method* is a method which is used to solve a nonlinear equation.
- \_\_\_ 30. The exponential distribution is a special case of the Weibull distribution, with  $\lambda=u$ .
- \_\_\_ 31. The exponential distribution is a special case of the Weibull distribution, with  $k=1$ .
- \_\_\_ 32. A value of  $k>0$  indicates an increasing failure rate, while  $k<0$  indicates a decreasing failure rate.
- \_\_\_ 33. The slope of the straight line fit by linear regression to the data points ( $[\ln \ln 1/R], \ln t$ ) will be an estimate of the "shape" parameter  $k$ .
- \_\_\_ 34. In general, given only a coefficient of variation (i.e., the ratio  $\sigma/\mu$ ) for the Weibull distribution, the parameters  $k$  and  $u$  can be determined.
- \_\_\_ 35. The probability of a motor failing in the time interval  $[t_{i-1}, t_i]$  is  $F(t_i) - F(t_{i-1})$  where  $F(t)$  is the CDF of the failure time distribution.



(36-47) Four components (A,B,C, & D) are available for constructing a system. The probability that each component *survives* the first year of operation is

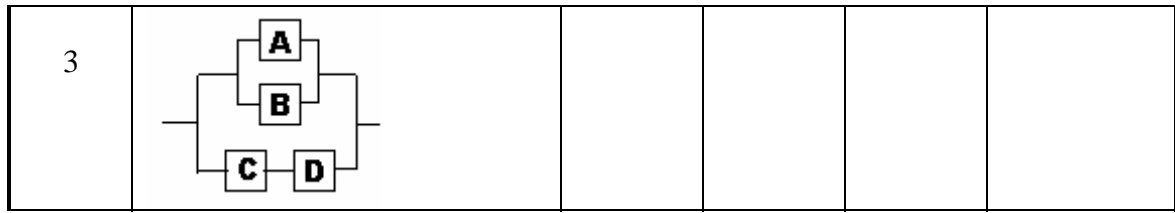
- 80% for A & B
- 90% for C & D.

For each system (1) through (3) below:

For each of these three scenarios (a,b,c), indicate whether the system will Fail or Survive (**write "F" or "S" in the table**)::

- (i) only components A and B fail.
- (ii) only components B and D fail.
- (iii) only components A and D fail.

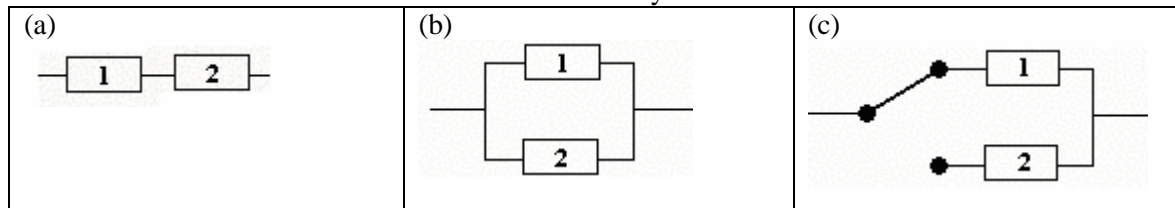
System #	Diagram	Scenario (i)	Scenario (ii)	Scenario (iii)	Reliability
1					
2					



For each system (#1-3) above, write the letter below indicating the **computation** of the 1-year reliability (i.e., survival probability):

- |  |  |
|--|--|
| a. $[1 - (0.9)(0.8)]^2 = 0.0784$         | b. $1 - (0.2)^2(1 - [0.9]^2) = 0.9924$ |
| c. $[1 - (0.2)^2][1 - (0.1)^2] = 0.9504$ | d. $1 - [1 - (0.8)(0.9)]^2 = 0.9216$   |
| e. $(0.9)^2(0.8)^2 = 0.5184$             | j. <i>None of the above</i>            |

Consider components 1 & 2 with random time-to-failure of  $T_1$  &  $T_2$ , respectively, having exponential distributions each with failure rate  $\lambda$ . Assume that any switches are 100% reliable.



Match the expression for system lifetime with the diagram (a, b, or c) above:

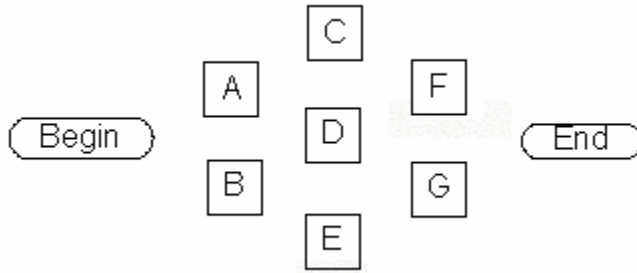
- |                     |                                  |                                  |
|---------------------|----------------------------------|----------------------------------|
| ___ 48. $T_1 + T_2$ | ___ 49. $\text{Max}\{T_1, T_2\}$ | ___ 50. $\text{Min}\{T_1, T_2\}$ |
|---------------------|----------------------------------|----------------------------------|

