## Continuous-Time Markov Chains

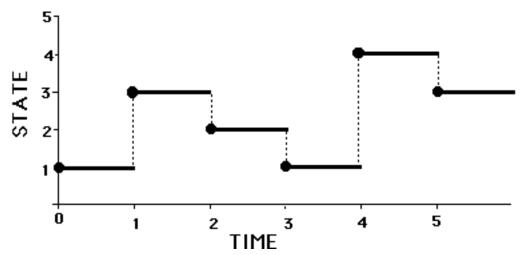


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## [Continuous-time Markov Chains]

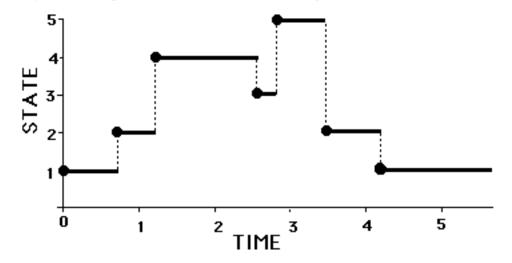
- Definition & Notation
- Steadystate Probabilities
- Birth-Death Process
- I Examples

A *discrete-time Markov Chain* changes states only at discrete points in time:

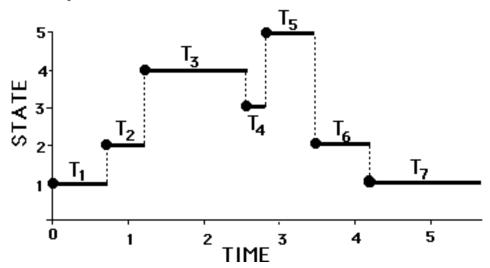


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A continuous-time Markov Chain (CTMC) may change its state at any point in time:

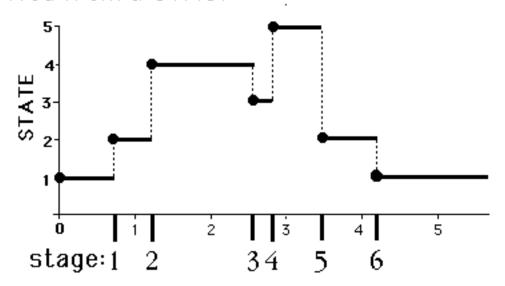


The feligeth of time spent in a state before a transition has the *exponential* distribution:



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The *embedded* (discrete-time) Markov chain derived from a CTMC:



#### Ք<sup>©</sup>։®Ծուբերևծաց-Քime Marko∨ Chain

is a stochastic process {X(t): t≥0} where

- X(t) can have values in  $S = \{0, 1, 2, 3, ...\}$
- Each time the process enters a state i, the amount of time it spends in that state before making a transition to another state has an exponential distribution with mean time  $\frac{1}{\lambda}$ .
- When leaving state i, the process moves to a state j with probability  $\mathbf{p}_{ij}$  where  $\mathbf{p}_{ii}$  =0 and  $\sum_{i=0}^{M}\mathbf{p}_{ij}$  = 1
- The next state to be visited after state i is independent of the length of time spent in state i

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### Transition Probabilities

$$p_{ij}(t) = P\{X(t+s) = j \mid X(s) = i\}$$

Continuous at t=0, with

$$\lim_{t \to 0} p_{ij}(t) = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

$$\left[ p_{11}(t) \quad p_{12}(t) \quad \dots \right]$$

$$P(t) = \begin{bmatrix} p_{11}(t) & p_{12}(t) & \cdots \\ p_{21}(t) & \ddots & \\ \vdots & & \end{bmatrix}$$
 matrix is a function of time!

Transition

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#### Transition Intensity

$$\lambda_j = -\frac{d}{dt} \mathbf{p}_{jj}(0)$$
 (rate at which the process leaves state j when it is in state j)

$$\lambda_{ij} = \frac{d}{dt} \mathbf{p}_{ij}(0) = \lambda_i \ \mathbf{p}_{ij} \quad \begin{array}{l} \text{(transition rate into state j} \\ \text{when the process is in} \\ \text{state i)} \end{array}$$

