

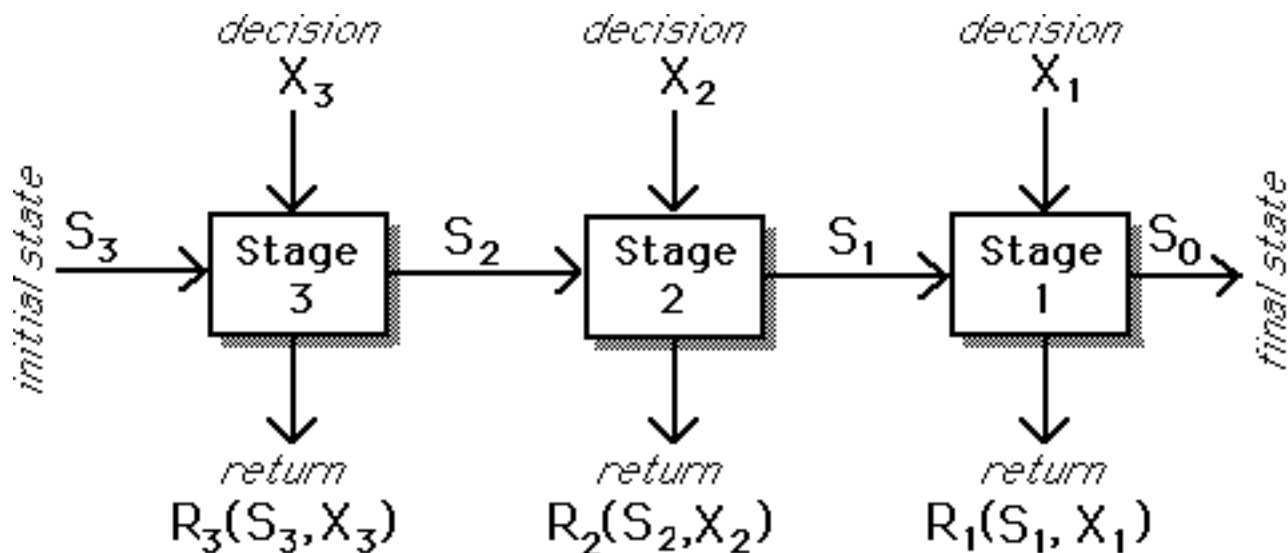
DYNAMIC PROGRAMMING

- an example from *Introduction to Dynamic Programming*,
by George Nemhauser (John Wiley & Sons, 1966),
pages 71-76.



A deterministic DP example with

- one state variable
- one decision variable
- three stages
- irregular (tabulated) returns & transitions



where

$$S_2 = T_3(S_3, X_3)$$

$$S_1 = T_2(S_2, X_2)$$

$$S_0 = T_1(S_1, X_1)$$

*The stages are numbered so that stage number is the number of **remaining** stages!*

Both state & decision at each stage are discrete,
with possible values:

State Vector
i 1 2 3 4 5
s[i] 1 2 3 4 5

Decision Vector
i 1 2 3 4
x[i] 1 2 3 4

Returns

Stage 3

		<i>decision X_3</i>			
		1	2	3	4
<i>state S_3</i>	1	3	4	1	4
	2	2	4	3	3
	3	3	4	5	4
	4	4	2	3	2
	5	0	0	0	0

Stage 2

		<i>decision X_2</i>			
		1	2	3	4
<i>state S_2</i>	1	0	1	5	4
	2	5	4	2	0
	3	2	3	3	0
	4	3	5	4	2
	5	0	0	0	0

Stage 1

		<i>decision X_1</i>			
		1	2	3	4
<i>state S_1</i>	1	2	1	3	0
	2	4	3	2	0
	3	3	5	4	3
	4	0	4	3	5
	5	0	0	4	3

The return, $R_n(S_n, X_n)$, at stage n is a function of both the state S_n and the decision X_n .

E.g., $R_3(2, 1) = 2$ is the return if the system is in state 2 at stage 3, and the decision is $X_3 = 1$.