- \_\_\_ 51. A system with “cold” standby is at least as reliable as one with “hot” standby.
- \_\_\_ 52. Block diagram [c] above represents “hot” standby of the redundant unit.
- \_\_\_ 53. The failure time of system [a] has an exponential distribution with rate  $2\lambda$ .
- \_\_\_ 54. In the case of “cold” standby, there is always some probability that the standby unit cannot be started.
- \_\_\_ 55. In the block diagram [c], unit #2 does not begin its lifetime until unit #1 has failed.
- \_\_\_ 56. The reliability of system [c] is at least as large as that of system [b].
- \_\_\_ 57. The failure time of system [b] has Erlang-2 distribution.
- \_\_\_ 58. When lifetimes have exponential distribution, there is no difference in reliability between a system with “hot” and “cold” standby.

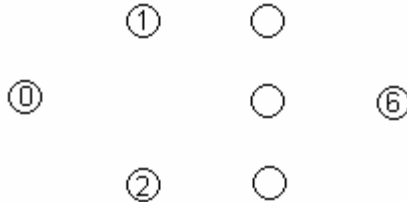
**Project Scheduling.** The activity descriptions and estimated durations for a project are:

Activity	Predecessor(s)	Duration (days)
A	none	3
B	none	2
C	A	4
D	A	1
E	B	2
F	C & D	3
G	C, D, & E	1

59. Draw the arrows to complete the *AON* (activity-on-node) network representing this project:



60. Draw the arrows to complete the *AOA* (activity-on-arrow) network representing this project, including any “dummy” activities:



61. Complete the labeling of the nodes of the AOA network so that  $i < j$  if there is an arrow from  $i$  to  $j$ .

62. Determine (by inspection if you can) the critical path and circle the critical activities:

A B C D E F G

63. Suppose that the activity durations are actually random variables, with the expected values given as in the table and standard deviation equal to 1 for every activity. Then the expected completion time of the project is \_\_\_ and its standard deviation is \_\_\_\_\_.

\_\_\_ 64. A “dummy” activity always has zero duration.

\_\_\_ 65. The quantity  $ET(i)$  [i.e. earliest time] for each node  $i$  is determined by a *forward* pass through the network.

\_\_\_ 66. If an activity is represented by an arrow from node  $i$  to node  $j$ , then  $ES$  (earliest start time) for that activity is  $ET(i)$ .

\_\_\_ 67. If an activity is represented by an arrow from node  $i$  to node  $j$ , then  $LS$  (late start time) for that activity is  $LT(j)$ .

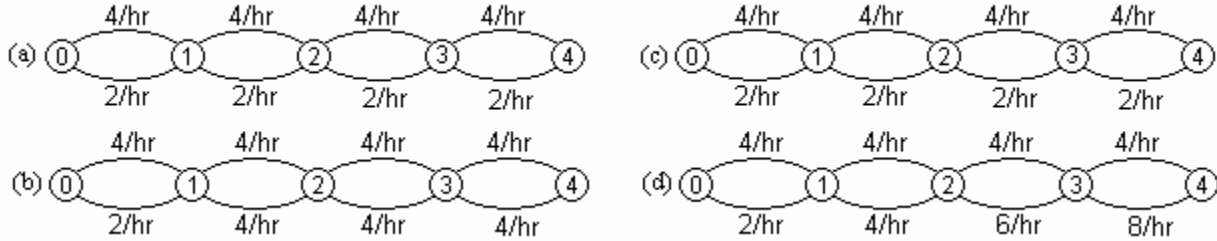
\_\_\_ 68. If an activity is represented by an arrow from node  $i$  to node  $j$ , then that activity has zero “float” or “slack” if and only if  $ET(i) = LT(j)$ .

\_\_\_ 69. An activity is critical if and only if its total float (“slack”) is zero.

\_\_\_ 70. A “dummy” activity *cannot* be critical.

**Birth-death model of queue.** A small parking lot consists of two spaces. Cars making use of these spaces arrive according to a Poisson process on an average of once every fifteen minutes. Time that a car remains parked is exponentially distributed with mean of *30 minutes*. Cars who cannot find an empty space immediately on arrival will temporarily wait inside the lot until a parked car leaves, but this temporary space can hold only two cars. All other cars that cannot park or find a temporary waiting space must go elsewhere. Model this system as a birth-death process, with states  $0, 1, \dots, 4$ .