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The process, starting in state i, spends an amount of time in that state having exponential distribution with rate  $\lambda_i$ . It then moves to state j with probability  $\mathbf{p}_{ij} = \frac{\lambda_{ij}}{\lambda_{i}} \quad \forall \ j,j$ 

$$1 = \sum_{j=1}^{n} \mathbf{p}_{ij} = \sum_{j=1}^{n} \frac{\lambda_{ij}}{\lambda_{i}} = \frac{\sum_{j=1}^{n} \lambda_{ij}}{\lambda_{i}} \Rightarrow \lambda_{i} = \sum_{j=1}^{n} \lambda_{ij}$$

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### Chapman-Kolmogorov Equation

$$\begin{split} p_{ij}(t+s) &= \sum_{k \in \mathbb{S}} p_{ik}(t) \ p_{kj}(s) \ , \qquad \forall i,j \in S, \\ &\forall s,t \geq 0 \end{split}$$

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Since p (t) is a continuous function,

$$p_{ij}(\Delta t) = p_{ij}(0) + \frac{d}{dt}p_{ij}(0)\Delta t + o(\Delta t^2)$$

But we have defined  $\lambda_{ij} = \frac{d}{dt} p_{ij}(0)$ 

For 
$$i \neq j$$
:  $p_{ij}(\Delta t) = p_{ij}(0) + \lambda_{ij} \Delta t + o(\Delta t^2)$   
 $\approx \lambda_{ij} \Delta t$  for small  $\Delta t$ 

For 
$$i=j$$
:  $p_{ii}(\Delta t) = p_{ii}(0) + \lambda_{ii} \Delta t + o(\Delta t^2)$   
 $\approx 1 + \lambda_{ii} \Delta t$  for small  $\Delta t$ 

#### From the Chapman-Kolmogorov equation,

$$\begin{split} p_{ij}(t+\Delta t) &= \sum_{k} p_{ik}(t) \, p_{kj}(\Delta t) \\ &= p_{ij}(t) p_{jj}(\Delta t) + \sum_{k \neq j} p_{ik}(t) p_{kj}(\Delta t) \\ &= p_{ij}(t) \left[ 1 + \lambda_{jj} \Delta t + o(\Delta t^2) \right] \\ &+ \sum_{k \neq j} p_{ik}(t) \left[ \lambda_{kj} \Delta t + o(\Delta t^2) \right] \end{split}$$

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$$\begin{split} p_{ij}(t+\Delta t) &= p_{ij}(t) + \left[\sum_{k} p_{ik}(t) \, \pmb{\lambda}_{kj}\right] \Delta t + \left[\sum_{k} p_{ik}(t)\right] o(\Delta t^2) \\ &\frac{p_{ij}(t+\Delta t) - p_{ij}(t)}{\Delta t} = \sum_{k} p_{ik}(t) \, \pmb{\lambda}_{kj} + \left[\sum_{k} p_{ik}(t)\right] \frac{o(\Delta t^2)}{\Delta t} \end{split}$$

Taking the limit as  $\Delta t \rightarrow 0$ 

$$\frac{d}{dt} p_{ij}(t) = \sum_{k} p_{ik}(t) \lambda_{kj} \quad \forall i, j$$

# The process is described by the system of differential equations:

$$\frac{d}{dt} p_{ij}(t) = \sum_{k} p_{ik}(t) \lambda_{kj} \quad \forall i,j$$

0r

$$\frac{d}{dt}P(t) = P(t)\Lambda$$

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$$\sum_{j} p_{ij}(t) = 1 \qquad A \quad i, t$$

$$\Rightarrow \frac{d}{dt} \sum_{j} p_{ij}(t) = \frac{d}{dt} (1) = 0$$

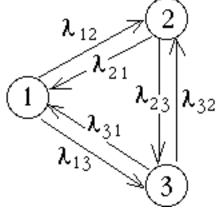
$$\Rightarrow \sum_{j} \frac{d}{dt} p_{ij}(t) = 0$$

$$\Rightarrow \sum_{j} \lambda_{ij} = 0$$

That is, the sum of each row of  $\Lambda$  is zero!



$$\Lambda = \begin{bmatrix} -(\lambda_{12} + \lambda_{13}) & \lambda_{12} & \lambda_{13} \\ \lambda_{21} & -(\lambda_{21} + \lambda_{23}) & \lambda_{23} \\ \lambda_{31} & \lambda_{32} & -(\lambda_{31} + \lambda_{32}) \end{bmatrix}$$



The sum of each row of  $\Lambda$  must equal zero!