Transitions

Stage 3

		<i>decision X_3</i>			
		1	2	3	4
<i>state S_3</i>	1	3	2	1	4
	2	4	3	3	4
	3	3	1	2	4
	4	2	4	2	1
	5	0	0	0	0

Stage 2

		<i>decision X_2</i>			
		1	2	3	4
<i>state S_2</i>	1	0	2	5	1
	2	3	4	3	0
	3	4	5	4	0
	4	3	4	2	3
	5	0	0	0	0

Stage 1

		<i>decision X_1</i>			
		1	2	3	4
<i>state S_1</i>	1	1	2	1	0
	2	4	3	2	0
	3	5	3	4	2
	4	0	4	3	4
	5	0	0	5	5

If the system is in state S_n at stage n , and the decision is X_n , a transition is made to the state $S_{n-1} = T_n(S_n, X_n)$, a function of both S_n & X_n .

Optimal Value Function

$f_n(S_n)$ = maximum value of current & remaining stages, if state is S_n

Recursive definition:

$$f_n(S_n) = \begin{cases} \text{maximum}_{X_n \in \{1,2,3,4\}} \{R_n(S_n, X_n) + f_{n-1}(T_n(S_n, X_n))\} & \text{for } n=3, 2, 1 \\ 0 & \text{for } n=0 \end{cases}$$

APL codeNemhauser DP example: tabulated returns & transitions

```
VALUE←F N;t
R
R      Optimal Value Function for Example DP Model
R
→LAST IF N=0
VALUE←MAX R[N;;]+(F N-1)[TRANSITION T[N;;]]
→0
LAST:VALUE←((ρS)ρ0),-BIG
```


Stage 1

		<i>x</i>			
		1	2	3	4
<i>s</i>	1	2.00	1.00	3.00	-999.99
	2	4.00	3.00	2.00	-999.99
	3	3.00	5.00	4.00	3.00
	4	-999.99	4.00	3.00	5.00
	5	-999.99	-999.99	4.00	3.00

-999.99 indicates infeasible decision!

		<i>decision X_1</i>			
		1	2	3	4
<i>state S_1</i>	1	2	1	3	0
	2	4	3	2	0
	3	3	5	4	3
	4	0	4	3	5
	5	0	0	4	3

returns

		<i>decision X_1</i>			
		1	2	3	4
<i>state S_1</i>	1	1	2	1	0
	2	4	3	2	0
	3	5	3	4	2
	4	0	4	3	4
	5	0	0	5	5

transitions

Stage 1

	x	1	2	3	4	
s		1	2	3	4	
1		2.00	1.00	3.00	-999.99	<i>-999.99 indicates infeasible decision!</i>
2		4.00	3.00	2.00	-999.99	
3		3.00	5.00	4.00	3.00	
4		-999.99	4.00	3.00	5.00	
5		-999.99	-999.99	4.00	3.00	

State	Optimal Values	Optimal Decisions	Resulting State
1	3.00	3	1
2	4.00	1	4
3	5.00	2	3
4	5.00	4	4
5	4.00	3	5

$f_1(S_1)$

X_1^*

$T_1(S_1, X_1^*)$

Stage 2

s \ x	1	2	3	4
1	-999.99	5.00	9.00	7.00
2	10.00	9.00	7.00	-999.99
3	7.00	7.00	8.00	-999.99
4	8.00	10.00	8.00	7.00

from previous computation

state	$f_1(S_1)$
1	3.00
2	4.00
3	5.00
4	5.00
5	4.00

decision X_2

	1	2	3	4
<i>state S_2</i> 1	0	1	5	4
2	5	4	2	0
3	2	3	3	0
4	3	5	4	2
5	0	0	0	0

returns

decision X_2

	1	2	3	4
<i>state S_2</i> 1	0	2	5	1
2	3	4	3	0
3	4	5	4	0
4	3	4	2	3
5	0	0	0	0

transitions

		Stage 2			
		x			
s		1	2	3	4
1	-	999.99	5.00	9.00	7.00
2	10.00	9.00	7.00	-999.99	
3	7.00	7.00	8.00	-999.99	
4	8.00	10.00	8.00	7.00	