71. Which are the correct transition rates?



72. The classification of the above queueing system is

- a. M/M/1/2/4      c. M/M/1/4      e. M/M/2/4/4      g. M/M/4  
 b. M/M/2/4      d. M/M/4/4      f. M/M/4/4/4      h. None of the above

Suppose that the steady-state probability distribution of the number of cars in the system is:

n	0	1	2	3	4
$\pi_n$	1/9	2/9	2/9	2/9	2/9

73. What is the fraction of the time that there is at least one empty space? (Choose nearest value!)

- a. 10%      c. 30%      e. 50%      g. 70%      i. 90%  
 b. 20%      d. 40%      f. 60%      h. 80%

74. What is the average number of cars in the lot (both parked & waiting)? (Choose nearest value!)

- a. 0.5      c. 1.5      e. 2.5      g. 3.5  
 b. 1.0      d. 2.0      f. 3.0      h. 4.0

75. What is the average number of cars waiting in the lot? (Choose nearest value!)

- a. 0.5      c. 1.5      e. 2.5      g. 3.5  
 b. 1.0      d. 2.0      f. 3.0      h. 4.0

76. What is the average arrival rate (keeping in mind that the arrival rate is zero when n=4)? (Choose nearest value!)

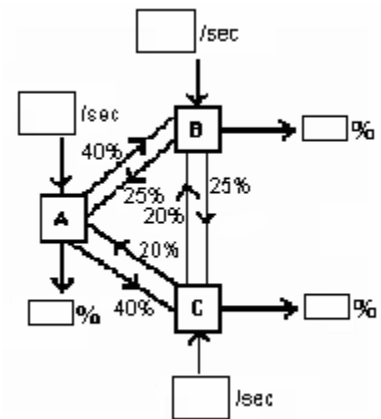
- a. 1/hr      c. 2/hr      e. 3/hr      g. 4/hr  
 b. 1.5/hr      d. 2.5/hr      f. 3.5/hr

77. What is the average time that a car waits for a parking space? (Choose nearest value!)

- a. 0.05 hr      c. 0.15 hr      e. 0.25 hr      g. 0.35 hr      i. 0.45 hr  
 b. 0.1hr      d. 0.2 hr      f. 0.3 hr      h. 0.4 hr.      j. 0.5 hr



A network of three computer centers (A, B, & C) each receive messages from outside, as shown. The messages may then be routed to another computer in the network for further processing, also as shown, or a reply sent to the sender of the message. Each center has two computers, each processing messages at the rate of 4/sec. Consult the RAQS (Rapid Analysis of Queueing Systems) model output below to answer the questions.



78. Which is the busiest computer center?

- a. A      b. B      c. C

79. What is the average time to respond to a message, (i.e., time from message arrival to reply)? (Choose nearest value)

- a.  $\leq 0.3$  sec.      b. 0.35 sec.      c. 0.4 sec.  
 d. 0.45 sec.      e. 0.5 sec.      f. 0.55 sec.      g. 0.6 sec.  
 h. 0.65 sec.      i. 0.7 sec.      j. 0.75 sec.      k. 0.8 sec.      l. 0.85 sec.      l.  $\geq 0.9$  sec.

80. Complete the three arrival rates and the two fractions of messages routed back to sender in the diagram above. (Six boxes to fill.)

## Input information

This model has been developed in the Basic Mode  
 Type of network-Open Network  
 Number of nodes = 3

Node #	Number of servers	Arrival Rate	Arrival SCV	Mean Serv Time	Service time SCV
1	2	2.000	1.000	0.250	1.00
2	2	2.000	1.000	0.250	1.00
3	2	1.000	1.000	0.250	1.00

## Routing (Pij) Matrix

0.000	0.400	0.400
0.250	0.000	0.250
0.200	0.200	0.000

## Output Report

This Model has been developed in the Basic Mode  
 Type of Network - Open Network

## Network Measures

Average Number in the Network = 3.782  
 Average time spent in the Network = 0.756

## Node Measures

Node	Util	AvTIQ	VarTIQ	AvNIQ	AvTAN	VarTAN	AvNAN	VarNAN
1	0.471	0.071	0.016	0.268	0.321	0.079	1.210	1.195
2	0.527	0.096	0.026	0.406	0.346	0.088	1.461	1.673
3	0.445	0.062	0.013	0.220	0.312	0.076	1.111	1.033

Util - the Utilization at a Node

AvTIQ, VarTIQ - Mean and Variance of the waiting time in queue at a node

AvNIQ - Mean queue length at a node

AvTAN, VarTAN - Mean and Variance of time spent at a node

AvNAN, VarNAN - Mean and Variance of the number of customers at a node

- \_\_\_ 81. "Reneging" in a queueing system occurs when a potential customer is discouraged from joining the queue to be served.
- \_\_\_ 82. Little's Law states that the time spent in a queueing system has Erlang distribution.
- \_\_\_ 83. In a birth/death model of a queueing system, the population size includes not only the waiting customers, but also any customers currently being served.
- \_\_\_ 84. "Balking" in a queueing system occurs when a potential customer refuses to enter the queue.
- \_\_\_ 85. In a birth/death model of a queueing system, a "birth" refers to a customer's joining the queue.
- \_\_\_ 86. The "utilization" of the server in an M/M/1 system is equal to  $1 - \pi_0$ .
- \_\_\_ 87. Little's Law applies to any queueing system in steady state, whether or not it is a birth/death process.
- \_\_\_ 88. An M/M/1 queueing system is a birth/death process.
- \_\_\_ 89. The notation  $W_q$  generally refers to the average time that a customer spends waiting in the queueing system, exclusive of time being served.
- \_\_\_ 90. In an M/M/1 queueing system, the number of customers arriving per unit time has Poisson distribution.