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## Steadystate Probabilities

$$\lim_{t\to\infty} p_{ij}(t) = \pi_j$$

(independent of the initial state i )

Must be nonnegative and satisfy

$$\sum_{i=1}^{n} \pi_i = 1$$

What other equations are needed to determine  $\pi$  ?

#### Steadystate Probabilities

In the case of discrete-time Markov chains, we used the equations  $\pi = \pi P$ 

i.e., 
$$\boldsymbol{\pi}_j = \sum_{i=1}^n \; \boldsymbol{\pi}_i \; \boldsymbol{p}_{ij} \; \forall \; \boldsymbol{j}$$

In the case of continuous-time Markov chains, we use what are called "Balance" equations.

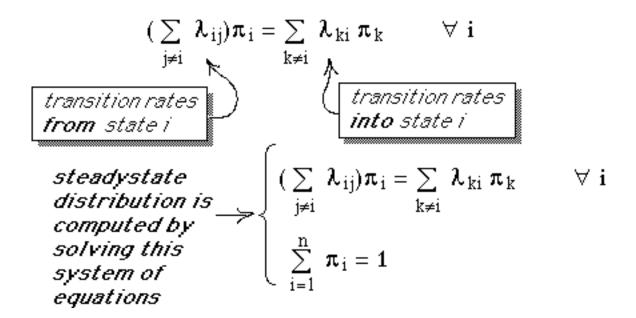
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#### **Balance Equations**

For each state i,
the rate at which the
system *leaves* the state must equal
the rate at which the system *enters*the state:

$$\lambda_i \pi_i = \lambda_{ji} \pi_j + \lambda_{ki} \pi_k + \lambda_{1i} \pi_1$$



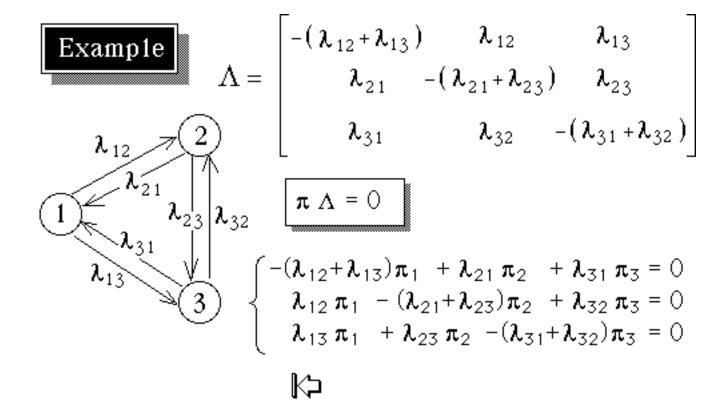


An alternate derivation of the steady-state conditions begins with the differential equation describing the process:

$$\frac{d}{dt} p_{ij}(t) = \sum_{k} p_{ik}(t) \lambda_{kj} \quad \forall i, j$$

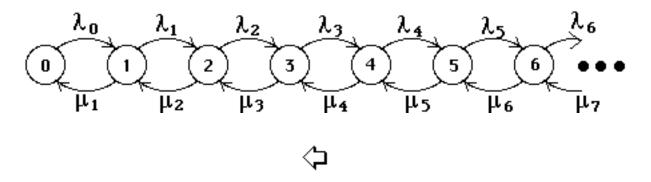
Suppose that we take the limit of each side, as  $t \to \infty$ 

$$\frac{d}{dt} p_{ij}(t) = \sum_{k} p_{ik}(t) \lambda_{kj} \quad \forall i, j$$



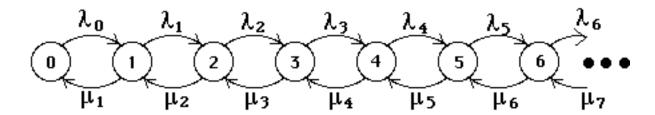
#### Birth-Death Process

A birth-death process is a continuous-time Markov chain which models the size of a population; the population increases by 1 ("birth") or decreases by 1 ("death").