State	Optimal Values	Optimal Decisions	Resulting State
1	9.00	3	5
2	10.00	1	3
3	8.00	3	4
4	10.00	2	4

$f_2(S_2)$

		Stage 3			
		x			
s		1	2	3	4
1		11.00	14.00	10.00	14.00
2		12.00	12.00	11.00	13.00
3		11.00	13.00	15.00	14.00
4		14.00	12.00	13.00	11.00

from previous computation

state	$f_2(S_2)$
1	9.00
2	10.00
3	8.00
4	10.00

		<i>decision X_3</i>			
		1	2	3	4
<i>state S_3</i>	1	3	4	1	4
	2	2	4	3	3
	3	3	4	5	4
	4	4	2	3	2
	5	0	0	0	0

returns

		<i>decision X_3</i>			
		1	2	3	4
<i>state S_3</i>	1	3	2	1	4
	2	4	3	3	4
	3	3	1	2	4
	4	2	4	2	1
	5	0	0	0	0

transitions

		Stage 3			
		x			
s		1	2	3	4
1		11.00	14.00	10.00	14.00
2		12.00	12.00	11.00	13.00
3		11.00	13.00	15.00	14.00
4		14.00	12.00	13.00	11.00

State	Optimal Values	Optimal Decisions	Resulting State
1	14.00	2	2
2	13.00	4	4
3	15.00	3	2
4	14.00	1	2

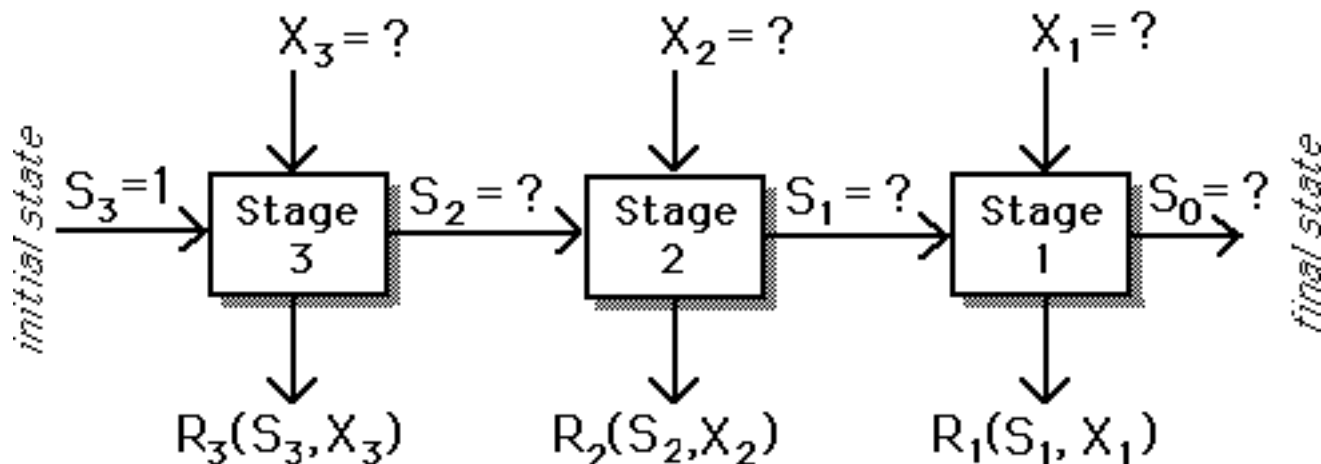
← *alternate optimal*

$$f_3(S_3)$$

Suppose that the system begins in the state $S_3 = 1$.

What is the maximum return?

*What is the optimal sequence of states (trajectory)
and decisions?*



Optimal Solution No. 1

STAGE	STATE	DECISION
3	1	2
2	2	1
1	3	2
0	3	

Optimal Solution No. 2

STAGE	STATE	DECISION
3	1	4
2	4	2
1	4	4
0	4	