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## Steady-State Distribution of a Birth-Death Process

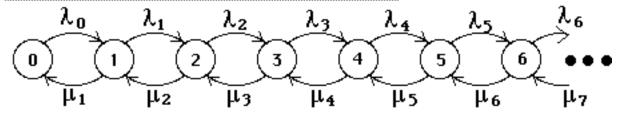


Balance Equations:

State 0: 
$$\lambda_0 \pi_0 = \mu_1 \pi_1 \quad \Rightarrow \quad \boxed{\pi_1 = \frac{\lambda_0}{\mu_1} \pi_0}$$

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# Steady-State Distribution of a Birth-Death Process



Balance Equations:

State 1: 
$$(\lambda_1 + \mu_1) \pi_1 = \lambda_0 \pi_0 + \mu_2 \pi_2 \Rightarrow$$

$$\pi_2 = \frac{(\lambda_1 + \mu_1) \pi_1 - \lambda_0 \pi_0}{\mu_2} = \frac{(\lambda_1 + \mu_1) \frac{\lambda_0}{\mu_1} \pi_0 - \lambda_0 \pi_0}{\mu_2}$$

$$\Rightarrow \boxed{\pi_2 = \frac{\lambda_1 \lambda_0}{\mu_2 \mu_1} \pi_0}$$

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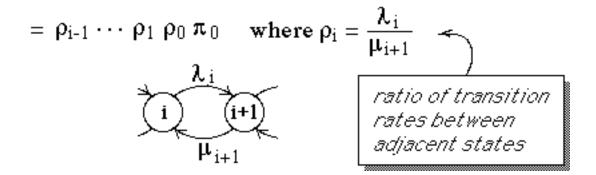
#### In general,

$$(\lambda_{i-1} + \mu_{i-1}) \pi_{i-1} = \lambda_{i-2}\pi_{i-2} + \mu_{i}\pi_{i}$$
 
$$\Rightarrow \pi_{i} = \frac{\lambda_{i-1} \cdots \lambda_{1}\lambda_{0}}{\mu_{i} \cdots \mu_{2}\mu_{1}} \pi_{0} \quad i=1,2,3, \dots$$

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$$\pi_i = \left(\!\frac{\lambda_{i-1}}{\mu_i}\!\right) \cdots \left(\!\frac{\lambda_1}{\mu_2}\!\right) \! \left(\!\frac{\lambda_0}{\mu_1}\!\right) \pi_0$$



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#### Substituting these expressions for $\pi_i$ into

$$\begin{split} \sum_{i=0}^{\infty} \pi_i &= 1 \qquad yields: \\ \pi_0 + \sum_{i=1}^{\infty} \frac{\lambda_{i-1} \cdots \lambda_1 \lambda_0}{\mu_i \cdots \mu_2 \mu_1} \; \pi_0 \; = 1 \\ \Rightarrow \; \pi_0 \left[ 1 + \sum_{i=1}^{\infty} \frac{\lambda_{i-1} \cdots \lambda_1 \lambda_0}{\mu_i \cdots \mu_2 \mu_1} \right] &= 1 \\ \Rightarrow \; \boxed{\frac{1}{\pi_0} = \left[ 1 + \sum_{i=1}^{\infty} \frac{\lambda_{i-1} \cdots \lambda_1 \lambda_0}{\mu_i \cdots \mu_2 \mu_1} \right]} \end{split}$$

Once  $\pi_0$  is evaluated by computing the reciprocal of this infinite sum,  $\pi_i$  is easily computed for each i=1, 2, 3, ...

$$\frac{1}{\pi_0} = \left[1 + \sum_{i=1}^{\infty} \frac{\lambda_{i-1} \cdots \lambda_1 \lambda_0}{\mu_i \cdots \mu_2 \mu_1}\right]$$

$$\pi_{i} = \frac{\lambda_{i-1} \cdots \lambda_{1} \lambda_{0}}{\mu_{i} \cdots \mu_{2} \mu_{1}} \pi_{0} \qquad i=1,2,3, \dots$$

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#### Examples

- Backup Computer System
- Multiple Failure Modes
- The "Peter Principle"
- Gasoline Station
- Ticket Sales by Phone

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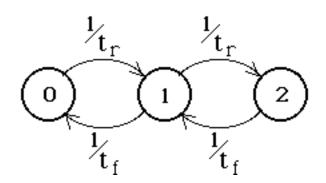
An airlines reservation system has 2 computers, one on-line and one standby. The operating computer fails after an exponentially-distributed duration having mean  $t_f$  and is then replaced by the standby computer.

There is one repair facility, and repair times are exponentially-distributed with mean  $t_r$ .

What fraction of the time will the system fail, i.e., both computers having failed?

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Let X(t) = number of computers in operating condition at time t. Then X(t) is a birth-death process.



Note that the birth rate in state 2 is zero!

$$\frac{1}{\pi_0} = 1 + \frac{1/t_r}{1/t_f} + \left(\frac{1/t_r}{1/t_f}\right)^2$$

$$\frac{1}{\pi_0} = 1 + \frac{t_f}{t_r} + \left(\frac{t_f}{t_r}\right)^2$$

$$\pi_0 = \frac{\mathbf{t}_r^2}{\mathbf{t}_r^2 + \mathbf{t}_r \mathbf{t}_f + \mathbf{t}_f^2}$$

 $\pi_0 = \frac{\mathbf{t}_r^2}{\mathbf{t}_r^2 + \mathbf{t}_r \mathbf{t}_f + \mathbf{t}_f^2} \begin{vmatrix} probability & that \\ both & computers \\ have failed \end{vmatrix}$ 

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Suppose that  $\frac{t_f}{t_m} = 10$ , i.e., the average repair time is 10% of the average time between failures:

$$\frac{1}{\pi_0} = 1 + 10 + 100 = 111$$

$$\pi_0 = \frac{1}{111} = 0.009009$$

Then both computers will be simultaneously out of service 0.9% of the time.



#### Example: Multiple Failure Modes

A production system consists of 2 machines, both of which may operate simultaneously, and a single repair facility.

The machines each fail randomly, with time between failures having exponential distribution and mean T hours.



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Repair times are also exponentially distributed, but the mean repair time depends upon whether the failure was "regular" or "severe".

The fraction of regular failures is p, and the corresponding mean repair time is  $t_r$ . The fraction of severe failures is q=1-p, and the mean repair time is  $t_s$ .

Let T=10 hours, p=90%,  $t_r=1$  hour,  $t_8=5$  hours. What is the average number of machines in operation?

#### Markov Chain Model

### States

(0,0): both machines operational

(r,0): regular repair in progress, none waiting

(r,r): regular repair in progress, regular waiting

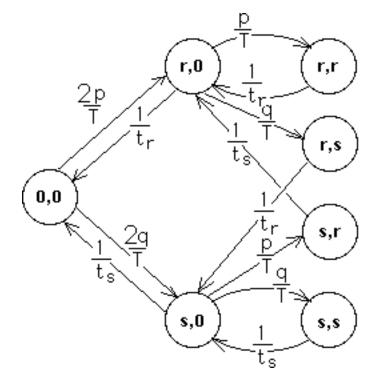
(r,s): regular repair in progress, severe waiting

(s,0): severe repair in progress, none waiting

(s,r): severe repair in progress, regular waiting

(s,s): severe repair in progress, severe waiting

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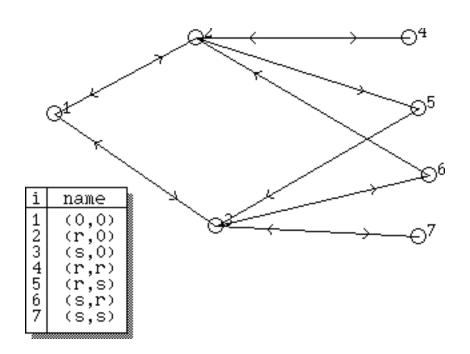
р	rate of regular
一	failures
<u>a</u>	rate of severe
T	failures
$\frac{1}{t_r}$	regular repair rate
$\frac{1}{t_s}$	severe repair rate

©Dennis Bricker, U. of low<mark>s, 1997</mark> Transition rate matrix

	to							
		1	2	3	4	5	6	7
f o m	1234567	-0.2 1 0.2 0 0 0	0.18 -1.1 0 1 0 0.2	0.02 0 -0.3 0 1 0	0.09 0.09 -1 0	0.01 0.01 0 0 -1 0	0 0.09 0 0 -0.2	0 0.01 0 0 0

i	name
1004567	0,00 (r,00 (r,00 (r,00 (r,00 (r,00 (r,00)

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#### Steadystate Distribution

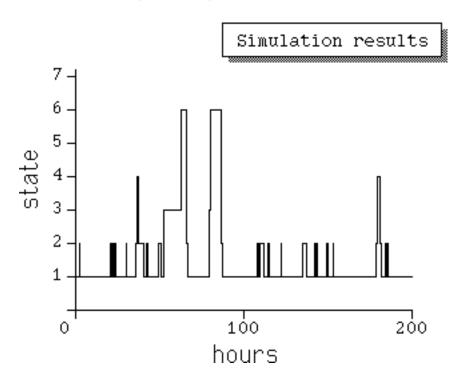
i	state	Pi
1 2 3 4 5 6 7	(0,0) (r,0) (s,0) (r,r) (r,s) (s,r) (s,r) (s,s)	0.7596253902 0.1404786681 0.05723204995 0.01264308012 0.001404786681 0.02575442248 0.002861602497

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i	state	Pi	С	Pi×C
1 2 3 4 5 6 7	(0,0) (r,0) (s,0) (r,r) (r,s) (s,r) (s,s)	0.7596253902 0.1404786681 0.05723204995 0.01264308012 0.001404786681 0.02575442248 0.002861602497	2 1 0 0 0	1.51925078 0.1404786681 0.05723204995 0 0

The average cost/period in steady state is 1.716961498 $1.716961498 \div 2 = 0.858480749$ 

In steady state, the system will operate at approximately 85.8% of capacity.



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Simulation results

Random seed: 675247 Initial state: 1

state	1	2	3	4	5	6	7
# visits time in state % total time	23 19.814 9.907	24 138.53 69.264	2 15.713 7.856	2 1.661 0.830	0	2 10.381 5.190	000

#### Example: The Peter Principle

The draftsman position at a large engineering firm can be occupied by a worker at any of three levels:

T= Trainee

J = Junior Draftsman

S = Senior Draftsman



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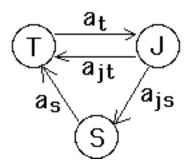
Assume that a Trainee stays at a rank for an exponentially-distributed length of time (with parameter a<sub>t</sub>) before being promoted to Junior Draftsman.

A Junior Draftsman stays at that level for an exponentially-distributed length of time (with parameter  $a_j = a_{jt} + a_{js}$ ). Then he either leaves the position and is replaced by a Trainee (with probability  $a_{jt}/a_j$ ), or is promoted to a Senior Draftsman (with probability  $a_{js}/a_i$ ).

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Senior Draftsmen remain in that position an exponentially-distributed length of time (with parameter a<sub>s</sub>) before resigning or retiring, in which case they are replaced by a Trainee.

The rank of a person in a draftsman's position may be modeled as a continuous-time Markov chain



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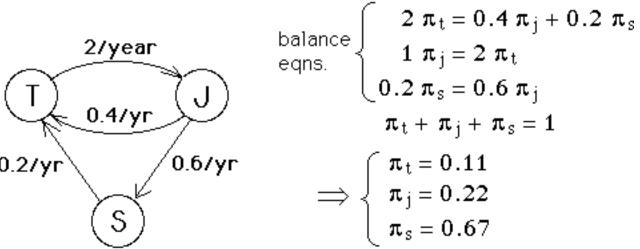
For example, suppose that the mean time in the three ranks are:

State	Mean Time
Т	0.5 years
J	1 year
S	5 years

and that a Junior Draftsman leaves and is replaced by a Trainee with probability 40% and is promoted with probability 60%

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#### Steadystate Distribution



i.e., 11% of draftsmen are trainees, 22% are at junior rank, & 67% at senior rank

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The duration that people spend in any given rank is not exponentially distributed in general. A **bimodal** distribution is often observed in which many people leave (are promoted) rather quickly, while others persist for a substantial time.

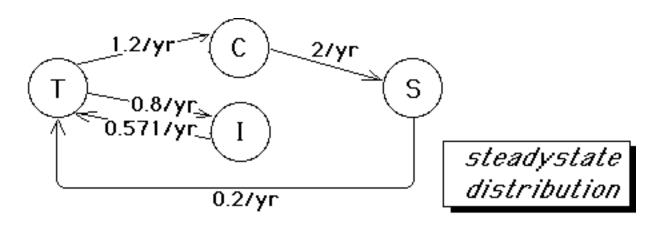
The "Peter Principle" asserts that a worker is promoted until first reaching a position in which he or she is incompetent. When this happens, the worker stays in that job until retirement.

©Dennis Bricker, U. of lows, 1997 Let's modify the above model by classifying 60% of the Junior Draftsmen as Competent and 40% as Incompetent, represented by states C and I, respectively.

Suppose that incompetent draftsmen stay at that rank until quitting or retirement (an average of 1.75 years) and competent draftsment are promoted (after an average of 0.5 years), so that the average time spent in the rank is still

$$(0.6)(.5) + (0.4)(1.75) = 1$$
year

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$$\begin{array}{l} \text{balance} \left\{ \begin{array}{l} 1.2 \; \pi_t = 0.571 \; \pi_i + 0.2 \; \pi_s \\ 2 \; \pi_c = 1.2 \; \pi_t \\ 0.571 \; \pi_i = 0.8 \; \pi_t \\ 0.2 \; \pi_s = 2 \; \pi_c \\ \pi_t + \pi_c + \pi_i + \pi_s = 1 \end{array} \right. \Longrightarrow \left\{ \begin{array}{l} \pi_t = 0.111 \\ \pi_c = 0.067 \\ \pi_i = 0.155 \\ \pi_s = 0.667 \end{array} \right. \end{array}$$

$$\begin{cases} \pi_t = 0.111 \\ \pi_c = 0.067 \\ \pi_i = 0.155 \end{cases} total = 0.222 \ as before \\ \pi_s = 0.667 \qquad \qquad \left( \frac{0.067}{0.222} \ = \ 30\% \right)$$

While only 40% of the draftsmen promoted to junior rank are incompetent, we see that the rank of junior draftsmen is 70% filled with incompetent persons!



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A gasoline station has only one pump.

Cars arrive at the rate of 20/hour.

However, if the pump is already in use, these potential customers may "balk", i.e., drive on to another gasoline station.

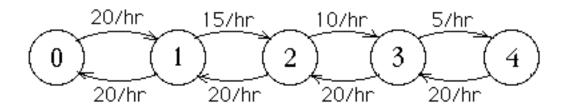
If there are n cars already at the station, the probability that an arriving car will balk is  $\frac{n}{4}$ , for n=1,2,3,4, and 1 for n>4.

Time required to service a car is exponentially distributed, with mean = 3 minutes.

What is the expected waiting time of customers?



#### Birth/death" model:



$$\frac{1}{\pi_0} = 1 + \frac{20}{20} + \frac{20}{20} \times \frac{15}{20} + \frac{20}{20} \times \frac{15}{20} \times \frac{10}{20} + \frac{20}{20} \times \frac{15}{20} \times \frac{10}{20} \times \frac{5}{20}$$

$$= 1 + 1 + 0.75 + 0.375 + 0.09375 = 3.21875$$

$$\pi_0 = 0.3106796$$

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#### Steady State Distribution

$$\pi_0 = 0.3106796,$$
 $\pi_1 = \pi_0 = 0.3106796,$ 
 $\pi_2 = 0.75\pi_0 = 0.2330097,$ 
 $\pi_3 = 0.375\pi_0 = 0.1165048,$ 
 $\pi_4 = 0.09375\pi_0 = 0.0291262$ 

#### Average Number in System

$$L = \sum_{i=0}^{4} i \pi_{i}$$
= 0.3106796 + 2(0.2330097)
+ 3(0.1165048)+ 4(0.0291262)
= 1.2427183

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#### Average Arrival Rate

$$\overline{\lambda} = \sum_{i=0}^{4} \lambda_i \, \pi_i$$
=  $(0.3106796) \times 20/hr + (0.3106796) \times 15/hr$ 
+  $(0.2330097) \times 10/hr + (0.1165048) \times 5/hr$ 
+  $(0.0291262) \times 0/hr$ 
=  $13.786407/hr$ 

#### Average Time in System

$$W = \frac{L}{\lambda} = \frac{1.2427183}{13.786407/hr}$$

= 0.0901408 hr. = 5.40844504 minutes



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- Hancher Auditorium has 2 ticket sellers who answer phone calls & take incoming ticket reservations, using a single phone number.
- In addition, 2 callers can be put "on hold" until one of the two ticket sellers is available to take the call.
- If all 4 phone lines are busy, a caller will get a busy signal, and waits until later before trying again.



Calls arrive at an average rate of 2/minute, and ticket reservations service time averages 20 sec. and is exponentially distributed.

#### What is...

- the fraction of the time that each ticket seller is idle?
- the fraction of customers who get a busy signal?
- the average waiting time ("on hold")?

